# Chapter Two Hardware

### For first stage

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Chapter two - Hardware

## Outline

- Introduction
- Hardware
- Central Processing Unit (CPU)
  - Control Unit
  - Arithmetic and logic Unit(ALU)
  - Registers
  - System Board
  - Input Device
  - Output Devices

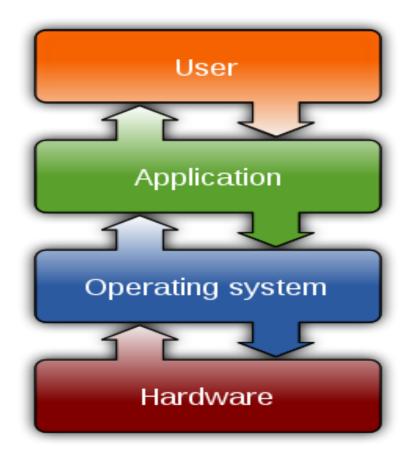
## Introduction

## Computer

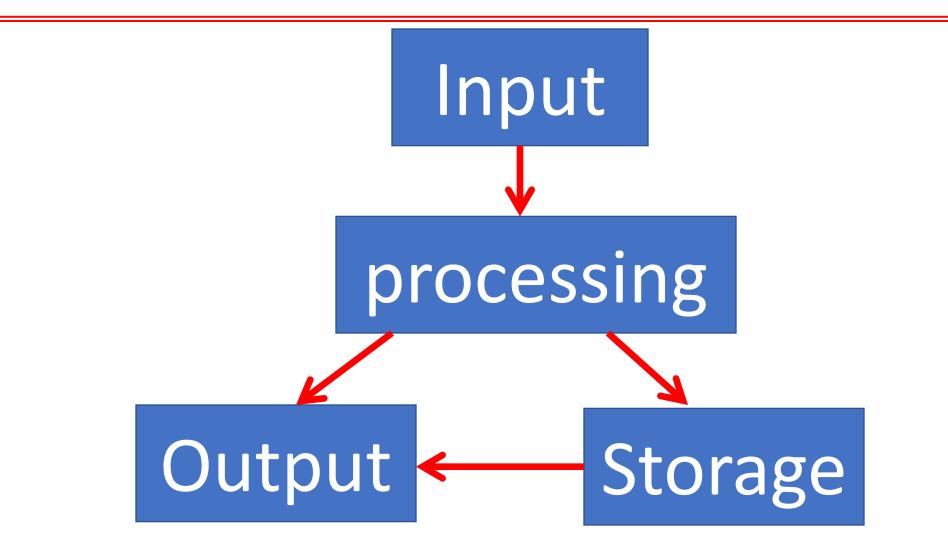


- Electronic device that can be:
- Received input data
- Processed data
- Display output information

## Introduction



## Introduction



## Computer system contains :

- Hardware
- Software
- Users

## **Hardware**:

 Computer hardware refers to the physical parts of a computer and related devices.

## **Hardware:**

- Internal hardware (system unit )
  - ✓ central processing unit
  - ✓ primary memory
  - $\checkmark$  The system board
  - External hardware (peripherals)
    - monitors, keyboard, mouse, printers.

#### Hardware

## System Case



Fig (1) The components of system case 9

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## **Central Processing Unit (CPU)**



Fig (2) CPU



## 

- an important part in a PC .
- Performs all calculations
- Determines fast of your computer.
- The position is on "mother Board "
- The CPU is measured by Megahertz (MHz) or
   Gigahertz (GHz) Chapter two Hardware 11

**Central Processing Unit** 

## **CPU** consists of :

## ✓ Control Unit

- ✓ Arithmetic and logic Unit
- ✓ Registers

**Central Processing Unit** 

## **Control Unit**

- directs the flow of data and instructions
   within the processor and electronic
   memory.
- Arithmetic and logic Unit
- contains programmed transistors that perform mathematical and logical.

Central Processing Unit

calculations on the data .

## Registers

 The registers are special transistors that store data and instructions as they are being manipulated by the control unit and ALU.

## System Board

system board (also called The the motherboard) is the main circuit board, or the electrical foundation of the computer. In addition to CPU, RAM, and ROM chips, the system board contains the following:

- Expansion slots to add memory and hardware devices
- Special purpose chips that convert analog signals to digital format
- Video card to control the display monitor

## System Board



#### Fig (3) Motherboard

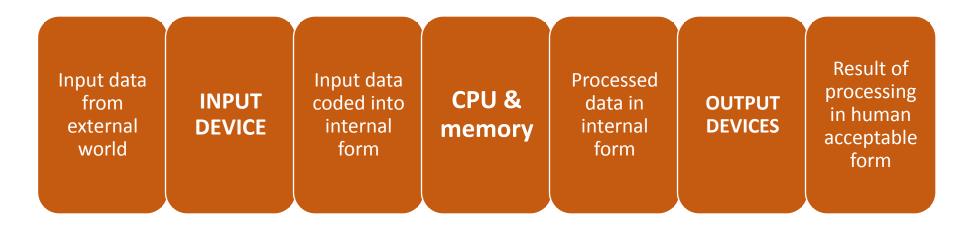
- Power supply
- I/O interface ports to

capture and send data

to peripheral devices

A computer system needs to communicate with its external environment its user). The Input/output devices provide this capability to a computer system. They are also known as peripheral devices, because they surround a computer's CPU and memory.

### Input Devices and Output Devices





 It is an electromechanical device that can be used to enter data and instructions to the computer.



- Examples of Input Devices :
- Keyboard •
- One of the primary input devices used ulletwith a computer.
- The keyboard looks very similar to the keyboards of electric typewriters, with some additional keys 21

- Keyboards allow a computer user to input letters, numbers, and other symbols into a computer
- Uses an arrangement of buttons or keys.
- Example of specialized keys are so called Function Keys labeled F1, F2, F3,

#### Key Type Example Key Type **Alphanumeric** A-Z, 0-9 .,!"? **Punctuation Modifiers** Shift, SpaceBar, Enter, Ctrl, Alt **Navigation** Arrows, Home, Page Up System Command PrtScn, Esc, F1, Start



# Types of Keyboard 1- Standard



• Desktop computer keyboards, such as the 101-key US traditional keyboards or the 104-key Windows keyboards, include alphabetic characters, punctuation symbols, numbers and a variety of function keys. Chapter two - Hardware 26

## 2) Laptop Keyboard



- The laptop computer keyboard is a small version of the typical QWERTY keyboard.
- A typical laptop has the same keyboard type as a normal keyboard, except for the fact that most laptop keyboards condense the symbols into fewer buttons to

accommodate less space.



## 3) Gaming and Multimedia Keyboard





 The gaming keyboards are designed for the convenience of the gamers and these types of keyboards provide the required controls on the keyboards like back lighting.



## 4) Thumb-sized keyboard





- Smaller external keyboards have been introduced for devices without a built-in keyboard, such as PDAs, and smartphones.
- Small keyboards are also useful where there is a limited workspace.



### 5) Virtual Keyboard





 The virtual keyboards are not actually physical keyboards, but they are simulated using a software.



## 6) Foldable Keyboard



- Foldable keyboards are extremely good for travelling.
- Simply roll them up and then unroll them when you need them again

- Pointing Devices
- A pointing device is a hardware input device that allows the user to move the pointer to select items on a display screen.

## Types of pointing device:

- $\checkmark$  Based on rolling a ball
- ✓ Based on touching a surface
- ✓ Based on moving stick



# Pointing Devices Based on rolling a ball Example:

- Mouse
- Trackball

- Mouse
- Mouse can be used to control and manipulate cursor movement on a display screen.
- The mouse is important for graphical user interfaces because user can simply point to options and objects and click a mouse button.



## Types of Mouse

- 1- Mechanical Mouse
- 2- Optical Mouse
- 3- Wireless Mouse

## Mechanical Mouse Has a rubber or metal ball on its underside that can roll in all directions.



## **Optical Mouse**

# Uses a laser to detect the mouse's movement.



## Wireless Mouse

transmits infrared or

radio signals to a receiver.



## Trackball

- A trackball is a mouse lying on its back.
- To move the pointer, you rotate the

ball with your thumb, your fingers, or

the palm of your hand

• It does not require much space to







- 2) Based on touching a surface
- Example:
- Touchpad
- Graphic tablet
- Touch screen
- Light pen
- Stylus

- Touchpad
- A small, touch-sensitive pad used
- as a pointing device on some

portable computers.

- •By moving a finger or other object
- along the pad, you can move the
- pointer on the display screen.



## • Graphic Tablet

A graphics tablet (or digitizer, digitizing tablet, graphics pad, drawing tablet) is a computer input device that allows one to hand-draw images and graphics, similar to the way one draws images with a pencil and paper.

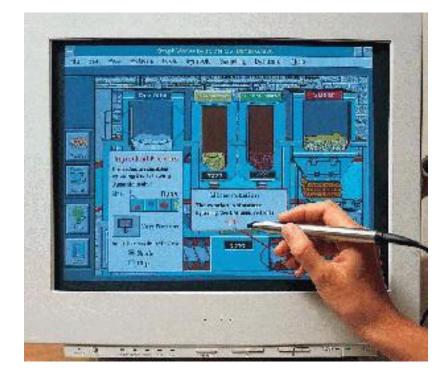


## Touchscreen



## A **touchscreen** is an electronic visual display that can detect the presence and location of a touch within the display area.

• Light Pen



- A **light pen** is a computer input device in the form of a light-sensitive wand used in conjunction with a computer's CRT display.
- •It allows the user to point to displayed objects or draw on the screen in a similar way to a **touchscreen** but with greater positional accuracy.

## • Stylus

A stylus is a small pen-shaped

instrument that is used to

input commands to a

computer screen, mobile

device or graphics tablet.





## **3)** Based on moving stick Example:

- Joystick
- Gamepad

• Joystick





- A joystick allows an individual to move an object in a game such as navigating a plane in a flight simulator.
- It can include buttons to perform some actions, and used for playing games on the computer.

• gamepad is a peripheral device

designed to be connected to a

computer or console gaming



system.

• It has multiple buttons and may have one or two mini joysticks .

## **Imaging and Video Input Devices**

- Used to digitize images or video from the outside world into the computer.
- Example:
- Digital camera
- Webcam
- Optical scanner
- Finger print
- Barcode reader



## • Digital Camera

• A camera that stores the pictures or

video it takes in electronic format

instead of to film.





 Digital cameras have become the camera solution for most users today as the quality of the picture they take has greatly improved and as the price has decreased

or other object.

• Webcam

A webcam is a hardware camera connected to a computer that allows anyone connected to the Internet to view either still pictures or motion video of a user





• Optical Scanners



 Scanner is an input device, which works more like a photocopy machine. It is used when some information is available on paper and it is to be transferred to the hard disk of the computer for further manipulation.



 Scanner captures images from the source which are then converted into a digital form that can be stored on the disk. These images can be edited before they are printed.

- Two types of scanner
- Flatbed
- Flatbed scanners look similar to a small photocopier
  - with the document remaining
  - flat and stationary during the
  - scanning.



## Hand-held Scanner

Hand-held scanners are used for entering text and images that are less than a page wide. Hand-held scanners are adequate for small pictures and photos but are difficult for entire pages. Chapter two - Hardware



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- Fingerprint Scanner
- A fingerprint scanner or
- fingerprint reader is a hardware
- device that verifies a user or
- enters password information by
- scanning their finger.





- Barcode Reader
- A barcode reader is a hardware
- device capable of reading a
- barcode and printing out the
- details of the product or logging
- that product into a database.





#### Audio Input Devices

Audio input devices allow a user to send audio

signals to a computer for processing, recording,

or carrying out commands.

Example:

-Microphone



Microphone

A **microphone** is a hardware peripheral that allows computer users to input audio into their computers.

## What is Output?

Output is data that has been processed into a useful form.

## **Types of Output**

## 1) Hard copy

Printed on paper or other permanent media.

## 2) Soft copy

Displayed on screen or by other non-

permanent means.

An **output device** is any piece of computer hardware equipment used to communicate the results of data processing carried out by an information processing system (such as a computer) to the outside world.

## **Examples of Output Devices :**

- Printer
- Monitor
- Speakers
- Projector

#### Monitor

- The device which displays computer output.
- The monitor displays the video and graphics information generated by the computer through the video card.
- Monitors are very similar to televisions but usually display information at a much higher resolution.



### 1) Monochrome Monitor



- A monochrome monitor is a type of CRT computer display which was very common in the early days of computing, from the 1960s through the 1980s, before color monitors became popular.
- They are still widely used in applications such as computerized cash register systems

- Monochrome monitors actually display two colors, one for the background and one for the foreground.
- The colors can be black and white, green and black, or amber and black.

### 2) Color Monitor



- Color monitors can display anywhere from 16 to over 1 million different colors.
- Color monitors are sometimes called RGB monitors because they accept three separate signals --red, green, and blue.

### **Types of Monitor**

- Cathode Ray Tube (CRT)
- Liquid Crystal Display (LCD)
- Light-emitting Diode (LED)

## Cathode Ray Tube (CRT)

- Large
- Heavy
- Produce heat
- Not expensive



## Liquid Crystal Display (LCD)

- Less space
- Lighter
- Low power consumption
- Expensive
- Limited viewing angle



## Light-emitting Diode (LED)

- Less space
- Lighter
- Very expensive
- Provide higher contrast and better viewing angles than LCD monitor



- Monitor Features
- 1- Screen Size
- 2- aspect Rate
- **3- Display Resolution**
- 4- Refresh Rate
- 5- Color Depth

#### **Printer**

- Printer is an external hardware device responsible for taking computer data and generating a hard copy of that data.
- Printers are one of the most used peripherals on computers and are commonly used to print text, images, and photos.

## **Types of Printer**

Printers can be categorized into:

- Impact Printer
- Non-Impact Printer

### Impact Printer

- It strikes paper and ribbon together to form a character, like a typewriter.
- Advantages
- Less expensive
- Can make multiple copies with multipart paper

- Disadvantages
- Noisy
- Print quality lower in some types
- Poor graphics or none at all
- Slow
- Example : Daisy-wheel and Dot-Matrix .

### Non-Impact Printer

• It uses ink spray, toner powder or inkless

## Advantages

- Quiet
- Can handle graphics and often a wider variety of fonts than impact printers
- Fast

- Disadvantages
- More expensive
- Occupies a lot of space
- The cost of maintaining it is high
- **Example :** Laser Printer , Multifunction Printer
  - , Ink-jet Printer and Thermal Printer (Inkless) .

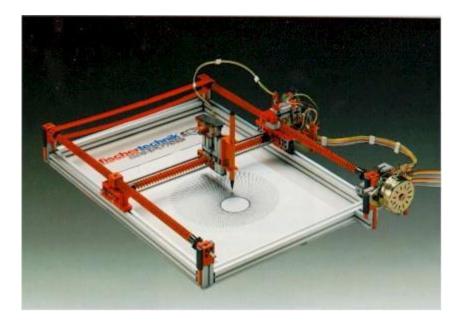
## Printing Speed

The printing speed is measured in:

- **cps** (characters per second)
- **Ipm** (lines per minute)
- **ppm** (pages per minute)

### Plotter





- The **plotter** is a computer printer for printing vector graphics
- Plotters are used in applications such as computer-aided design ,diagrams, layouts, specification sheets and banners

- The plotter is capable of producing color drawings in a matter of minutes
- Plotters differ from printers in that they draw lines using a pen
- Plotters are considerably more expensive than printers

## **Speaker**

A hardware device connected to a

computer's sound card that outputs

sounds generated by the computer.

•Speakers can be used for various

sounds meant to alert the user, as

well as music and spoken text



## Headphones

- Headphones give sound output from the computer.
- They are similar to speakers,

except they are worn on the



- ears so only one person can
- hear the output at a time.

### **Projector**



- An output device that can take the display of a computer screen and project a large version of it onto a flat surface.
- Projectors are often used in meetings and presentations so that everyone in the room can view the presentation.

## **Types of projector**

- Cathode Ray Tube (CRT) projector
- Liquid Crystal Display (LCD) projector
- Digital Light Processing (DLP) projector

# Thanks for your attention

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