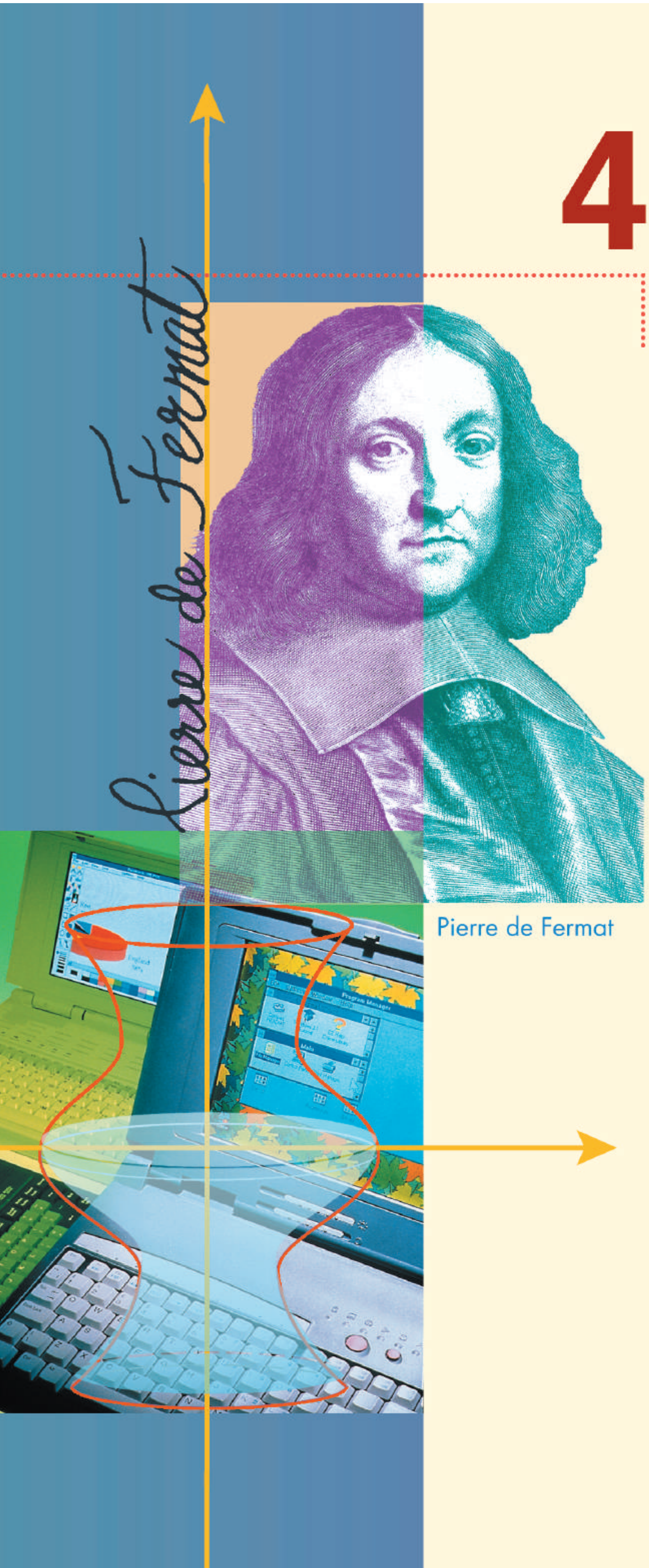


Pierre de Fermat

4

THE DERIVATIVE IN GRAPHING AND APPLICATIONS

In this chapter we will study various applications of the derivative. For example, we will use methods of calculus to analyze functions and their graphs. In the process, we will show how calculus and graphing utilities, working together, can provide most of the important information about the behavior of functions. Another important application of the derivative will be in the solution of *optimization problems*. For example, if time is the main consideration in a problem, we might be interested in finding the quickest way to perform a task, and if cost is the main consideration, we might be interested in finding the least expensive way to perform a task. Mathematically, optimization problems can be reduced to finding the largest or smallest value of a function on some interval, and determining where the largest or smallest value occurs. Using the derivative, we will develop the mathematical tools necessary for solving such problems. We will also use the derivative to study the motion of a particle moving along a line, and we will show how the derivative can help us to approximate solutions of equations.

4.1 ANALYSIS OF FUNCTIONS I: INCREASE, DECREASE, AND CONCAVITY

Although graphing utilities are useful for determining the general shape of a graph, many problems require more precision than graphing utilities are capable of producing. The purpose of this section is to develop mathematical tools that can be used to determine the exact shape of a graph and the precise locations of its key features.

INCREASING AND DECREASING FUNCTIONS

Suppose that a function f is differentiable at x_0 and that $f'(x_0) > 0$. Since the slope of the graph of f at the point $P(x_0, f(x_0))$ is positive, we would expect that a point $Q(x, f(x))$ on the graph of f that is just to the left of P would be *lower* than P, and we would expect that Q would be *higher* than P if Q is just to the right of P. Analytically, to see why this is the case, recall that

$$f'(x_0) = \lim_{x \to x_0} \frac{f(x) - f(x_0)}{x - x_0}$$

(Definition 3.2.1 with x_1 replaced by x). Since $0 < f'(x_0)$, it follows that

$$0 < \frac{f(x) - f(x_0)}{x - x_0}$$

for values of x very close to (but not equal to) x_0. However, for the difference quotient

$$\frac{f(x) - f(x_0)}{x - x_0}$$

to be positive, its numerator $f(x) - f(x_0)$ and its denominator $x - x_0$ must have the same sign. Therefore, for values of x very close to x_0, we must have

$$f(x) - f(x_0) < 0 \quad \text{when} \quad x - x_0 < 0$$

and

$$0 < f(x) - f(x_0) \quad \text{when} \quad 0 < x - x_0$$

Equivalently, $f(x) < f(x_0)$ for values of x just to the left of x_0, and $f(x_0) < f(x)$ for values of x just to the right of x_0. These inequalities confirm our expectation about the relative positions of P and Q. Similarly, if $f'(x_0) < 0$, then $f(x) > f(x_0)$ for values of x just to the left of x_0, and $f(x_0) > f(x)$ for values of x just to the right of x_0. Geometrically, this means that our point Q would be *higher* than P if Q is just to the left of P, and that Q would be *lower* than P if Q is just to the right of P.

Our next goal is to relate the sign of the derivative of a function f and the relative positions of points on the graph of f over an entire interval. The terms *increasing*, *decreasing*, and *constant* are used to describe the behavior of a function over an interval as we travel left to right along its graph. For example, the function graphed in Figure 4.1.1 can be described as increasing on the interval $(-\infty, 0]$, decreasing on the interval $[0, 2]$, increasing again on the interval $[2, 4]$, and constant on the interval $[4, +\infty)$.

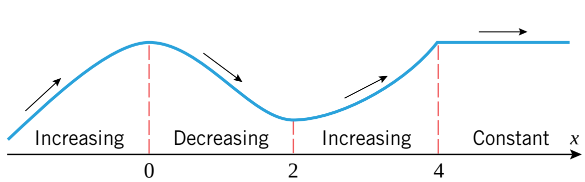


Figure 4.1.1

The following definition, which is illustrated in Figure 4.1.2, expresses these intuitive ideas precisely.

4.1.1 DEFINITION. Let f be defined on an interval, and let x_1 and x_2 denote numbers in that interval.

(a) f is ***increasing*** on the interval if $f(x_1) < f(x_2)$ whenever $x_1 < x_2$.

(b) f is ***decreasing*** on the interval if $f(x_1) > f(x_2)$ whenever $x_1 < x_2$.

(c) f is ***constant*** on the interval if $f(x_1) = f(x_2)$ for all x_1 and x_2.

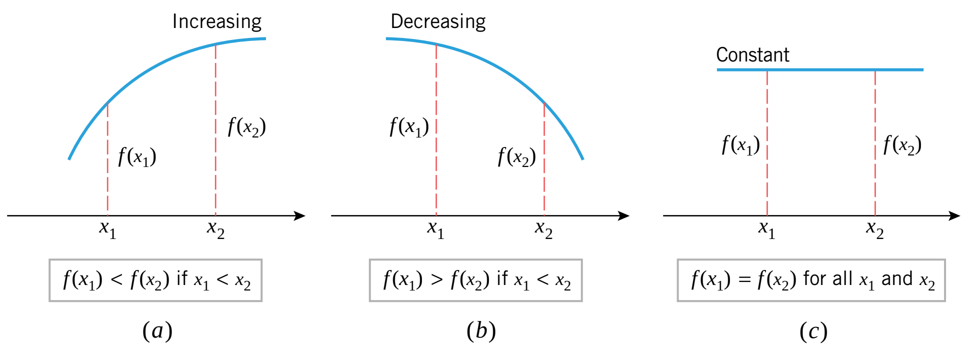


Figure 4.1.2

Figure 4.1.3 suggests that a differentiable function f is increasing on any interval where its graph has positive slope, is decreasing on any interval where its graph has negative slope, and is constant on any interval where its graph has zero slope. This intuitive observation suggests the following important theorem that will be proved in Section 4.8.

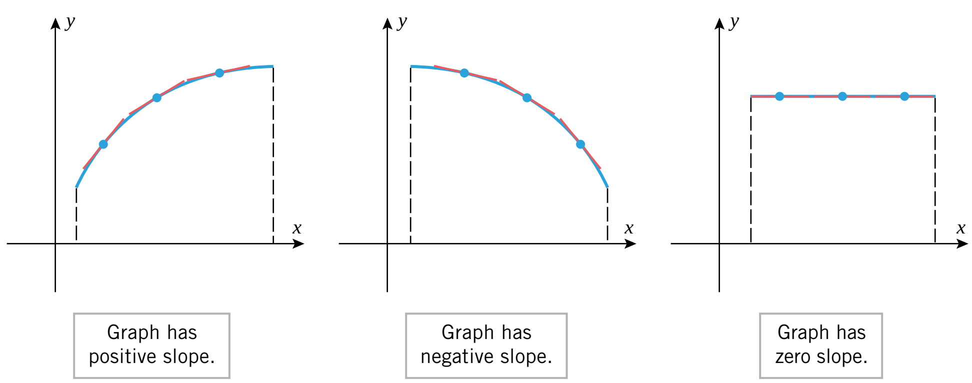


Figure 4.1.3

4.1.2 THEOREM. *Let f be a function that is continuous on a closed interval $[a, b]$ and differentiable on the open interval (a, b).*

(a) If $f'(x) > 0$ for every value of x in (a, b), then f is increasing on $[a, b]$.

(b) If $f'(x) < 0$ for every value of x in (a, b), then f is decreasing on $[a, b]$.

(c) If $f'(x) = 0$ for every value of x in (a, b), then f is constant on $[a, b]$.

REMARK. Observe that in Theorem 4.1.2 it is only necessary to examine the derivative of f on the open interval (a, b) to determine whether f is increasing, decreasing, or constant on the closed interval $[a, b]$. Moreover, although this theorem was stated for a closed interval $[a, b]$, it is applicable to any interval I on which f is continuous and inside of which f is differentiable. For example, if f is continuous on $[a, +\infty)$ and $f'(x) > 0$ for each x in the interval $(a, +\infty)$, then f is increasing on $[a, +\infty)$; and if $f'(x) < 0$ on $(-\infty, +\infty)$, then f is decreasing on $(-\infty, +\infty)$ [the continuity on $(-\infty, +\infty)$ follows from the differentiability].

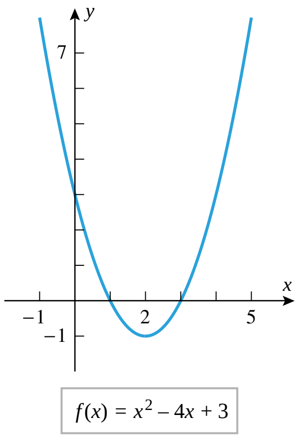


Figure 4.1.4

Example 1 Find the intervals on which the following functions are increasing and the intervals on which they are decreasing.

(a) $f(x) = x^2 - 4x + 3$ (b) $f(x) = x^3$

Solution (a). The graph of f in Figure 4.1.4 suggests that f is decreasing for $x \leq 2$ and increasing for $x \geq 2$. To confirm this, we differentiate f to obtain

$$f'(x) = 2x - 4 = 2(x - 2)$$

It follows that

$$f'(x) < 0 \quad \text{if} \quad -\infty < x < 2$$
$$f'(x) > 0 \quad \text{if} \quad 2 < x < +\infty$$

Since f is continuous at $x = 2$, it follows from Theorem 4.1.2 and the subsequent remark that

f is decreasing on $(-\infty, 2]$

f is increasing on $[2, +\infty)$

These conclusions are consistent with the graph of f in Figure 4.1.4.

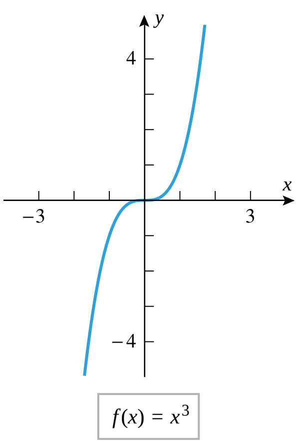


Figure 4.1.5

Solution (b). The graph of f in Figure 4.1.5 suggests that f is increasing over the entire x-axis. To confirm this, we differentiate f to obtain $f'(x) = 3x^2$. Thus,

$$f'(x) > 0 \quad \text{if} \quad -\infty < x < 0$$
$$f'(x) > 0 \quad \text{if} \quad 0 < x < +\infty$$

Since f is continuous at $x = 0$,

f is increasing on $(-\infty, 0]$

f is increasing on $[0, +\infty)$

Hence f is increasing over the entire interval $(-\infty, +\infty)$, which is consistent with the graph in Figure 4.1.5 (see Exercise 47). ◀

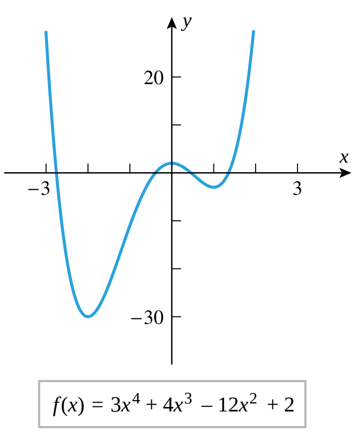


Figure 4.1.6

Example 2

(a) Use the graph of $f(x) = 3x^4 + 4x^3 - 12x^2 + 2$ in Figure 4.1.6 to make a conjecture about the intervals on which f is increasing or decreasing.

(b) Use Theorem 4.1.2 to determine whether your conjecture is correct.

Solution (a). The graph suggests that f is decreasing if $x \leq -2$, increasing if $-2 \leq x \leq 0$, decreasing if $0 \leq x \leq 1$, and increasing if $x \geq 1$.

Solution (b). Differentiating f we obtain

$$f'(x) = 12x^3 + 12x^2 - 24x = 12x(x^2 + x - 2) = 12x(x + 2)(x - 1)$$

The sign analysis of f' in Table 4.1.1 can be obtained using the method of test values discussed in Appendix A. The conclusions in that table confirm the conjecture in part (a). ◀

Table 4.1.1

INTERVAL	$(12x)(x+2)(x-1)$	$f'(x)$	CONCLUSION
$x < -2$	(–) (–) (–)	–	f is decreasing on $(-\infty, -2]$
$-2 < x < 0$	(–) (+) (–)	+	f is increasing on $[-2, 0]$
$0 < x < 1$	(+) (+) (–)	–	f is decreasing on $[0, 1]$
$1 < x$	(+) (+) (+)	+	f is increasing on $[1, +\infty)$

CONCAVITY

Although the sign of the derivative of f reveals where the graph of f is increasing or decreasing, it does not reveal the direction of *curvature*. For example, on both sides of the point in Figure 4.1.7 the graph is increasing, but on the left side it has an upward curvature ("holds water") and on the right side it has a downward curvature ("spills water"). On intervals where the graph of f has upward curvature we say that f is *concave up*, and on intervals where the graph has downward curvature we say that f is *concave down*.

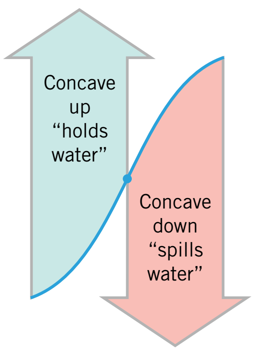


Figure 4.1.7

For differentiable functions, the direction of curvature can be characterized in terms of the tangent lines in two ways: As suggested by Figure 4.1.8, the graph of a function f has upward curvature on intervals where the graph lies above its tangent lines, and it has downward curvature on intervals where it lies below its tangent lines. Alternatively, the graph has upward curvature on intervals where the tangent lines have increasing slopes and downward curvature on intervals where they have decreasing slopes. We will use this latter characterization as our formal definition.

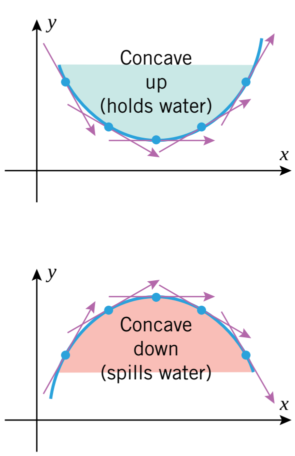


Figure 4.1.8

> **4.1.3 DEFINITION.** If f is differentiable on an open interval I, then f is said to be ***concave up*** on I if f' is increasing on I, and f is said to be ***concave down*** on I if f' is decreasing on I.

To apply this definition we need some way to determine the intervals on which f' is increasing or decreasing. One way to do this is to apply Theorem 4.1.2 (and the remark that follows it) to the function f'. It follows from that theorem and remark that f' will be increasing where its derivative f'' is positive and will be decreasing where its derivative f'' is negative. This is the idea behind the following theorem.

> **4.1.4 THEOREM.** *Let f be twice differentiable on an open interval I.*
> (*a*) *If $f''(x) > 0$ on I, then f is concave up on I.*
> (*b*) *If $f''(x) < 0$ on I, then f is concave down on I.*

Example 3 Find open intervals on which the following functions are concave up and open intervals on which they are concave down.

(a) $f(x) = x^2 - 4x + 3$ (b) $f(x) = x^3$ (c) $f(x) = x^3 - 3x^2 + 1$

Solution (a). Calculating the first two derivatives we obtain

$$f'(x) = 2x - 4 \quad \text{and} \quad f''(x) = 2$$

Since $f''(x) > 0$ for all x, the function f is concave up on $(-\infty, +\infty)$. This is consistent with Figure 4.1.4.

Solution (b). Calculating the first two derivatives we obtain

$$f'(x) = 3x^2 \quad \text{and} \quad f''(x) = 6x$$

Since $f''(x) < 0$ if $x < 0$ and $f''(x) > 0$ if $x > 0$, the function f is concave down on $(-\infty, 0)$ and concave up on $(0, +\infty)$. This is consistent with Figure 4.1.5.

January 19, 2001 09:46 g65-ch4 Sheet number 6 Page number 246 cyan magenta yellow black

Solution (c). Calculating the first two derivatives we obtain

$$f'(x) = 3x^2 - 6x \quad \text{and} \quad f''(x) = 6x - 6 = 6(x-1)$$

Since $f''(x) > 0$ if $x > 1$ and $f''(x) < 0$ if $x < 1$, we conclude that

f is concave up on $(1, +\infty)$

f is concave down on $(-\infty, 1)$

which is consistent with the graph in Figure 4.1.9. ◀

INFLECTION POINTS

Points where a graph changes from concave up to concave down, or vice versa, are of special interest, so there is some terminology associated with them.

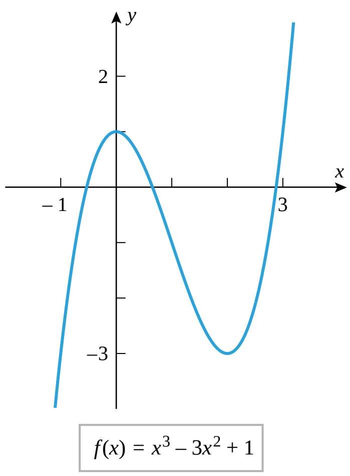


Figure 4.1.9

4.1.5 DEFINITION. If f is continuous on an open interval containing a value x_0, and if f changes the direction of its concavity at the point $(x_0, f(x_0))$, then we say that f has an ***inflection point at*** $\boldsymbol{x_0}$, and we call the point $(x_0, f(x_0))$ on the graph of f an ***inflection point*** of f (Figure 4.1.10).

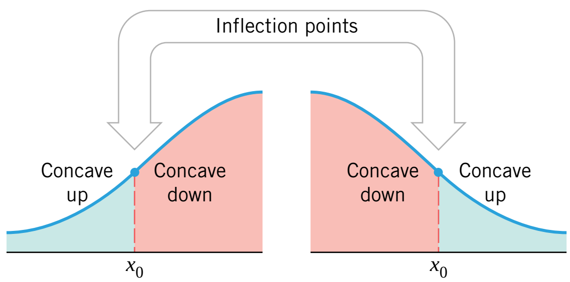


Figure 4.1.10

For example, the function $f(x) = x^3$ has an inflection point at $x = 0$ (Figure 4.1.5), the function $f(x) = x^3 - 3x^2 + 1$ has an inflection point at $x = 1$ (Figure 4.1.9), and the function $f(x) = x^2 - 4x + 3$ has no inflection points (Figure 4.1.4).

Example 4 Use the graph in Figure 4.1.6 to make rough estimates of the locations of the inflection points of $f(x) = 3x^4 + 4x^3 - 12x^2 + 2$, and check your estimates by finding the exact locations of the inflection points.

Solution. The graph changes from concave up to concave down somewhere between -2 and -1, say roughly at $x = -1.25$; and the graph changes from concave down to concave up somewhere between 0 and 1, say roughly at $x = 0.5$. To find the exact locations of the inflection points, we start by calculating the second derivative of f:

$$f'(x) = 12x^3 + 12x^2 - 24x$$
$$f''(x) = 36x^2 + 24x - 24 = 12(3x^2 + 2x - 2)$$

We could analyze the sign of f'' by factoring this function and applying the method of test values (as in Table 4.1.1). However, here is another approach. The graph of f'' is a parabola that opens up, and the quadratic formula shows that the equation $f''(x) = 0$ has the roots

$$x = \frac{-1 - \sqrt{7}}{3} \approx -1.22 \quad \text{and} \quad x = \frac{-1 + \sqrt{7}}{3} \approx 0.55 \qquad (1)$$

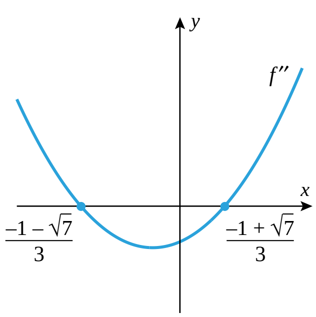


Figure 4.1.11

(verify). Thus, from the rough graph of f'' in Figure 4.1.11 we obtain the sign analysis of f'' in Table 4.1.2; this implies that f has inflection points at the values in (1). ◀

Table 4.1.2

INTERVAL	SIGN OF f''	CONCLUSION
$x < \frac{-1-\sqrt{7}}{3}$	+	f is concave up
$\frac{-1-\sqrt{7}}{3} < x < \frac{-1+\sqrt{7}}{3}$	–	f is concave down
$\frac{-1+\sqrt{7}}{3} < x$	+	f is concave up

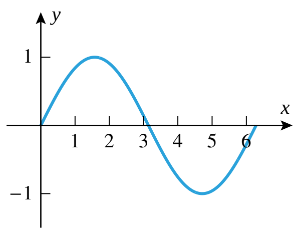


Figure 4.1.12

Example 5 Find the inflection points of $f(x) = \sin x$ on $[0, 2\pi]$, and confirm that your results are consistent with the graph of the function.

Solution. Calculating the first two derivatives of f we obtain

$$f'(x) = \cos x, \quad f''(x) = -\sin x$$

Thus, $f''(x) < 0$ if $0 < x < \pi$, and $f''(x) > 0$ if $\pi < x < 2\pi$, which implies that the graph is concave down for $0 < x < \pi$ and concave up for $\pi < x < 2\pi$. Thus, there is an inflection point at $x = \pi \approx 3.14$ (Figure 4.1.12). ◀

FOR THE READER. If you have a CAS, devise a method for using it to find exact values for the inflection points of a function f, and use your method to find the inflection points of $f(x) = x/(x^2 + 1)$. Verify that your results are consistent with the graph of f.

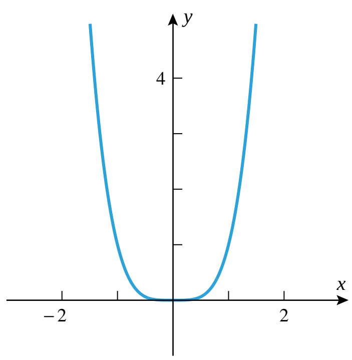


Figure 4.1.13

In the preceding examples the inflection points of f occurred where $f''(x) = 0$. However, inflection points do not always occur where $f''(x) = 0$. Here is a specific example.

Example 6 Find the inflection points, if any, of $f(x) = x^4$.

Solution. Calculating the first two derivatives of f we obtain

$$f'(x) = 4x^3, \quad f''(x) = 12x^2$$

Here $f''(x) > 0$ for $x < 0$ and for $x > 0$, which implies that f is concave up for $x < 0$ and for $x > 0$ (In fact, f is concave up on $(-\infty, +\infty)$.). Thus, there are no inflection points; and in particular, there is no inflection point at $x = 0$, even though $f''(0) = 0$ (Figure 4.1.13). ◀

FOR THE READER. An inflection point may occur at a point of nondifferentiability. Verify that this is the case for $x^{1/3}$ at $x = 0$.

INFLECTION POINTS IN APPLICATIONS

Up to now we have viewed the inflection points of a curve $y = f(x)$ as those points where the curve changes the direction of its concavity. However, inflection points also mark the points on the curve where the slopes of the tangent lines change from increasing to decreasing, or vice versa (Figure 4.1.14); stated another way:

Inflection points mark the places on the curve $y = f(x)$ where the rate of change of y with respect to x changes from increasing to decreasing, or vice versa.

Note that we are dealing with a rather subtle concept here—a change of a rate of change. However, the following physical example should help to clarify the idea: Suppose that water is added to the flask in Figure 4.1.15 in such a way that the volume increases at a constant rate, and let us examine the rate at which the water level y rises with the time t. Initially, the level y will rise at a slow rate because of the wide base. However, as the diameter of the flask narrows, the rate at which the level y rises will increase until the level is at the narrow point in the neck. From that point on the rate at which the level rises will decrease as the diameter gets wider and wider. Thus, the narrow point in the neck is the point at which the rate of change of y with respect to t changes from increasing to decreasing.

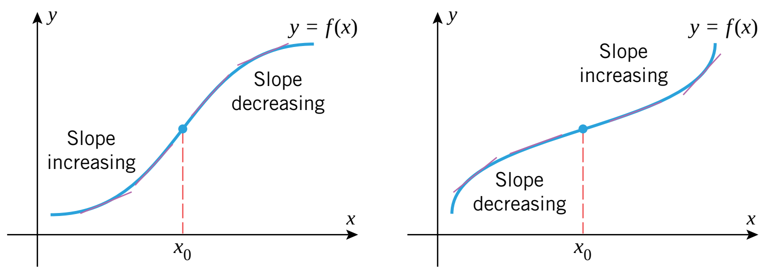


Figure 4.1.14

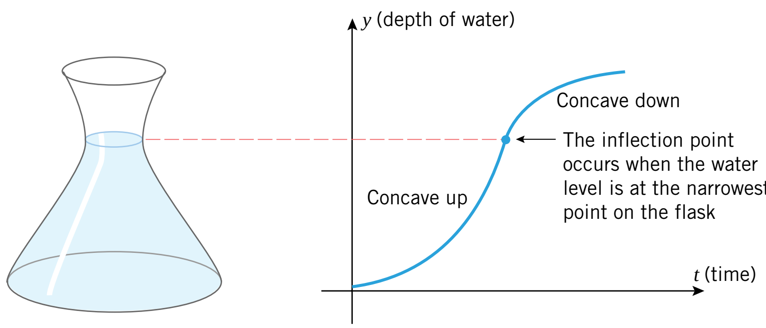


Figure 4.1.15

EXERCISE SET 4.1 Graphing Calculator C CAS

1. In each part, sketch the graph of a function f with the stated properties, and discuss the signs of f' and f''.
(a) The function f is concave up and increasing on the interval $(-\infty, +\infty)$.
(b) The function f is concave down and increasing on the interval $(-\infty, +\infty)$.
(c) The function f is concave up and decreasing on the interval $(-\infty, +\infty)$.
(d) The function f is concave down and decreasing on the interval $(-\infty, +\infty)$.

2. In each part, sketch the graph of a function f with the stated properties.
(a) f is increasing on $(-\infty, +\infty)$, has an inflection point at the origin, and is concave up on $(0, +\infty)$.
(b) f is increasing on $(-\infty, +\infty)$, has an inflection point at the origin, and is concave down on $(0, +\infty)$.
(c) f is decreasing on $(-\infty, +\infty)$, has an inflection point at the origin, and is concave up on $(0, +\infty)$.
(d) f is decreasing on $(-\infty, +\infty)$, has an inflection point at the origin, and is concave down on $(0, +\infty)$.

3. Use the graph of the equation $y = f(x)$ in the accompanying figure to find the signs of dy/dx and d^2y/dx^2 at the points A, B, and C.

4. Use the graph of the equation $y = f'(x)$ in the accompanying figure to find the signs of dy/dx and d^2y/dx^2 at the points A, B, and C.

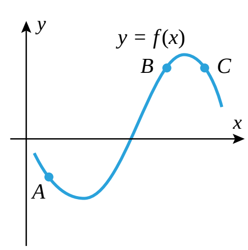


Figure Ex-3

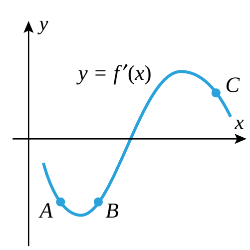


Figure Ex-4

5. Use the graph of $y = f''(x)$ in the accompanying figure to determine the x-coordinates of all inflection points of f. Explain your reasoning.

6. Use the graph of $y = f'(x)$ in the accompanying figure to replace the question mark with <, =, or >, as appropriate. Explain your reasoning.
(a) $f(0)\ ?\ f(1)$ (b) $f(1)\ ?\ f(2)$ (c) $f'(0)\ ?\ 0$
(d) $f'(1)\ ?\ 0$ (e) $f''(0)\ ?\ 0$ (f) $f''(2)\ ?\ 0$

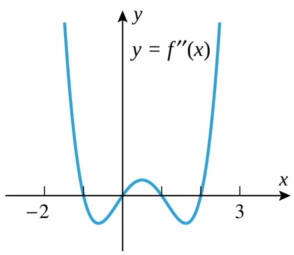


Figure Ex-5

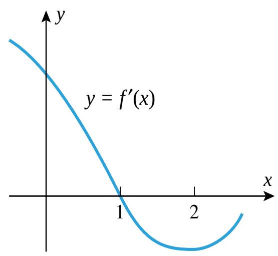


Figure Ex-6

7. In each part, use the graph of $y = f(x)$ in the accompanying figure to find the requested information.
(a) Find the intervals on which f is increasing.
(b) Find the intervals on which f is decreasing.
(c) Find the open intervals on which f is concave up.
(d) Find the open intervals on which f is concave down.
(e) Find all values of x at which f has an inflection point.

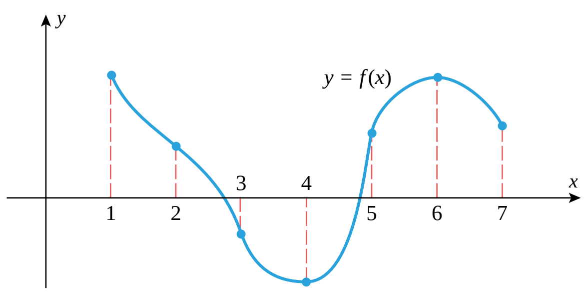


Figure Ex-7

8. Use the graph in Exercise 7 to make a table that shows the signs of f' and f'' over the intervals (1, 2), (2, 3), (3, 4), (4, 5), (5, 6), and (6, 7).

In Exercises 9 and 10, a sign chart is presented for the first and second derivatives of a function f. Assuming that f is continuous everywhere, find: (a) the intervals on which f is increasing, (b) the intervals on which f is decreasing, (c) the open intervals on which f is concave up, (d) the open intervals on which f is concave down, and (e) the x-coordinates of all inflection points.

9.

INTERVAL	SIGN OF $f'(x)$	SIGN OF $f''(x)$
$x < 1$	–	+
$1 < x < 2$	+	+
$2 < x < 3$	+	–
$3 < x < 4$	–	–
$4 < x$	–	+

10.

INTERVAL	SIGN OF $f'(x)$	SIGN OF $f''(x)$
$x < 1$	+	+
$1 < x < 3$	+	–
$3 < x$	+	+

In Exercises 11–22, find: (a) the intervals on which f is increasing, (b) the intervals on which f is decreasing, (c) the open intervals on which f is concave up, (d) the open intervals on which f is concave down, and (e) the x-coordinates of all inflection points.

11. $f(x) = x^2 - 5x + 6$
12. $f(x) = 4 - 3x - x^2$
13. $f(x) = (x + 2)^3$
14. $f(x) = 5 + 12x - x^3$
15. $f(x) = 3x^4 - 4x^3$
16. $f(x) = x^4 - 8x^2 + 16$
17. $f(x) = \dfrac{x^2}{x^2 + 2}$
18. $f(x) = \dfrac{x}{x^2 + 2}$
19. $f(x) = \sqrt[3]{x + 2}$
20. $f(x) = x^{2/3}$
21. $f(x) = x^{1/3}(x + 4)$
22. $f(x) = x^{4/3} - x^{1/3}$

In Exercises 23–28, analyze the trigonometric function f over the specified interval, stating where f is increasing, decreasing, concave up, and concave down, and stating the x-coordinates of all inflection points. Confirm that your results are consistent with the graph of f generated with a graphing utility.

23. $f(x) = \cos x$; $[0, 2\pi]$
24. $f(x) = \sin^2 2x$; $[0, \pi]$
25. $f(x) = \tan x$; $(-\pi/2, \pi/2)$
26. $f(x) = 2x + \cot x$; $(0, \pi)$
27. $f(x) = \sin x \cos x$; $[0, \pi]$
28. $f(x) = \cos^2 x - 2\sin x$; $[0, 2\pi]$

29. In each part sketch a continuous curve $y = f(x)$ with the stated properties.
(a) $f(2) = 4$, $f'(2) = 0$, $f''(x) > 0$ for all x
(b) $f(2) = 4$, $f'(2) = 0$, $f''(x) < 0$ for $x < 2$, $f''(x) > 0$ for $x > 2$
(c) $f(2) = 4$, $f''(x) < 0$ for $x \neq 2$ and $\lim_{x \to 2^+} f'(x) = +\infty$, $\lim_{x \to 2^-} f'(x) = -\infty$

30. In each part sketch a continuous curve $y = f(x)$ with the stated properties.
(a) $f(2) = 4$, $f'(2) = 0$, $f''(x) < 0$ for all x
(b) $f(2) = 4$, $f'(2) = 0$, $f''(x) > 0$ for $x < 2$, $f''(x) < 0$ for $x > 2$
(c) $f(2) = 4$, $f''(x) > 0$ for $x \neq 2$ and $\lim_{x \to 2^+} f'(x) = -\infty$, $\lim_{x \to 2^-} f'(x) = +\infty$

31. In each part, assume that a is a constant and find the inflection points, if any.
(a) $f(x) = (x - a)^3$ (b) $f(x) = (x - a)^4$

32. Given that a is a constant and n is a positive integer, what can you say about the existence of inflection points of the function $f(x) = (x - a)^n$? Justify your answer.

If f is increasing on an interval $[0, b)$, then it follows from Definition 4.1.1 that $f(0) < f(x)$ for each x in the interval. Use this result in Exercises 33–36.

33. Show that $\sqrt[3]{1+x} < 1 + \frac{1}{3}x$ if $x > 0$, and confirm the inequality with a graphing utility. [*Hint:* Show that the function $f(x) = 1 + \frac{1}{3}x - \sqrt[3]{1+x}$ is increasing on $[0, +\infty)$.]

34. Show that $x < \tan x$ if $0 < x < \pi/2$, and confirm the inequality with a graphing utility. [*Hint:* Show that the function $f(x) = \tan x - x$ is increasing on $[0, \pi/2)$.]

35. Use a graphing utility to make a conjecture about the relative sizes of x and $\sin x$ for $x \geq 0$, and prove your conjecture.

36. Use a graphing utility to make a conjecture about the relative sizes of $1 - x^2/2$ and $\cos x$ for $x \geq 0$, and prove your conjecture. [*Hint:* Use the result of Exercise 35.]

In Exercises 37 and 38, use a graphing utility to generate the graphs of f' and f'' over the stated interval; then use those graphs to estimate the x-coordinates of the inflection points of f, the intervals on which f is concave up or down, and the intervals on which f is increasing or decreasing. Check your estimates by graphing f.

37. $f(x) = x^4 - 24x^2 + 12x, \quad -5 \leq x \leq 5$

38. $f(x) = \dfrac{1}{1 + x^2}, \quad -5 \leq x \leq 5$

In Exercises 39 and 40, use a CAS to find f'' and to approximate the x-coordinates of the inflection points to six decimal places. Confirm that your answer is consistent with the graph of f.

39. $f(x) = \dfrac{10x - 3}{3x^2 - 5x + 8}$

40. $f(x) = \dfrac{x^3 - 8x + 7}{\sqrt{x^2 + 1}}$

41. Use Definition 4.1.1 to prove that $f(x) = x^2$ is increasing on $[0, +\infty)$.

42. Use Definition 4.1.1 to prove that $f(x) = 1/x$ is decreasing on $(0, +\infty)$.

43. In each part, determine whether the statement is true or false. If it is false, find functions for which the statement fails to hold.
(a) If f and g are increasing on an interval, then so is $f + g$.
(b) If f and g are increasing on an interval, then so is $f \cdot g$.

44. In each part, find functions f and g that are increasing on $(-\infty, +\infty)$ and for which $f - g$ has the stated property.
(a) $f - g$ is decreasing on $(-\infty, +\infty)$.
(b) $f - g$ is constant on $(-\infty, +\infty)$.
(c) $f - g$ is increasing on $(-\infty, +\infty)$.

45. (a) Prove that a general cubic polynomial

$$f(x) = ax^3 + bx^2 + cx + d \quad (a \neq 0)$$

has exactly one inflection point.
(b) Prove that if a cubic polynomial has three x-intercepts, then the inflection point occurs at the average value of the intercepts.
(c) Use the result in part (b) to find the inflection point of the cubic polynomial $f(x) = x^3 - 3x^2 + 2x$, and check your result by using f'' to determine where f is concave up and concave down.

46. From Exercise 45, the polynomial $f(x) = x^3 + bx^2 + 1$ has one inflection point. Use a graphing utility to reach a conclusion about the effect of the constant b on the location of the inflection point. Use f'' to explain what you have observed graphically.

47. Use Definition 4.1.1 to prove:
(a) If f is increasing on the intervals $(a, c]$ and $[c, b)$, then f is increasing on (a, b).
(b) If f is decreasing on the intervals $(a, c]$ and $[c, b)$, then f is decreasing on (a, b).

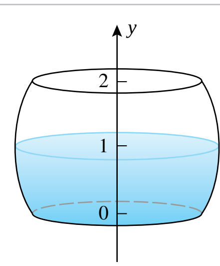
48. Use part (a) of Exercise 47 to show that $f(x) = x + \sin x$ is increasing on the interval $(-\infty, +\infty)$.

49. Use part (b) of Exercise 47 to show that $f(x) = \cos x - x$ is decreasing on the interval $(-\infty, +\infty)$.

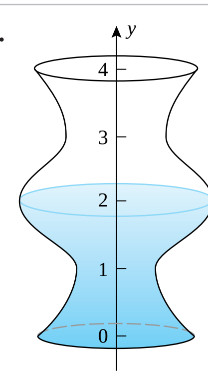
50. Let $y = 1/(1 + x^2)$. Find the values of x for which y is increasing most rapidly or decreasing most rapidly.

In Exercises 51 and 52, suppose that water is flowing at a constant rate into the container shown. Make a rough sketch of the graph of the water level y versus the time t. Make sure that your sketch conveys where the graph is concave up and concave down, and label the y-coordinates of the inflection points.

51.



52.



53. Suppose that $g(x)$ is a function that is defined and differentiable for all real numbers x and that $g(x)$ has the following properties:
(i) $g(0) = 2$ and $g'(0) = -\frac{2}{3}$.
(ii) $g(4) = 3$ and $g'(4) = 3$.
(iii) $g(x)$ is concave up for $x < 4$ and concave down for $x > 4$.
(iv) $g(x) \geq -10$ for all x.

(a) How many zeros does g have?
(b) How many zeros does g' have?
(c) Exactly one of the following limits is possible:

$$\lim_{x\to\infty} g'(x) = -5, \quad \lim_{x\to\infty} g'(x) = 0, \quad \lim_{x\to\infty} g'(x) = 5$$

Identify which of these results is possible and draw a rough sketch of the graph of such a function $g(x)$. Explain why the other two results are impossible.

4.2 ANALYSIS OF FUNCTIONS II: RELATIVE EXTREMA; FIRST AND SECOND DERIVATIVE TESTS

In this section we will discuss methods for finding the high and low points on the graph of a function. The ideas we develop here will have important applications.

RELATIVE MAXIMA AND MINIMA

If we imagine the graph of a function f to be a two-dimensional mountain range with hills and valleys, then the tops of the hills are called *relative maxima*, and the bottoms of the valleys are called *relative minima* (Figure 4.2.1).

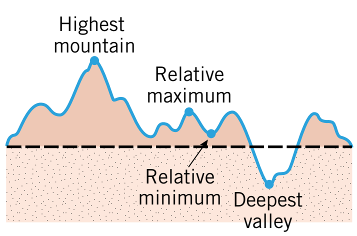


Figure 4.2.1

The relative maxima are the high points in their *immediate vicinity*, and the relative minima are the low points. Note that a relative maximum need not be the highest point in the entire mountain range, and a relative minimum need not be the lowest point—they are just high and low points *relative* to the nearby terrain. These ideas are captured in the following definition.

4.2.1 DEFINITION. A function f is said to have a ***relative maximum*** at x_0 if there is an open interval containing x_0 on which $f(x_0)$ is the largest value, that is, $f(x_0) \geq f(x)$ for all x in the interval. Similarly, f is said to have a ***relative minimum*** at x_0 if there is an open interval containing x_0 on which $f(x_0)$ is the smallest value, that is, $f(x_0) \leq f(x)$ for all x in the interval. If f has either a relative maximum or a relative minimum at x_0, then f is said to have a ***relative extremum*** at x_0.

Example 1 Locate the relative extrema of the four functions graphed in Figure 4.2.2.

Solution.

(a) The function $f(x) = x^2$ has a relative minimum at $x = 0$ but no relative maxima.

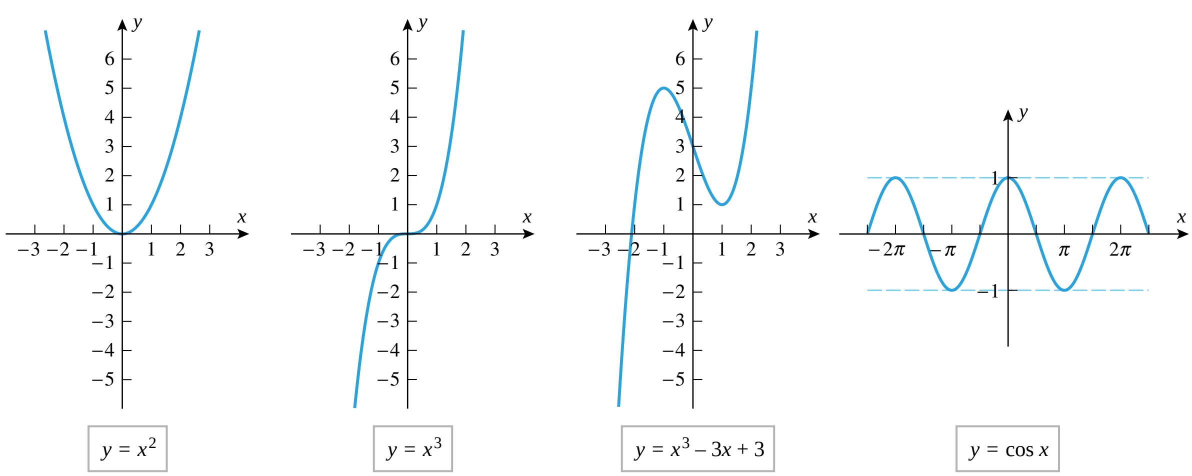


Figure 4.2.2

(b) The function $f(x) = x^3$ has no relative extrema.

(c) The function $f(x) = x^3 - 3x + 3$ has a relative maximum at $x = -1$ and a relative minimum at $x = 1$.

(d) The function $f(x) = \cos x$ has relative maxima at all even multiples of π and relative minima at all odd multiples of π. ◀

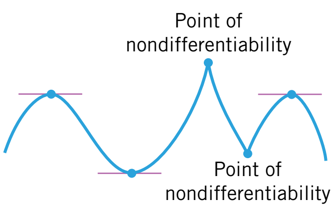


Figure 4.2.3

Points at which relative extrema occur can be viewed as the transition points that separate the regions where a graph is increasing from those where it is decreasing. As suggested by Figure 4.2.3, the relative extrema of a continuous function f occur at points where the graph of f either has a horizontal tangent line or is not differentiable. This is the content of the following theorem.

4.2.2 THEOREM. *Suppose that f is a function defined on an open interval containing the number x_0. If f has a relative extremum at $x = x_0$, then either $f'(x_0) = 0$ or f is not differentiable at x_0.*

Proof. Assume that f has a relative extreme value at x_0. There are two possibilities—either f is differentiable at x_0 or it is not. If it is not, then we are done. If f *is* differentiable at x_0, then we must show that $f'(x_0) = 0$. It cannot be the case that $f'(x_0) > 0$, for then f would not have a relative extreme value at x_0. (See the discussion at the beginning of Section 4.1.) For the same reason, it cannot be the case that $f'(x_0) < 0$. We conclude that if f has a relative extreme value at x_0 and if f is differentiable at x_0, then $f'(x_0) = 0$. ■

CRITICAL NUMBERS

Values in the domain of f at which either $f'(x) = 0$ or f is not differentiable are called ***critical numbers*** of f. Thus, Theorem 4.2.2 can be rephrased as follows:

If a function is defined on an open interval, its relative extrema on the interval, if any, occur at critical numbers.

Sometimes we will want to distinguish critical numbers at which $f'(x) = 0$ from those at which f is not differentiable. We will call a point on the graph of f at which $f'(x) = 0$ a ***stationary point*** of f.

It is important not to read too much into Theorem 4.2.2—the theorem asserts that the set of critical numbers is a complete set of *candidates* for locations of relative extrema, but it does not say that a critical number must yield a relative extremum. That is, there may be critical numbers at which a relative extremum does not occur. For example, for the eight critical numbers shown in Figure 4.2.4, relative extrema occur at each x_0 marked in the top row, but not at any x_0 marked in the bottom row.

FIRST DERIVATIVE TEST

To develop an effective method for finding relative extrema of a function f, we need some criteria that will enable us to distinguish between the critical numbers where relative extrema occur and those where they do not. One such criterion can be motivated by examining the sign of the first derivative of f on each side of the eight critical numbers in Figure 4.2.4:

- At the two relative maxima in the top row, f' is positive to the left of x_0 and negative to the right.
- At the two relative minima in the top row, f' is negative to the left of x_0 and positive to the right.
- At the first two critical numbers in the bottom row, f' is positive on both sides of x_0.
- At the last two critical numbers in the bottom row, f' is negative on both sides of x_0.

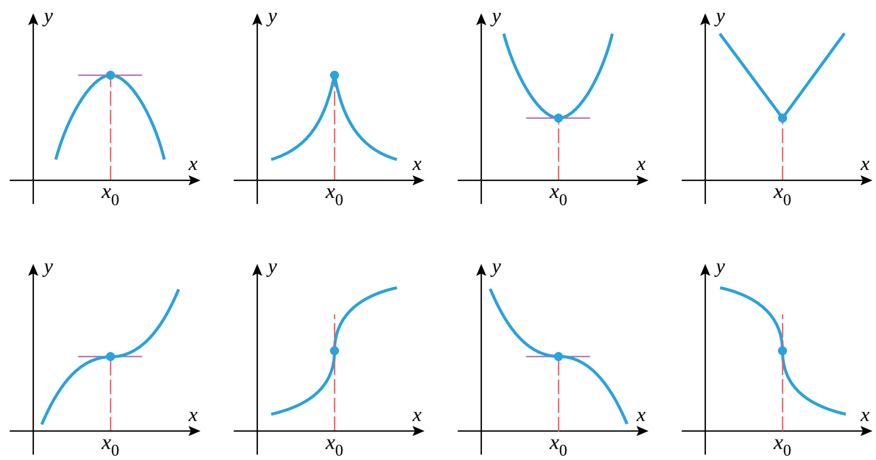


Figure 4.2.4

These observations suggest that a function f will have relative extrema at those critical numbers, and only those critical numbers, where f' changes sign. Moreover, if the sign changes from positive to negative, then a relative maximum occurs; and if the sign changes from negative to positive, then a relative minimum occurs. This is the content of the following theorem.

4.2.3 THEOREM (*First Derivative Test*). *Suppose f is continuous at a critical number x_0.*

(*a*) *If $f'(x) > 0$ on an open interval extending left from x_0 and $f'(x) < 0$ on an open interval extending right from x_0, then f has a relative maximum at x_0.*

(*b*) *If $f'(x) < 0$ on an open interval extending left from x_0 and $f'(x) > 0$ on an open interval extending right from x_0, then f has a relative minimum at x_0.*

(*c*) *If $f'(x)$ has the same sign [either $f'(x) > 0$ or $f'(x) < 0$] on an open interval extending left from x_0 and on an open interval extending right from x_0, then f does not have a relative extremum at x_0.*

We will prove part (*a*) and leave parts (*b*) and (*c*) as exercises.

Proof. We are assuming that $f'(x) > 0$ on the interval (a, x_0) and that $f'(x) < 0$ on the interval (x_0, b), and we want to show that

$$f(x_0) \geq f(x)$$

for all x in the interval (a, b). However, the two hypotheses, together with Theorem 4.1.2 (and its following remark), imply that f is increasing on the interval $(a, x_0]$ and decreasing on the interval $[x_0, b)$. Thus, $f(x_0) \geq f(x)$ for all x in (a, b) with equality only at x_0. ■

Example 2

(a) Locate the relative maxima and minima of $f(x) = 3x^{5/3} - 15x^{2/3}$.

(b) Confirm that the results in part (a) agree with the graph of f.

Solution (a). The function f is defined and continuous for all real values of x, and its derivative is

$$f'(x) = 5x^{2/3} - 10x^{-1/3} = 5x^{-1/3}(x-2) = \frac{5(x-2)}{x^{1/3}}$$

Since $f'(x)$ does not exist if $x = 0$, and since $f'(x) = 0$ if $x = 2$, there are critical numbers at

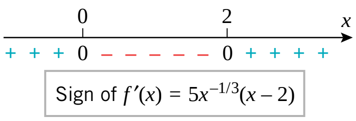
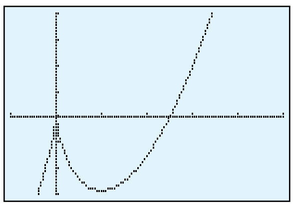


Figure 4.2.5

$x = 0$ and $x = 2$. To apply the first derivative test, we examine the sign of $f'(x)$ on intervals extending to the left and right of the critical numbers (Figure 4.2.5). Since the sign of the derivative changes from positive to negative at $x = 0$, there is a relative maximum there, and since it changes from negative to positive at $x = 2$, there is a relative minimum there.

Solution (b). The result in part (a) agrees with the graph of f shown in Figure 4.2.6. ◀



$[-2, 10] \times [-15, 20]$
xScl = 2, yScl = 5

$f(x) = 3x^{5/3} - 15x^{2/3}$

Figure 4.2.6

FOR THE READER. As discussed in the subsection of Section 1.3 entitled Errors of Omission, many graphing utilities omit portions of the graphs of functions with fractional exponents and must be "tricked" into producing complete graphs; and indeed, for the function in the last example both a calculator and a CAS failed to produce the portion of the graph over the negative x-axis. To generate the graph in Figure 4.2.6, apply the techniques discussed in Exercise 29 of Section 1.3 to each term in the formula for f. Use a graphing utility to generate this graph.

Example 3 Locate the relative extrema of $f(x) = x^3 - 3x^2 + 3x - 1$, if any.

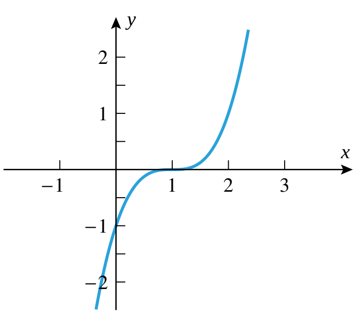
Solution. Since f is differentiable everywhere, the only possible critical numbers correspond to stationary points. Differentiating f yields

$$f'(x) = 3x^2 - 6x + 3 = 3(x-1)^2$$

Solving $f'(x) = 0$ yields only $x = 1$. However, $3(x-1)^2 \ge 0$ for all x, so $f'(x)$ does not change sign at $x = 1$; consequently, f does not have a relative extremum at $x = 1$. Thus, f has no relative extrema (Figure 4.2.7). ◀

FOR THE READER. How many relative extrema can a polynomial of degree n have? Explain your reasoning.

SECOND DERIVATIVE TEST



$f(x) = x^3 - 3x^2 + 3x - 1$

Figure 4.2.7

There is another test for relative extrema that is often easier to apply than the first derivative test. It is based on the geometric observation that a function f has a relative maximum at a stationary point if the graph of f is concave down on an open interval containing the point, and it has a relative minimum if it is concave up (Figure 4.2.8).

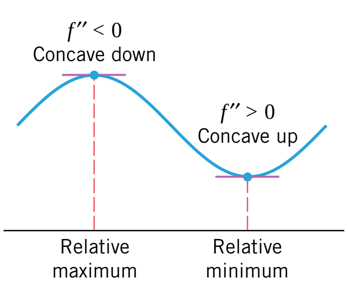


Figure 4.2.8

4.2.4 THEOREM (*Second Derivative Test*). *Suppose that f is twice differentiable at x_0.*

(a) If $f'(x_0) = 0$ and $f''(x_0) > 0$, then f has a relative minimum at x_0.

(b) If $f'(x_0) = 0$ and $f''(x_0) < 0$, then f has a relative maximum at x_0.

(c) If $f'(x_0) = 0$ and $f''(x_0) = 0$, then the test is inconclusive; that is, f may have a relative maximum, a relative minimum, or neither at x_0.

We will prove parts (*a*) and (*c*) and leave part (*b*) as an exercise.

Proof (a). We are assuming that $f'(x_0) = 0$ and $f''(x_0) > 0$, and we want to show that f has a relative minimum at x_0. It follows from our discussion at the beginning of Section 4.1 (with the function f replaced by f') that if $f''(x_0) > 0$, then $f'(x) < f'(x_0) = 0$ for x just to the left of x_0, and $f'(x) > f'(x_0) = 0$ for x just to the right of x_0. But then f has a relative minimum at x_0 by the first derivative test.

Proof (b). Consider the functions $f(x) = x^3$, $f(x) = x^4$, and $f(x) = -x^4$. It is easy to check that in all three cases $f'(0) = 0$ and $f''(0) = 0$; but from Figure 1.6.4, $f(x) = x^4$ has a relative minimum at $x = 0$, $f(x) = -x^4$ has a relative maximum at $x = 0$ (why?), and $f(x) = x^3$ has neither a relative maximum nor a relative minimum at $x = 0$. ∎

Example 4 Locate the relative maxima and minima of $f(x) = x^4 - 2x^2$, and confirm that your results are consistent with the graph of f.

Solution.

$$f'(x) = 4x^3 - 4x = 4x(x-1)(x+1)$$
$$f''(x) = 12x^2 - 4$$

Solving $f'(x) = 0$ yields stationary points at $x = 0$, $x = 1$, and $x = -1$. Evaluating f'' at these points yields

$$f''(0) = -4 < 0$$
$$f''(1) = 8 > 0$$
$$f''(-1) = 8 > 0$$

so there is a relative maximum at $x = 0$ and relative minima at $x = 1$ and at $x = -1$ (Figure 4.2.9). ◀

MORE ON THE SIGNIFICANCE OF INFLECTION POINTS

In Section 4.1 we observed that the inflection points of a curve $y = f(x)$ mark the points where the slopes of the tangent lines change from increasing to decreasing, or vice versa. Thus, in the case where f is differentiable, $f'(x)$ will have a relative maximum or relative minimum at any inflection point of f (Figure 4.2.10); stated another way:

For a differentiable function $y = f(x)$, the rate of change of y with respect to x will have a relative extremum at any inflection point of f. That is, an inflection point identifies a place on the graph of $y = f(x)$ where the graph is steepest or where the graph is least steep in the vicinity of the point.

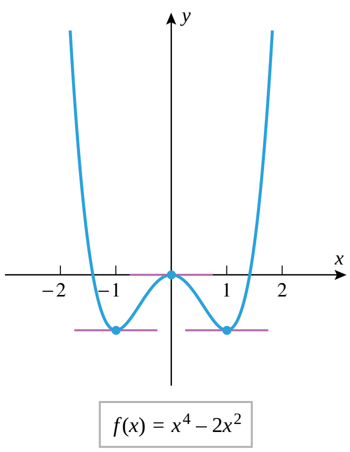


Figure 4.2.9

As an illustration of this principle, consider the flask shown in Figure 4.1.15. We observed in Section 4.1 that if water is poured into the flask so that the volume increases at a constant rate, then the graph of y versus t has an inflection point when y is at the narrow point in the neck. However, this is also the place where the water level is rising most rapidly.

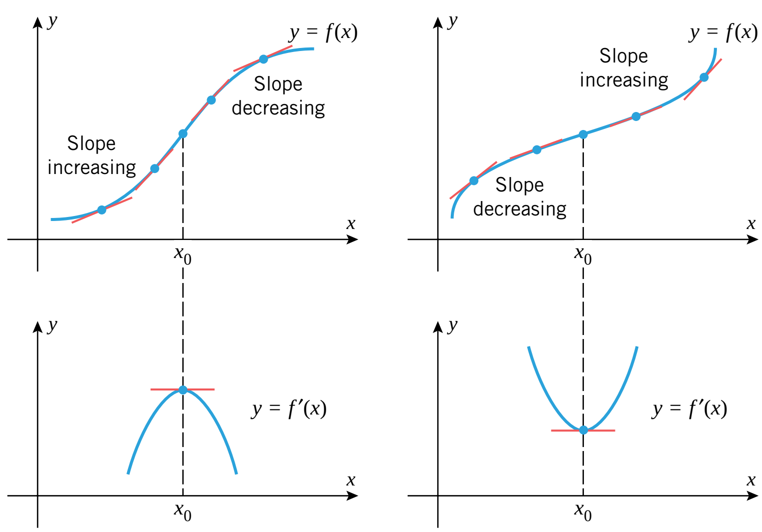


Figure 4.2.10

EXERCISE SET 4.2 Graphing Calculator C CAS

1. In each part, sketch the graph of a continuous function f with the stated properties.
(a) f is concave up on the interval $(-\infty, +\infty)$ and has exactly one relative extremum.
(b) f is concave up on the interval $(-\infty, +\infty)$ and has no relative extrema.
(c) The function f has exactly two relative extrema on the interval $(-\infty, +\infty)$, and $f(x) \to +\infty$ as $x \to +\infty$.
(d) The function f has exactly two relative extrema on the interval $(-\infty, +\infty)$, and $f(x) \to -\infty$ as $x \to +\infty$.

2. In each part, sketch the graph of a continuous function f with the stated properties.
(a) f has exactly one relative extremum on $(-\infty, +\infty)$, and $f(x) \to 0$ as $x \to +\infty$ and as $x \to -\infty$.
(b) f has exactly two relative extrema on $(-\infty, +\infty)$, and $f(x) \to 0$ as $x \to +\infty$ and as $x \to -\infty$.
(c) f has exactly one inflection point and one relative extremum on $(-\infty, +\infty)$.
(d) f has infinitely many relative extrema, and $f(x) \to 0$ as $x \to +\infty$ and as $x \to -\infty$.

3. (a) Use both the first and second derivative tests to show that $f(x) = 3x^2 - 6x + 1$ has a relative minimum at $x = 1$.
(b) Use both the first and second derivative tests to show that $f(x) = x^3 - 3x + 3$ has a relative minimum at $x = 1$ and a relative maximum at $x = -1$.

4. (a) Use both the first and second derivative tests to show that $f(x) = \sin^2 x$ has a relative minimum at $x = 0$.
(b) Use both the first and second derivative tests to show that $g(x) = \tan^2 x$ has a relative minimum at $x = 0$.
(c) Give an informal verbal argument to explain without calculus why the functions in parts (a) and (b) have relative minima at $x = 0$.

5. (a) Show that both of the functions $f(x) = (x-1)^4$ and $g(x) = x^3 - 3x^2 + 3x - 2$ have stationary points at $x = 1$.
(b) What does the second derivative test tell you about the nature of these stationary points?
(c) What does the first derivative test tell you about the nature of these stationary points?

6. (a) Show that $f(x) = 1 - x^5$ and $g(x) = 3x^4 - 8x^3$ both have stationary points at $x = 0$.
(b) What does the second derivative test tell you about the nature of these stationary points?
(c) What does the first derivative test tell you about the nature of these stationary points?

In Exercises 7–12, locate the critical numbers and identify which critical numbers correspond to stationary points.

7. (a) $f(x) = x^3 + 3x^2 - 9x + 1$
(b) $f(x) = x^4 - 6x^2 - 3$

8. (a) $f(x) = 2x^3 - 6x + 7$ (b) $f(x) = 3x^4 - 4x^3$

9. (a) $f(x) = \dfrac{x}{x^2+2}$ (b) $f(x) = x^{2/3}$

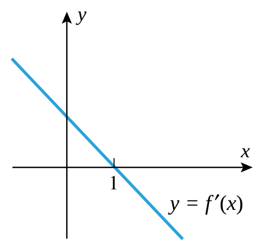
10. (a) $f(x) = \dfrac{x^2-3}{x^2+1}$ (b) $f(x) = \sqrt[3]{x+2}$

11. (a) $f(x) = x^{1/3}(x+4)$ (b) $f(x) = \cos 3x$

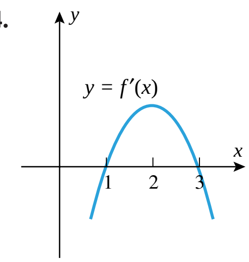
12. (a) $f(x) = x^{4/3} - 6x^{1/3}$ (b) $f(x) = |\sin x|$

In Exercises 13–16, use the graph of f' shown in the figure to estimate all values of x at which f has (a) relative minima, (b) relative maxima, and (c) inflection points.

13.



14.



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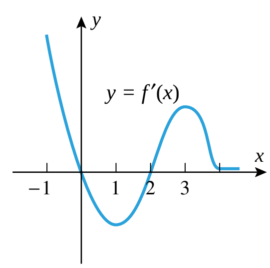
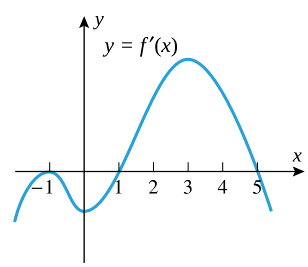


16.



In Exercises 17 and 18, use the given derivative to find all critical numbers of f, and determine whether a relative maximum, relative minimum, or neither occurs there.

17. (a) $f'(x) = x^3(x^2 - 5)$ (b) $f'(x) = \dfrac{x^2-1}{x^2+1}$

18. (a) $f'(x) = x^2(2x+1)(x-1)$
(b) $f'(x) = \dfrac{9-4x^2}{\sqrt[3]{x+1}}$

In Exercises 19–22, find the relative extrema using both the first and second derivative tests.

19. $f(x) = 1 - 4x - x^2$

20. $f(x) = 2x^3 - 9x^2 + 12x$

21. $f(x) = \sin^2 x, \quad 0 < x < 2\pi$

22. $f(x) = \frac{1}{2}x - \sin x, \quad 0 < x < 2\pi$

In Exercises 23–34, use any method to find the relative extrema of the function f.

23. $f(x) = x^3 + 5x - 2$

24. $f(x) = x^4 - 2x^2 + 7$

25. $f(x) = x(x-1)^2$

26. $f(x) = x^4 + 2x^3$

27. $f(x) = 2x^2 - x^4$

28. $f(x) = (2x-1)^5$

29. $f(x) = x^{4/5}$

30. $f(x) = 2x + x^{2/3}$

31. $f(x) = \dfrac{x^2}{x^2+1}$

32. $f(x) = \dfrac{x}{x+2}$

33. $f(x) = |x^2 - 4|$

34. $f(x) = \begin{cases} 9 - x, & x \le 3 \\ x^2 - 3, & x > 3 \end{cases}$

In Exercises 35–38, find the relative extrema in the interval $0 < x < 2\pi$, and confirm that your results are consistent with the graph of f generated by a graphing utility.

35. $f(x) = |\sin 2x|$

36. $f(x) = \sqrt{3}x + 2\sin x$

37. $f(x) = \cos^2 x$

38. $f(x) = \dfrac{\sin x}{2 - \cos x}$

In Exercises 39 and 40, use a graphing utility to generate the graphs of f' and f'' over the stated interval, and then use those graphs to estimate the x-coordinates of the relative extrema of f. Check that your estimates are consistent with the graph of f.

39. $f(x) = x^4 - 24x^2 + 12x, \quad -5 \le x \le 5$

40. $f(x) = \sin \frac{1}{2}x \cos x, \quad -\pi/2 \le x \le \pi/2$

In Exercises 41–44, use a CAS to graph f' and f'' over the stated interval, and then use those graphs to estimate the x-coordinates of the relative extrema of f. Check that your estimates are consistent with the graph of f.

41. $f(x) = \dfrac{10x - 3}{3x^2 - 5x + 8}$

42. $f(x) = \dfrac{x^3 - 8x + 7}{\sqrt{x^2+1}}$

43. $f(x) = \dfrac{x^3 - x^2}{x^2 + 1}$

44. $f(x) = \sqrt{x^4 - \sin^2 x + 1}$

45. In each part, find k so that f has a relative extremum at the point $x = 3$.

(a) $f(x) = x^2 + \dfrac{k}{x}$

(b) $f(x) = \dfrac{x}{x^2 + k}$

46. (a) Use a CAS to graph the function

$$f(x) = \frac{x^4+1}{x^2+1}$$

and use the graph to estimate the x-coordinates of the relative extrema.

(b) Find the exact x-coordinates by using the CAS to solve the equation $f'(x) = 0$.

47. The two graphs in the accompanying figure depict a function $r(x)$ and its derivative $r'(x)$.

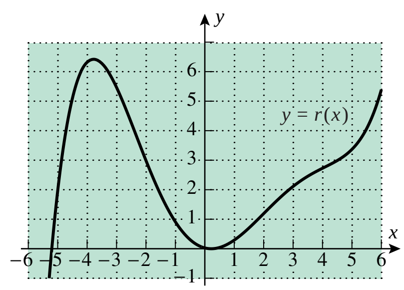
(a) Approximate the coordinates of each inflection point on the graph of $y = r(x)$.

(b) Suppose that $f(x)$ is a function that is continuous everywhere and whose *derivative* satisfies

$$f'(x) = (x^2 - 4) \cdot r(x)$$

(i) What are the critical numbers for $f(x)$? At each critical number, identify whether $f(x)$ has a (relative) maximum, minimum, or neither a maximum or minimum.

(ii) Approximate $f''(1)$.



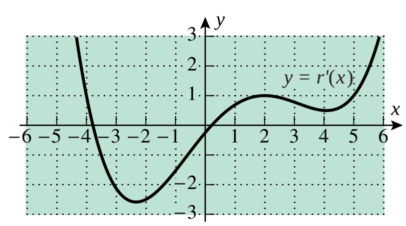


Figure Ex-47

48. With $r(x)$ as provided in Exercise 47, let $g(x)$ be a function that is continuous everywhere such that $g'(x) = x - r(x)$. For which values of x does $g(x)$ have an inflection point?

49. Find values of a, b, c, and d so that the function

$$f(x) = ax^3 + bx^2 + cx + d$$

has a relative minimum at $(0, 0)$ and a relative maximum at $(1, 1)$.

50. Let h and g have relative maxima at x_0. Prove or disprove:

(a) $h + g$ has a relative maximum at x_0

(b) $h - g$ has a relative maximum at x_0.

51. Sketch some curves that show that the three parts of the first derivative test (Theorem 4.2.3) can be false without the assumption that f is continuous at x_0.

4.3 ANALYSIS OF FUNCTIONS III: APPLYING TECHNOLOGY AND THE TOOLS OF CALCULUS

In this section we will discuss how to use technology and the tools of calculus that we developed in the last two sections to analyze various types of graphs that occur in applications.

PROPERTIES OF GRAPHS

In many problems, the properties of interest in the graph of a function are:

- symmetries
- x-intercepts
- relative extrema
- intervals of increase and decrease
- asymptotes
- periodicity
- y-intercepts
- inflection points
- concavity
- behavior as $x \to +\infty$ or as $x \to -\infty$

Some of these properties may not be relevant in certain cases; for example, asymptotes are characteristic of rational functions but not of polynomials, and periodicity is characteristic of trigonometric functions but not of polynomial or rational functions. Thus, when analyzing the graph of a function f, it helps to know something about the general properties of the family to which it belongs.

In a given problem you will usually have a definite objective for your analysis. For example, you may be interested in finding a graph that highlights all of the important characteristics of f; or you may be interested in something specific, say the exact locations of the relative extrema or the behavior of the graph as $x \to +\infty$ or as $x \to -\infty$. However, regardless of your objectives, you will usually find it helpful to begin your analysis by generating a graph with a graphing utility. As discussed in Section 1.3, some of the function's important characteristics may be obscured by compression or resolution problems. However, with this graph as a starting point, you can often use calculus to complete the analysis and resolve any ambiguities.

A PROCEDURE FOR ANALYZING GRAPHS

There are no hard and fast rules that are guaranteed to produce all of the information you may need about the graph of a function f, but here is one possible way of organizing the analysis of a function (the order of the steps can be varied).

Step 1. Use a graphing utility to generate the graph of f in some reasonable window, taking advantage of any general knowledge you have about the function to help in choosing the window.

Step 2. See if the graph suggests the existence of symmetries, periodicity, or domain restrictions. If so, try to confirm those properties analytically.

Step 3. Find the intercepts, if needed.

Step 4. Investigate the behavior of the graph as $x \to +\infty$ and as $x \to -\infty$, and identify all horizontal and vertical asymptotes, if any.

Step 5. Calculate $f'(x)$ and $f''(x)$, and use these derivatives to determine the critical numbers, the intervals on which f is increasing or decreasing, the intervals on which f is concave up and concave down, and the inflection points.

Step 6. If you have discovered that some of the significant features did not fall within the graphing window in Step 1, then try adjusting the window to include them. However, it is possible that compression or resolution problems may prevent you from showing all of the features of interest in a single window, in which case you may need to use different windows to focus on different features. In some cases you may even find that a hand-drawn sketch labeled with the location of the significant features is clearer or more informative than a graph generated with a graphing utility.

ANALYSIS OF POLYNOMIALS

Polynomials are among the simplest functions to graph and analyze. Their significant features are symmetry, intercepts, relative extrema, inflection points, and the behavior as $x \to +\infty$ and as $x \to -\infty$. Figure 4.3.1 shows the graphs of four typical polynomials in x.

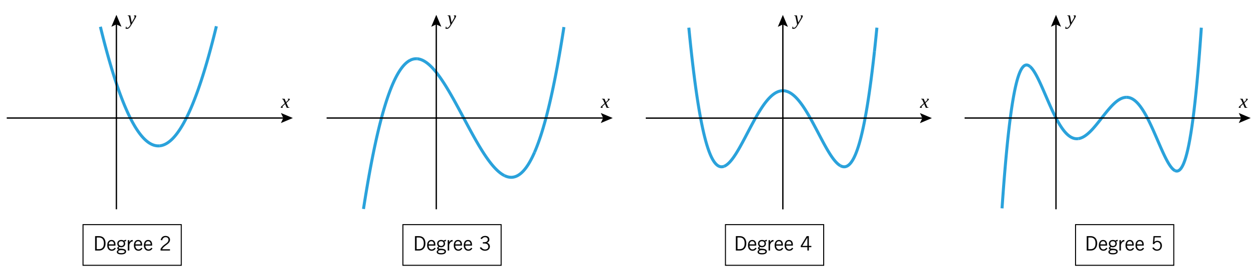


Figure 4.3.1

The graphs in Figure 4.3.1 have properties that are common to all polynomials:

- The natural domain of a polynomial in x is the entire x-axis, since the only operations involved in its formula are additions, subtractions, and multiplications; the range depends on the particular polynomial.
- Polynomials are continuous everywhere.
- Graphs of polynomials have no sharp corners or points of vertical tangency, since polynomials are differentiable everywhere.
- The graph of a nonconstant polynomial eventually increases or decreases without bound as $x \to +\infty$ or as $x \to -\infty$, since the limit of a nonconstant polynomial as $x \to +\infty$ or as $x \to -\infty$ is $\pm\infty$ (see the subsection in Section 2.3 entitled Limits of Polynomials as $x \to \pm\infty$).
- The graph of a polynomial of degree n has at most n x-intercepts, at most $n - 1$ relative extrema, and at most $n - 2$ inflection points.

The last property is a consequence of the fact that the x-intercepts, relative extrema, and inflection points occur at real roots of $p(x) = 0$, $p'(x) = 0$, and $p''(x) = 0$, respectively, so if $p(x)$ has degree n greater than 1, then $p'(x)$ has degree $n - 1$ and $p''(x)$ has degree $n - 2$. Thus, for example, the graph of a quadratic polynomial has at most two x-intercepts, one relative extremum, and no inflection points; and the graph of a cubic polynomial has at most three x-intercepts, two relative extrema, and one inflection point.

FOR THE READER. For each of the graphs in Figure 4.3.1, count the number of x-intercepts, relative extrema, and inflection points, and confirm that your count is consistent with the degree of the polynomial.

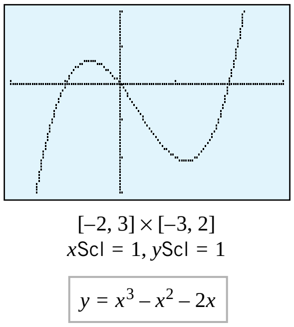


Figure 4.3.2

Example 1 Figure 4.3.2 shows the graph of

$$y = x^3 - x^2 - 2x$$

produced on a graphing calculator. Confirm that the graph is not missing any significant features.

Solution. We can be confident that the graph exhibits all the significant features of the polynomial because the polynomial has degree 3, and three roots, two relative extrema, and one inflection point are accounted for. Moreover, the graph indicates the correct behavior as $x \to +\infty$ and as $x \to -\infty$, since

$$\lim_{x\to+\infty}(x^3 - x^2 - 2x) = \lim_{x\to+\infty} x^3 = +\infty$$

$$\lim_{x\to-\infty}(x^3 - x^2 - 2x) = \lim_{x\to-\infty} x^3 = -\infty \qquad \blacktriangleleft$$

GEOMETRIC IMPLICATIONS OF MULTIPLICITY

A root $x = r$ of a polynomial $p(x)$ has ***multiplicity m*** if $(x-r)^m$ divides $p(x)$ but $(x-r)^{m+1}$ does not. A root of multiplicity 1 is called a ***simple root***. There is a close relationship between the multiplicity of a root of a polynomial and the behavior of the graph in the vicinity of the root. This relationship, stated below, is illustrated in Figure 4.3.3.

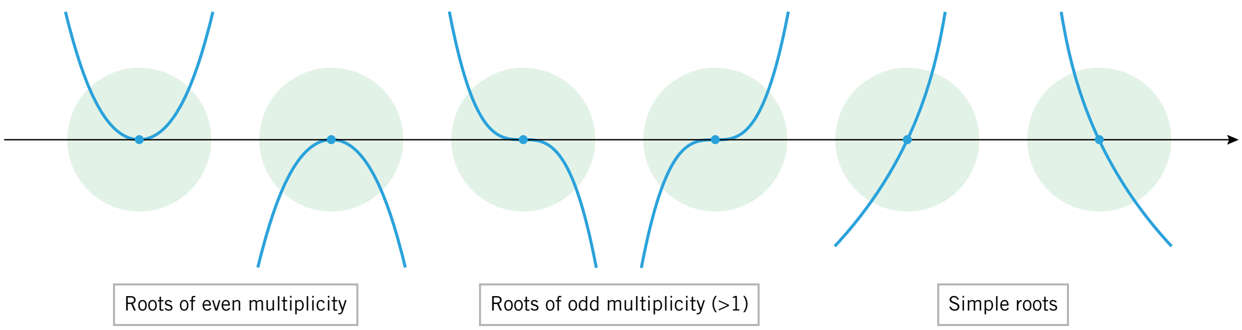


Figure 4.3.3

4.3.1 THE GEOMETRIC IMPLICATIONS OF MULTIPLICITY. *Suppose that $p(x)$ is a polynomial with a root of multiplicity m at $x = r$.*

(*a*) *If m is even, then the graph of $y = p(x)$ is tangent to the x-axis at $x = r$, does not cross the x-axis there and does not have an inflection point there.*

(*b*) *If m is odd and greater than 1, then the graph is tangent to the x-axis at $x = r$, crosses the x-axis there, and also has an inflection point there.*

(*c*) *If $m = 1$ (so that the root is simple), then the graph is not tangent to the x-axis at $x = r$, crosses the x-axis there, and may or may not have an inflection point there.*

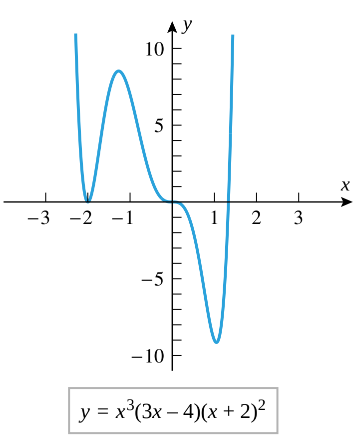


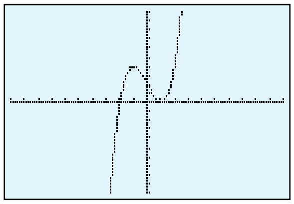
Figure 4.3.4

Example 2 Make a conjecture about the behavior of the graph of

$$y = x^3(3x - 4)(x + 2)^2$$

in the vicinity of its x-intercepts, and test your conjecture by generating the graph.

Solution. The x-intercepts occur at $x = 0$, $x = \frac{4}{3}$, and $x = -2$. The root $x = 0$ has multiplicity 3, which is odd, so at that point the graph should be tangent to the x-axis, cross the x-axis, and have an inflection point there. The root $x = -2$ has multiplicity 2, which is even, so the graph should be tangent to but not cross the x-axis there. The root $x = \frac{4}{3}$ is simple, so at that point the curve should cross the x-axis without being tangent to it. All of this is consistent with the graph in Figure 4.3.4. $\blacktriangleleft$



[–10, 10] × [–10, 10]
xScl = 1, yScl = 1

$y = x^3 - 3x + 2$

Figure 4.3.5

Example 3 Generate or sketch a graph of the equation

$$y = x^3 - 3x + 2 = (x + 2)(x - 1)^2$$

and identify the exact locations of the intercepts, relative extrema, and inflection points.

Solution. Figure 4.3.5 shows a graph of the given equation produced with a graphing utility. Since the polynomial has degree 3, all roots, relative extrema, and inflection points are accounted for in the graph: there are three roots (a simple negative root and a positive root of multiplicity 2), and there are two relative extrema and one inflection point. The following analysis will identify the exact locations of the intercepts, relative extrema, and inflection points.

- *x-intercepts:* Setting $y = 0$ yields roots at $x = -2$ and at $x = 1$.
- *y-intercept:* Setting $x = 0$ yields $y = 2$.
- *Behavior as $x \to +\infty$ and as $x \to -\infty$*: The graph in Figure 4.3.5 suggests that the graph increases without bound as $x \to +\infty$ and decreases without bound as $x \to -\infty$. This is confirmed by the limits

$$\lim_{x \to +\infty} (x^3 - 3x + 2) = \lim_{x \to +\infty} x^3 = +\infty$$
$$\lim_{x \to -\infty} (x^3 - 3x + 2) = \lim_{x \to -\infty} x^3 = -\infty$$

- *Derivatives:*

$$\frac{dy}{dx} = 3x^2 - 3 = 3(x - 1)(x + 1)$$
$$\frac{d^2y}{dx^2} = 6x$$

- *Intervals of increase and decrease; relative extrema; **concavity:*** Figure 4.3.6 shows the sign pattern of the first and second derivatives and what they imply about the graph shape.

Figure 4.3.7 shows the graph labeled with the coordinates of the intercepts, relative extrema, and inflection point. ◀

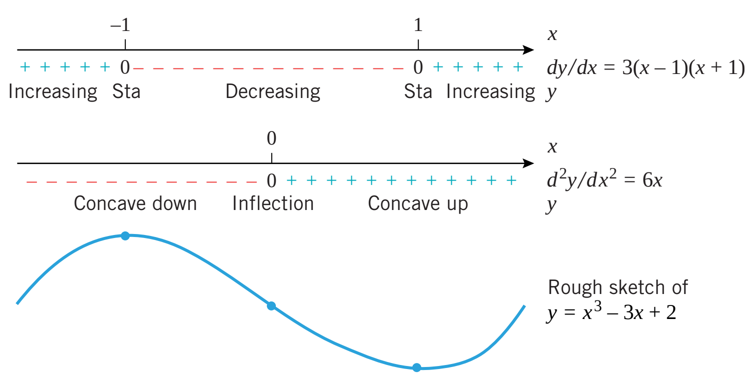


Figure 4.3.6

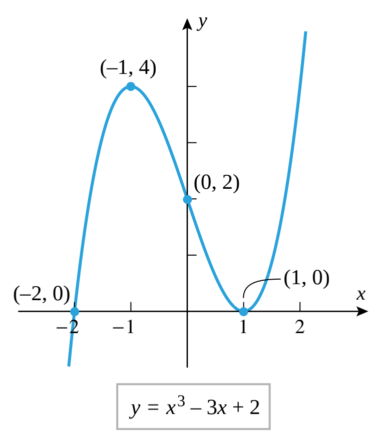


Figure 4.3.7

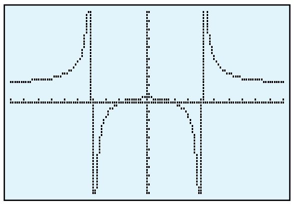
GRAPHING RATIONAL FUNCTIONS

Rational functions (ratios of polynomials) are more complicated to graph than polynomials because they may have discontinuities and asymptotes.

Example 4 Generate or sketch a graph of the equation

$$y = \frac{2x^2 - 8}{x^2 - 16}$$

and identify the exact location of the intercepts, relative extrema, inflection points, and asymptotes.



$[-10, 10] \times [-10, 10]$
$x\text{Scl} = 1, y\text{Scl} = 1$

$$y = \frac{2x^2 - 8}{x^2 - 16}$$

Figure 4.3.8

Solution. Figure 4.3.8 shows a calculator-generated graph of the equation in the window $[-10, 10] \times [-10, 10]$. The figure suggests that the graph is symmetric about the y-axis and has two vertical asymptotes and a horizontal asymptote. The figure also suggests that there is a relative maximum at $x = 0$ and two x-intercepts. There do not seem to be any inflection points. The following analysis will identify the exact location of the key features of the graph.

- *Symmetries:* Replacing x by $-x$ does not change the equation, so the graph is symmetric about the y-axis.
- *x-intercepts:* Setting $y = 0$ yields the x-intercepts $x = -2$ and $x = 2$.
- *y-intercept:* Setting $x = 0$ yields the y-intercept $y = \frac{1}{2}$.
- *Vertical asymptotes:* Setting $x^2 - 16 = 0$ yields the solutions $x = -4$ and $x = 4$. Since neither solution is a root of $2x^2 - 8$, the graph has vertical asymptotes at $x = -4$ and $x = 4$.
- *Horizontal asymptotes:* The limits

$$\lim_{x\to+\infty} \frac{2x^2 - 8}{x^2 - 16} = \lim_{x\to+\infty} \frac{2 - (8/x^2)}{1 - (16/x^2)} = 2$$

$$\lim_{x\to-\infty} \frac{2x^2 - 8}{x^2 - 16} = \lim_{x\to-\infty} \frac{2 - (8/x^2)}{1 - (16/x^2)} = 2$$

  yield the horizontal asymptote $y = 2$.

The set of values where x-intercepts or vertical asymptotes occur is $\{-4, -2, 2, 4\}$. These values divide the x-axis into the open intervals

$$(-\infty, -4), \quad (-4, -2), \quad (-2, 2), \quad (2, 4), \quad (4, +\infty)$$

Over each of these intervals, y cannot change sign (why?). We can find the sign of y on each interval by choosing an arbitrary test value in the interval and evaluating $y = f(x)$ at the test value (Table 4.3.1).

Table 4.3.1

INTERVAL	TEST VALUE	$y = \frac{2x^2 - 8}{x^2 - 16}$	SIGN OF y
$(-\infty, -4)$	$x = -5$	$y = 14/3$	+
$(-4, -2)$	$x = -3$	$y = -10/7$	–
$(-2, 2)$	$x = 0$	$y = 1/2$	+
$(2, 4)$	$x = 3$	$y = -10/7$	–
$(4, +\infty)$	$x = 5$	$y = 14/3$	+

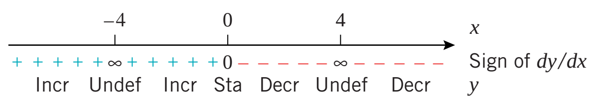
The information in Table 4.3.1 is consistent with Figure 4.3.8, so we can be certain that the calculator graph has not missed any sign changes. The next step is to use the first and second derivatives to determine whether the calculator graph has missed any relative extrema or changes in concavity.

- *Derivatives:*

$$\frac{dy}{dx} = \frac{(x^2-16)(4x)-(2x^2-8)(2x)}{(x^2-16)^2} = -\frac{48x}{(x^2-16)^2}$$

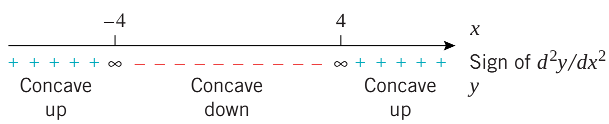
$$\frac{d^2y}{dx^2} = \frac{48(16+3x^2)}{(x^2-16)^3} \quad \text{(verify)}$$

- *Intervals of increase and decrease; relative extrema:* A sign analysis of dy/dx yields

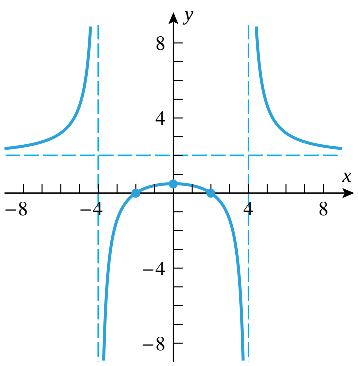


Thus, the graph is increasing on the intervals $(-\infty, -4)$ and $(-4, 0]$; and it is decreasing on the intervals $[0, 4)$ and $(4, +\infty)$. There is a relative maximum at $x = 0$.

- *Concavity:* A sign analysis of d^2y/dx^2 yields



There are changes in concavity at the vertical asymptotes, $x = -4$ and $x = 4$, but there are no inflection points.



$y = \dfrac{2x^2-8}{x^2-16}$

Figure 4.3.9

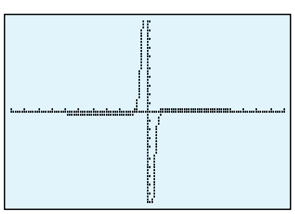
This analysis confirms that our calculator-generated graph exhibited all important features of the rational function. Figure 4.3.9 shows a graph of the equation with the asymptotes, intercepts, and relative maximum identified. ◀

Example 5 Generate or sketch a graph of

$$y = \frac{x^2-1}{x^3}$$

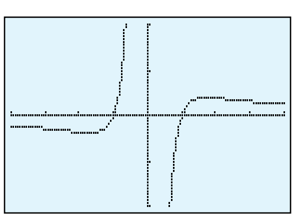
and identify the exact locations of all asymptotes, intercepts, relative extrema, and inflection points.

Solution. Figure 4.3.10*a* shows a calculator-generated graph of the given equation in the window $[-10, 10] \times [-10, 10]$, and Figure 4.3.10*b* shows a second version of the graph that gives more detail in the vicinity of the x-axis. These figures suggest that the graph is symmetric about the origin. They also suggest that there are two relative extrema, two inflection points, two x-intercepts, a vertical asymptote at $x = 0$, and a horizontal asymptote at $y = 0$. The following analysis will identify the exact locations of all the key features and will determine whether the calculator-generated graphs in Figure 4.3.10 have missed any of these features.



$[-10, 10] \times [-10, 10]$
xScl = 1, yScl = 1

(*a*)



$[-4, 4] \times [-2, 2]$
xScl = 1, yScl = 1

(*b*)

$y = \dfrac{x^2-1}{x^3}$

Figure 4.3.10

- *Symmetries:* Replacing x by $-x$ and y by $-y$ yields an equation that simplifies back to the original equation, so the graph is symmetric about the origin.
- *x-intercepts:* Setting $y = 0$ yields the x-intercepts $x = -1$ and $x = 1$.
- *y-intercept:* Setting $x = 0$ leads to a division by zero, so that there is no y-intercept.
- *Vertical asymptotes:* Setting $x^3 = 0$ yields the solution $x = 0$. This is not a root of $x^2 - 1$, so $x = 0$ is a vertical asymptote.

- *Horizontal asymptotes:* The limits

$$\lim_{x\to+\infty} \frac{x^2-1}{x^3} = \lim_{x\to+\infty} \frac{\frac{1}{x}-\frac{1}{x^3}}{1} = \lim_{x\to+\infty} \frac{1}{x} = 0$$

$$\lim_{x\to-\infty} \frac{x^2-1}{x^3} = \lim_{x\to-\infty} \frac{\frac{1}{x}-\frac{1}{x^3}}{1} = \lim_{x\to-\infty} \frac{1}{x} = 0$$

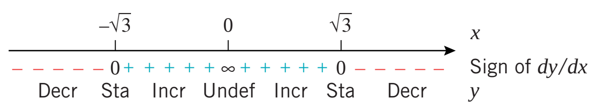
yield the horizontal asymptote $y = 0$.

- *Derivatives:*

$$\frac{dy}{dx} = \frac{x^3(2x)-(x^2-1)(3x^2)}{(x^3)^2} = \frac{3-x^2}{x^4}$$

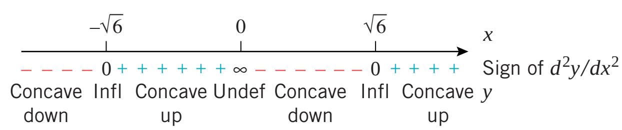
$$\frac{d^2y}{dx^2} = \frac{x^4(-2x)-(3-x^2)(4x^3)}{(x^4)^2} = \frac{2(x^2-6)}{x^5}$$

- *Intervals of increase and decrease; relative extrema:*



This analysis reveals a relative minimum at $x = -\sqrt{3}$ and a relative maximum at $x = \sqrt{3}$.

- *Concavity:*



This analysis reveals that changes in concavity occur at the vertical asymptote $x = 0$ and at the inflection points at $x = -\sqrt{6}$ and at $x = \sqrt{6}$.

x	$y = \dfrac{x^2-1}{x^3}$
$-\sqrt{6} \approx -2.45$	$-\dfrac{5\sqrt{6}}{36} \approx -0.34$
$-\sqrt{3} \approx -1.73$	$-\dfrac{2\sqrt{3}}{9} \approx -0.38$
$\sqrt{3} \approx 1.73$	$\dfrac{2\sqrt{3}}{9} \approx 0.38$
$\sqrt{6} \approx 2.45$	$\dfrac{5\sqrt{6}}{36} \approx 0.34$

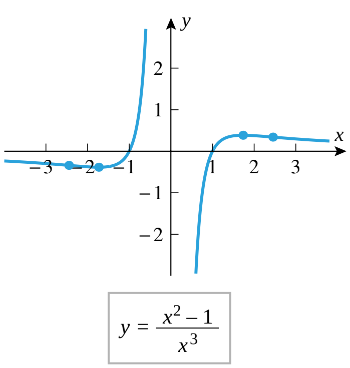


Figure 4.3.11

Figure 4.3.11 shows a table of coordinate values at the relative extrema and inflection points together with a graph of the equation on which we have emphasized these points. ◀

Suppose that the numerator polynomial of a rational function $f(x)$ has degree greater than the degree of the denominator polynomial $d(x)$. Then by division we can write

$$f(x) = q(x) + \frac{r(x)}{d(x)}$$

where $q(x)$ and $r(x)$ are polynomials and the degree of $r(x)$ is less than that of $d(x)$. In this case, $f(x)$ will be asymptotic to the quotient polynomial $q(x)$; that is,

$$\lim_{x\to-\infty} [f(x) - q(x)] = 0 \quad \text{and} \quad \lim_{x\to+\infty} [f(x) - q(x)] = 0$$

(see the end of Exercise Set 2.3). Exercises 48–54 at the end of this section deal with the instance of an *oblique* asymptote, where the numerator has degree one more than the degree of the denominator. Example 6 illustrates an instance where the difference in degree is two.

Example 6 Generate or sketch a graph of $y = \dfrac{x^3-x^2-8}{x-1}$.

Solution. Figure 4.3.12 shows a computer-generated graph of

$$f(x) = \frac{x^3-x^2-8}{x-1}$$

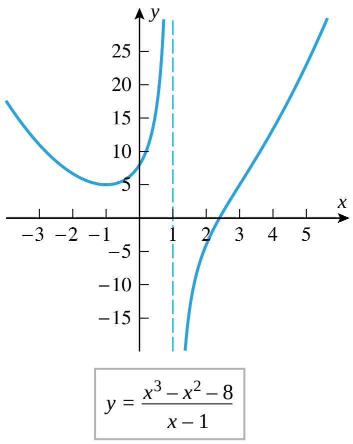


Figure 4.3.12

Note that

$$f(x) = x^2 - \frac{8}{x-1}$$

so $f(x) \approx x^2$ [since $8/(x-1) \approx 0$] as $x \to -\infty$ and as $x \to +\infty$. Thus, we would expect the graph to be concave up for large values of x, but the vertical asymptote at $x = 1$ indicates that $f(x)$ should be concave down in an interval just to the right of 1, so there should be an inflection point to the right of $x = 1$. Also, our sketch indicates a relative minimum to the left of $x = 1$. To determine the locations of these features we proceed as follows.

- *Symmetries:* There are no symmetries about a vertical axis or about a point.
- *x-intercepts:* Setting $y = 0$ leads to solving the equation $x^3 - x^2 - 8 = 0$. From Figure 4.3.12 it appears there is one solution in the interval [2, 3]. Using a solver yields $x \approx 2.39486$.
- *y-intercepts:* Setting $x = 0$ yields the y-intercept $y = 8$.
- *Vertical asymptotes:* Setting $x = 1$ would produce a nonzero numerator and a zero denominator for $f(x)$, so $x = 1$ is a vertical asymptote.
- *Horizontal asymptotes:* There are no horizontal asymptotes; however, as noted,

  $$f(x) = x^2 - \frac{8}{x-1}$$

  so

  $$\lim_{x \to -\infty} [f(x) - x^2] = \lim_{x \to -\infty} -\frac{8}{x-1} = 0 \quad \text{and} \quad \lim_{x \to +\infty} [f(x) - x^2] = 0$$

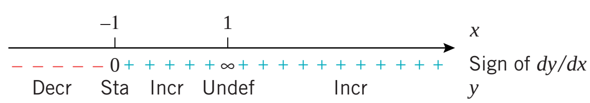
  Thus, $f(x)$ is asymptotic to $y = x^2$ as $x \to -\infty$ and as $x \to +\infty$.
- *Derivatives:*

  $$f'(x) = \frac{d}{dx}\left[x^2 - \frac{8}{x-1}\right] = 2x + \frac{8}{(x-1)^2} = 2x + \frac{8}{(x-1)^2}$$

  $$f''(x) = \frac{d}{dx}\left[2x + \frac{8}{(x-1)^2}\right] = 2 - \frac{16}{(x-1)^3} = 2 - \frac{16}{(x-1)^3}$$
- *Intervals of increase and decrease; relative extrema:* $f'(x) = 0$ when

  $$2x = -\frac{8}{(x-1)^2}$$

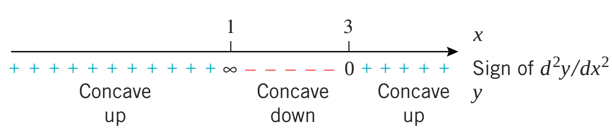
  or when $2(x^3 - 2x^2 + x + 4) = 2(x+1)(x^2 - 3x + 4) = 0$. The only real solution to this equation is $x = -1$.

  The analysis reveals a relative minimum $f(-1) = 5$ at $x = -1$.
- *Concavity:* $f''(x) = 0$ when

  $$2 = \frac{16}{(x-1)^3}$$

  or when $(x-1)^3 = 8$. Then $x - 1 = 2$, so $x = 3$.

  The analysis reveals an inflection point at $x = 3$. The coordinates of the inflection point are (3, 5).

Figure 4.3.13 shows a graph of $y = f(x)$ with the relative minimum and inflection point highlighted and the asymptotes indicated. ◀

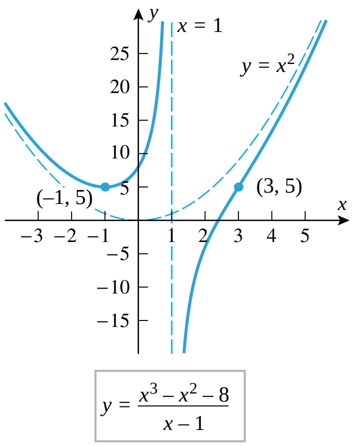


Figure 4.3.13

GRAPHS WITH VERTICAL TANGENTS AND CUSPS

Figure 4.3.14 shows four curve elements that are commonly found in graphs of functions that involve radicals or fractional exponents. In all four cases, the function is not differentiable at x_0 because the secant line through $(x_0, f(x_0))$ and $(x, f(x))$ approaches a vertical position as x approaches x_0 from either side. Thus, in each case, the curve has a vertical tangent line at $(x_0, f(x_0))$.

It can be shown that the graph of a function f has a vertical tangent line at $(x_0, f(x_0))$ if f is continuous at x_0 and $f'(x)$ approaches either $+\infty$ or $-\infty$ as $x \to x_0^+$ and as $x \to x_0^-$. Furthermore, in the case where $f'(x)$ approaches $+\infty$ from one side and $-\infty$ from the other side, the function f is said to have a ***cusp*** at x_0.

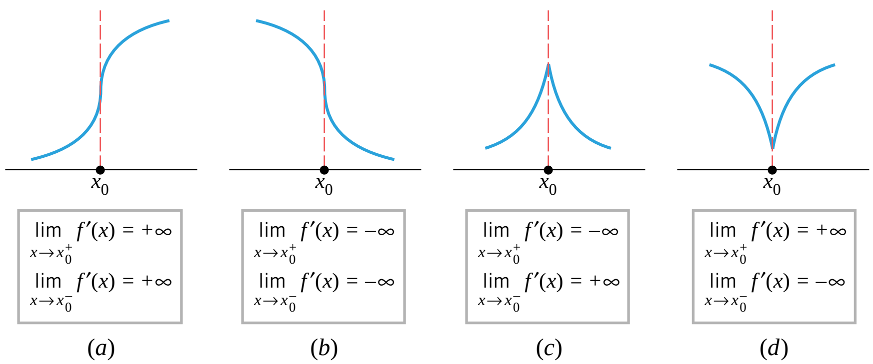


Figure 4.3.14

REMARK. It is important to observe that vertical tangent lines occur only at points of nondifferentiability, whereas nonvertical tangent lines occur at points of differentiability.

Example 7 Generate or sketch a graph of $y = (x-4)^{2/3}$.

Solution. Figure 4.3.15 shows a computer-generated graph of the equation $y = (x-4)^{2/3}$. (As suggested in the discussion preceding Exercise 29 of Section 1.3, we had to trick the computer into producing the left branch by graphing the equation $y = |x-4|^{2/3}$.) To locate the important features of this graph, we let $f(x) = (x-4)^{2/3}$ and proceed as follows.

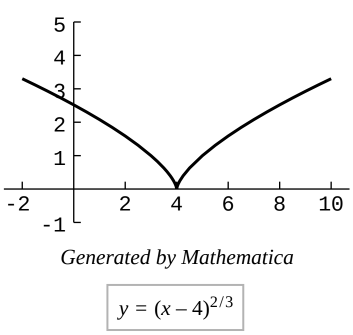


Figure 4.3.15

- *Symmetries:* There are no symmetries about the coordinate axes or the origin (verify). However, the graph of $y = (x-4)^{2/3}$ is symmetric about the line $x = 4$, since it is a translation (four units to the right) of the graph of $y = x^{2/3}$, which is symmetric about the y-axis.
- *x-intercepts:* Setting $y = 0$ yields the x-intercept $x = 4$.
- *y-intercepts:* Setting $x = 0$ yields the y-intercept $y = \sqrt[3]{16}$.
- *Vertical asymptotes:* None, since $f(x) = (x-4)^{2/3}$ is continuous everywhere.
- *Horizontal asymptotes:* None, since

$$\lim_{x\to+\infty} (x-4)^{2/3} = +\infty \quad \text{and} \quad \lim_{x\to-\infty} (x-4)^{2/3} = +\infty$$

- *Derivatives:*

$$\frac{dy}{dx} = f'(x) = \frac{2}{3}(x-4)^{-1/3} = \frac{2}{3(x-4)^{1/3}}$$

$$\frac{d^2y}{dx^2} = f''(x) = -\frac{2}{9}(x-4)^{-4/3} = -\frac{2}{9(x-4)^{4/3}}$$

- *Relative extrema; concavity:* There is a critical number at $x = 4$, since f is not differentiable there; and by the first derivative test there is a relative minimum at that critical number, since $f'(x) < 0$ if $x < 4$ and $f'(x) > 0$ if $x > 4$. Since $f''(x) < 0$ if $x \neq 4$, the graph is concave down for $x < 4$ and for $x > 4$.
- *Vertical tangent lines:* There is a vertical tangent line and cusp at $x = 4$ of the type in Figure 4.3.14*d* since $f(x) = (x-4)^{2/3}$ is continuous at $x = 4$ and

$$\lim_{x\to 4^+} f'(x) = \lim_{x\to 4^+} \frac{2}{3(x-4)^{1/3}} = +\infty$$

$$\lim_{x\to 4^-} f'(x) = \lim_{x\to 4^-} \frac{2}{3(x-4)^{1/3}} = -\infty$$

Combining the preceding information with a sign analysis of the first and second derivatives yields Figure 4.3.16. This confirms that the computer-generated graph in Figure 4.3.15 exhibited the important features of the graph. ◀

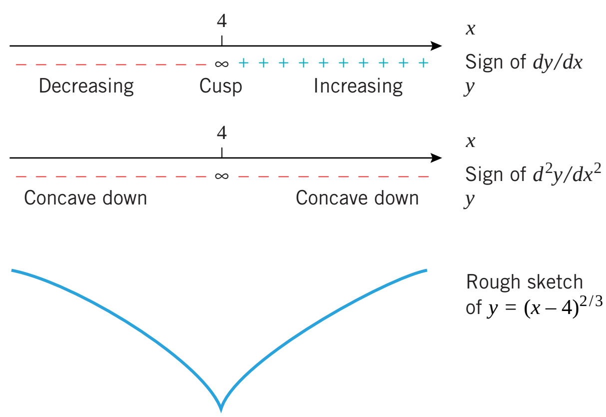


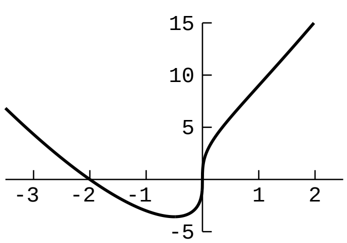
Figure 4.3.16

Example 8 Generate or sketch a graph of $y = 6x^{1/3} + 3x^{4/3}$.

Solution. Figure 4.3.17 shows a computer-generated graph of the equation. Once again, we had to call on the discussion preceding Exercise 29 of Section 1.3 to trick the computer into graphing a portion of the graph over the negative x-axis. (See if you can figure out how to do this.) To find the important features of this graph, we let

$$f(x) = 6x^{1/3} + 3x^{4/3} = 3x^{1/3}(2+x)$$

and proceed as follows.



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$y = 6x^{1/3} + 3x^{4/3}$

Figure 4.3.17

- *Symmetries:* There are no symmetries about the coordinate axes or the origin (verify).
- *x-intercepts:* Setting $y = 3x^{1/3}(2+x) = 0$ yields the x-intercepts $x = 0$ and $x = -2$.
- *y-intercept:* Setting $x = 0$ yields the y-intercept $y = 0$.
- *Vertical asymptotes:* None, since $f(x) = 6x^{1/3} + 3x^{4/3}$ is continuous everywhere.
- *Horizontal asymptotes:* None, since

$$\lim_{x\to+\infty} (6x^{1/3} + 3x^{4/3}) = \lim_{x\to+\infty} 3x^{1/3}(2+x) = +\infty$$

$$\lim_{x\to-\infty} (6x^{1/3} + 3x^{4/3}) = \lim_{x\to-\infty} 3x^{1/3}(2+x) = +\infty$$

- *Derivatives:*

$$\frac{dy}{dx} = f'(x) = 2x^{-2/3} + 4x^{1/3} = 2x^{-2/3}(1+2x) = \frac{2(2x+1)}{x^{2/3}}$$

$$\frac{d^2y}{dx^2} = f''(x) = -\frac{4}{3}x^{-5/3} + \frac{4}{3}x^{-2/3} = \frac{4}{3}x^{-5/3}(-1+x) = \frac{4(x-1)}{3x^{5/3}}$$

- *Relative extrema; vertical tangent lines; concavity:* The critical numbers are $x = 0$ and $x = -\frac{1}{2}$. From the first derivative test and the sign analysis of dy/dx in Figure 4.3.18, there is a relative minimum at $x = -\frac{1}{2}$. There is a point of vertical tangency at $x = 0$, since

$$\lim_{x\to 0^+} f'(x) = \lim_{x\to 0^+} \frac{2(2x+1)}{x^{2/3}} = +\infty$$

$$\lim_{x\to 0^-} f'(x) = \lim_{x\to 0^-} \frac{2(2x+1)}{x^{2/3}} = +\infty$$

From the sign analysis of d^2y/dx^2 in Figure 4.3.18, the graph is concave up for $x < 0$, concave down for $0 < x < 1$, and concave up again for $x > 1$. There are inflection points at (0, 0) and (1, 9).

Combining the preceding information with a sign analysis of the first and second derivatives yields the graph shape shown in Figure 4.3.18.

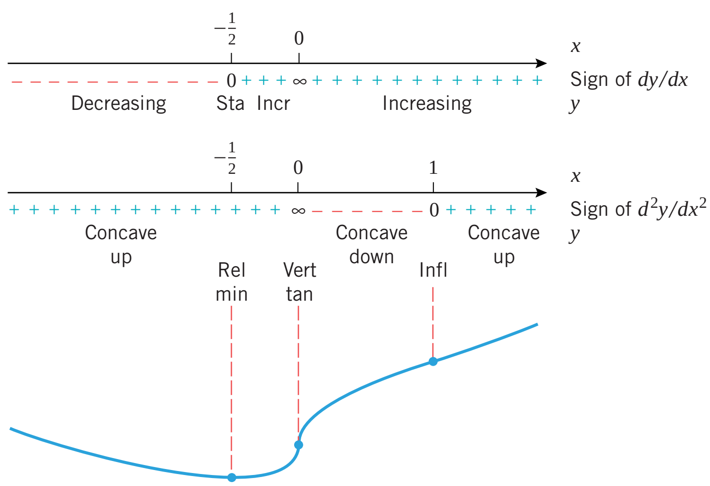

Figure 4.3.18

This confirms that the computer-generated graph in Figure 4.3.15 exhibits most of the important features of the graph, except for the fact that it did not reveal the very subtle inflection point at $x = 1$. In this case the artistic rendering of the curve in Figure 4.3.18 emphasizes the subtleties of the graph shape more effectively than the computer-generated graph. ◀

EXERCISE SET 4.3 Graphing Calculator

In Exercises 1–10, give a graph of the polynomial and label the coordinates of the stationary points and inflection points. Check your work with a graphing utility.

1. $x^2 - 2x - 3$
2. $1 + x - x^2$
3. $x^3 - 3x + 1$
4. $2x^3 - 3x^2 + 12x + 9$
5. $x^4 + 2x^3 - 1$
6. $x^4 - 2x^2 - 12$
7. $3x^5 - 5x^3$
8. $3x^4 + 4x^3$
9. $x(x-1)^3$
10. $x^5 + 5x^4$

In Exercises 11–22, give a graph of the rational function and label the coordinates of the stationary points and inflection points. Show the horizontal and vertical asymptotes, and label them with their equations. Check your work with a graphing utility.

11. $\dfrac{2x}{x-3}$
12. $\dfrac{x}{x^2-1}$
13. $\dfrac{x^2}{x^2-1}$

14. $\dfrac{x^2-1}{x^2+1}$ **15.** $x^2 - \dfrac{1}{x}$ **16.** $\dfrac{2x^2-1}{x^2}$

17. $\dfrac{x^3-1}{x^3+1}$ **18.** $\dfrac{8}{4-x^2}$ **19.** $\dfrac{x-1}{x^2-4}$

20. $\dfrac{x+3}{x^2-4}$ **21.** $\dfrac{x+2}{x^2-4}$ **22.** $\dfrac{x^2-1}{x^3-1}$

In Exercises 23–26, the graph of the rational function crosses its horizontal asymptote. Give a graph of the function and label the coordinates of the stationary points and inflection points. Show the horizontal and vertical asymptotes, and label the point(s) where the graph crosses a horizontal asymptote. Check your work with a graphing utility.

23. $\dfrac{(x-1)^2}{x^2}$ **24.** $\dfrac{3x^2-4x-4}{x^2}$

25. $4 + \dfrac{x-1}{x^4}$ **26.** $2 + \dfrac{3}{x} - \dfrac{1}{x^3}$

27. In each part, match the function with graphs I–VI without using a graphing utility, and then use a graphing utility to generate the graphs.

(a) $x^{1/3}$ (b) $x^{1/4}$ (c) $x^{1/5}$

(d) $x^{2/5}$ (e) $x^{4/3}$ (f) $x^{-1/3}$

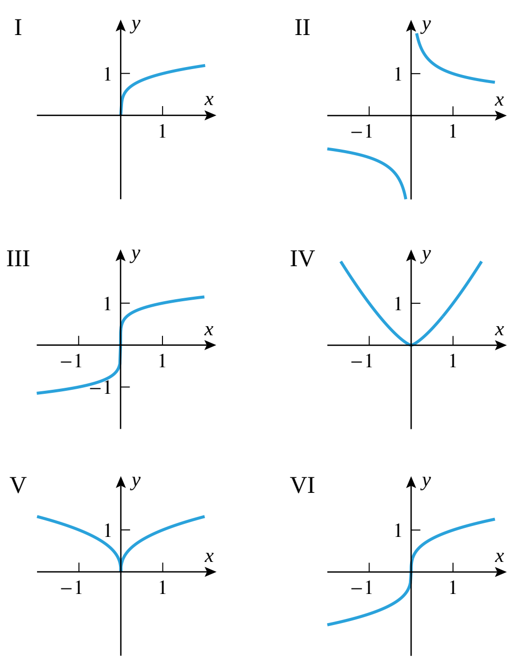

Figure Ex-27

28. Sketch the general shape of the graph of $y = x^{1/n}$, and then explain in words what happens to the shape of the graph as n increases if

(a) n is a positive even integer

(b) n is a positive odd integer.

In Exercises 29–36, give a graph of the function and identify the locations of all critical numbers and inflection points. Check your work with a graphing utility.

29. $\sqrt{x^2-1}$ **30.** $\sqrt[3]{x^2-4}$

31. $2x + 3x^{2/3}$ **32.** $4x - 3x^{4/3}$

33. $x\sqrt{3-x}$ **34.** $4x^{1/3} - x^{4/3}$

35. $\dfrac{8(\sqrt{x}-1)}{x}$ **36.** $\dfrac{1+\sqrt{x}}{1-\sqrt{x}}$

In Exercises 37–42, give a graph of the function and identify the locations of all relative extrema and inflection points. Check your work with a graphing utility.

37. $x + \sin x$ **38.** $x - \cos x$

39. $\sin x + \cos x$ **40.** $\sqrt{3}\cos x + \sin x$

41. $\sin^2 x, \quad 0 \le x \le 2\pi$

42. $x \tan x, \quad -\pi/2 < x < \pi/2$

43. In each part: (i) Make a conjecture about the behavior of the graph in the vicinity of its x-intercepts. (ii) Make a rough sketch of the graph based on your conjecture and the limits of the polynomials as $x \to +\infty$ and as $x \to -\infty$. (iii) Compare your sketch to the graph generated with a graphing utility.

(a) $y = x(x-1)(x+1)$ (b) $y = x^2(x-1)^2(x+1)^2$

(c) $y = x^2(x-1)^2(x+1)^3$ (d) $y = x(x-1)^5(x+1)^4$

44. Sketch the graph of $y = (x-a)^m(x-b)^n$ for the stated values of m and n, assuming that $a < b$ (six graphs in total).

(a) $m = 1, \ n = 1, 2, 3$ (b) $m = 2, \ n = 2, 3$

(c) $m = 3, \ n = 3$

45. In each part, make a rough sketch of the graph using asymptotes and appropriate limits but no derivatives. Compare your sketch to that generated with a graphing utility.

(a) $y = \dfrac{3x^2-8}{x^2-4}$ (b) $y = \dfrac{x^2+2x}{x^2-1}$

(c) $y = \dfrac{2x-x^2}{x^2+x-2}$ (d) $y = \dfrac{x^2}{x^2-x-2}$

46. Sketch the graph of

$$y = \frac{1}{(x-a)(x-b)}$$

assuming that $a \neq b$.

47. Prove that if $a \neq b$, then the function

$$f(x) = \frac{1}{(x-a)(x-b)}$$

is symmetric about the line $x = (a+b)/2$.

48. (Oblique Asymptotes) If a rational function $P(x)/Q(x)$ is such that the degree of the numerator exceeds the degree of the denominator by *one*, then the graph of $P(x)/Q(x)$ will have an ***oblique asymptote***, that is, an asymptote that is neither vertical nor horizontal. To see why, we perform the division of $P(x)$ by $Q(x)$ to obtain

$$\frac{P(x)}{Q(x)} = (ax + b) + \frac{R(x)}{Q(x)}$$

where $ax + b$ is the quotient and $R(x)$ is the remainder. Use the fact that the degree of the remainder $R(x)$ is less than the degree of the divisor $Q(x)$ to help prove

$$\lim_{x \to +\infty} \left[\frac{P(x)}{Q(x)} - (ax + b) \right] = 0$$

$$\lim_{x \to -\infty} \left[\frac{P(x)}{Q(x)} - (ax + b) \right] = 0$$

As illustrated in the accompanying figure, these results tell us that the graph of the equation $y = P(x)/Q(x)$ "approaches" the line (an oblique asymptote) $y = ax + b$ as $x \to +\infty$ or as $x \to -\infty$.

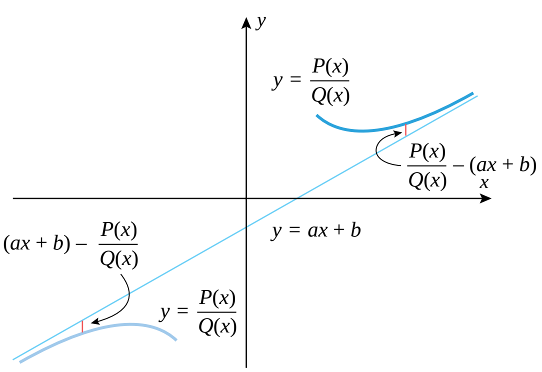

Figure Ex-48

In Exercises 49–53, sketch the graph of the rational function. Show all vertical, horizontal, and oblique asymptotes (see Exercise 48).

49. $\dfrac{x^2 - 2}{x}$ **50.** $\dfrac{x^2 - 2x - 3}{x + 2}$ **51.** $\dfrac{(x - 2)^3}{x^2}$

52. $\dfrac{4 - x^3}{x^2}$ **53.** $x + 1 - \dfrac{1}{x} - \dfrac{1}{x^2}$

54. Find all values of x where the graph of

$$y = \frac{2x^3 - 3x + 4}{x^2}$$

crosses its oblique asymptote. (See Exercise 48.)

55. Let $f(x) = (x^3 + 1)/x$. Show that the graph of $y = f(x)$ approaches the curve $y = x^2$ asymptotically. Sketch the graph of $y = f(x)$ showing this asymptotic behavior.

56. Let $f(x) = (2 + 3x - x^3)/x$. Show that $y = f(x)$ approaches the curve $y = 3 - x^2$ asymptotically in the sense described in Exercise 55. Sketch the graph of $y = f(x)$ showing this asymptotic behavior.

57. A rectangular plot of land is to be fenced off so that the area enclosed will be 400 ft^2. Let L be the length of fencing needed and x the length of one side of the rectangle. Show that $L = 2x + 800/x$ for $x > 0$, and sketch the graph of L versus x for $x > 0$.

58. A box with a square base and open top is to be made from sheet metal so that its volume is 500 in^3. Let S be the area of the surface of the box and x the length of a side of the square base. Show that $S = x^2 + 2000/x$ for $x > 0$, and sketch the graph of S versus x for $x > 0$.

59. The accompanying figure shows a computer-generated graph of the polynomial $y = 0.1x^5(x - 1)$ using a viewing window of $[-2, 2.5] \times [-1, 5]$. Show that the choice of the vertical scale caused the computer to miss important features of the graph. Find the features that were missed and make your own sketch of the graph that shows the missing features.

60. The accompanying figure shows a computer-generated graph of the polynomial $y = 0.1x^5(x + 1)^2$ using a viewing window of $[-2, 1.5] \times [-0.2, 0.2]$. Show that the choice of the vertical scale caused the computer to miss important features of the graph. Find the features that were missed and make your own sketch of the graph that shows the missing features.

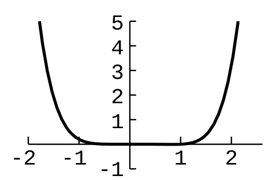

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Figure Ex-59

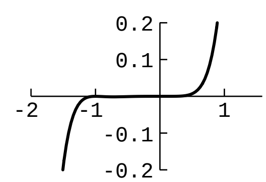

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Figure Ex-60

4.4 RECTILINEAR MOTION (MOTION ALONG A LINE)

In Section 1.5 we discussed the motion of a particle moving with constant velocity along a line, and in Section 3.1 we discussed the motion of a particle moving with variable velocity along a line. In this section we will continue to investigate situations in which a particle may move back and forth with variable velocity along a line. Some examples are a piston moving up and down in a cylinder, a buoy bobbing up and down in the waves, or an object attached to a vibrating spring.

TERMINOLOGY

In this section we will assume that a point representing some object is allowed to move in either direction along a coordinate line. This is called ***rectilinear motion***. The coordinate line might be an x-axis, a y-axis, or an axis that is inclined at some angle. To avoid being specific, we will denote the coordinate line as the s-axis. We will assume that units are chosen for measuring distance and time and that we begin observing the particle at time $t = 0$. As the particle moves along the s-axis, its coordinate is some function of the elapsed time t, say $s = s(t)$. We call $s(t)$ the ***position function*** of the particle, and we call the graph of s versus t the ***position versus time curve***.

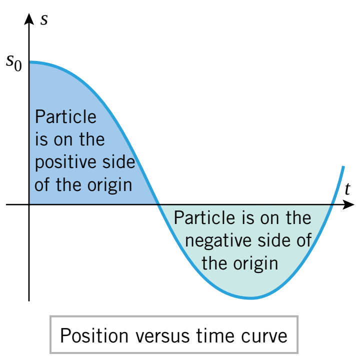


Figure 4.4.1

Figure 4.4.1 shows a typical position versus time curve for a particle in rectilinear motion. We can tell from that graph that the coordinate of the particle at time $t = 0$ is s_0, and we can tell from the sign of s when the particle is on the negative or the positive side of the origin as it moves along the coordinate line.

Example 1 Figure 4.4.2a shows the position versus time curve for a jackrabbit moving along an s-axis. In words, describe how the position of the rabbit changes with time.

Solution. The rabbit is at $s = -3$ at time $t = 0$. It moves in the positive direction until time $t = 4$, since s is increasing. At time $t = 4$ the rabbit is at position $s = 3$. At that time it turns around and travels in the negative direction until time $t = 7$, since s is decreasing. At time $t = 7$ the rabbit is at position $s = -1$, and it remains stationary thereafter, since s is constant for $t > 7$. This is illustrated in Figure 4.4.2b. ◀

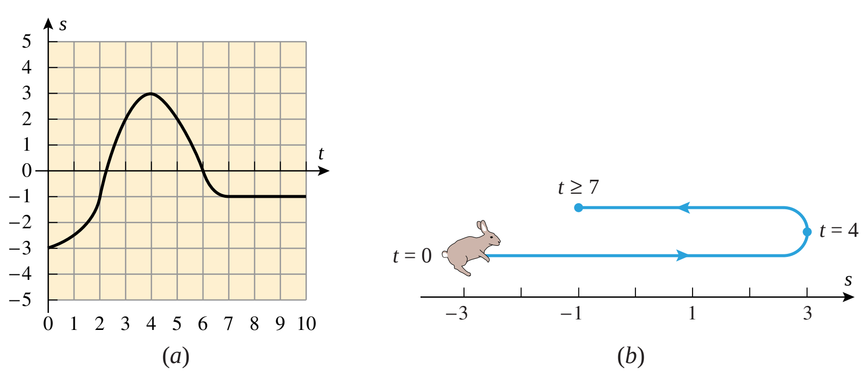


Figure 4.4.2

INSTANTANEOUS VELOCITY

We stated in Section 3.1 that the instantaneous velocity of a particle at any time can be interpreted as the slope of the position versus time curve of the particle at that time. Since the slope of this curve is also given by the derivative of the position function for the particle, we make the following formal definition of the velocity function.

4.4.1 DEFINITION. If $s(t)$ is the position function of a particle moving on a coordinate line, then the ***instantaneous velocity*** of the particle at time t is defined by

$$v(t) = s'(t) = \frac{ds}{dt} \tag{1}$$

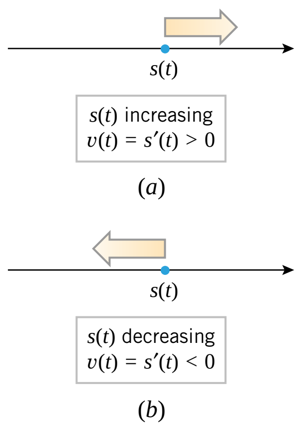


Figure 4.4.3

Since the instantaneous velocity at a given time is equal to the slope of the position versus time curve at that time, the sign of the velocity tells us which way the particle is moving—a positive velocity means that s is increasing with time, so the particle is moving in the positive direction; a negative velocity means that s is decreasing with time, so the particle is moving in the negative direction (Figure 4.4.3). For example, in Figure 4.4.2 the rabbit is moving in the positive direction between times $t = 0$ and $t = 4$ and is moving in the negative direction between times $t = 4$ and $t = 7$.

SPEED VERSUS VELOCITY

Recall from our discussion of uniform rectilinear motion in Section 1.5 that there is a distinction between the terms *speed* and *velocity*—speed describes how fast an object is moving without regard to direction, whereas velocity describes how fast it is moving and in what direction. Mathematically, we define the ***instantaneous speed*** of a particle to be the absolute value of its instantaneous velocity; that is,

$$\begin{bmatrix} \text{instantaneous} \\ \text{speed at} \\ \text{time } t \end{bmatrix} = |v(t)| = \left|\frac{ds}{dt}\right| \tag{2}$$

For example, if two particles on the same coordinate line have velocities $v = 5$ m/s and $v = -5$ m/s, respectively, then the particles are moving in opposite directions, but they both have a speed of $|v| = 5$ m/s.

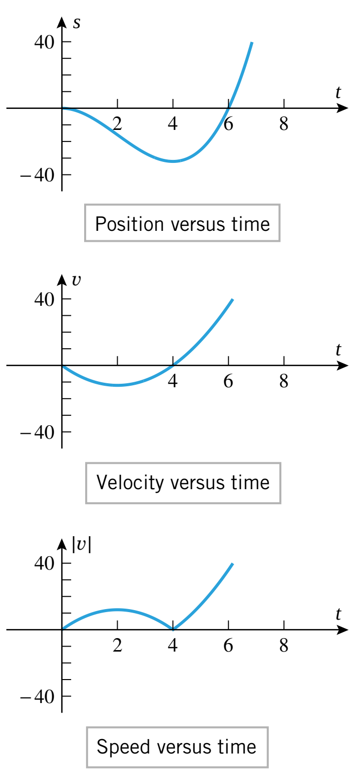


Figure 4.4.4

Example 2 Let $s(t) = t^3 - 6t^2$ be the position function of a particle moving along an s-axis, where s is in meters and t is in seconds. Find the instantaneous velocity and speed, and show the graphs of position, velocity, and speed versus time.

Solution. From (1) and (2), the instantaneous velocity and speed are given by

$$v(t) = \frac{ds}{dt} = 3t^2 - 12t \quad \text{and} \quad |v(t)| = |3t^2 - 12t|$$

The graphs of position, velocity, and speed versus time are shown in Figure 4.4.4. Observe that velocity and speed both have units of meters per second (m/s), since s is in meters (m) and time is in seconds (s). ◀

The graphs in Figure 4.4.4 provide a wealth of visual information about the motion of the particle. For example, the position versus time curve tells us that the particle is on the negative side of the origin for $0 < t < 6$, is on the positive side of the origin for $t > 6$, and is at the origin at times $t = 0$ and $t = 6$. The velocity versus time curve tells us that the particle is moving in the negative direction if $0 < t < 4$, is moving in the positive direction if $t > 4$, and is momentarily stopped at times $t = 0$ and $t = 4$ (the velocity is zero at those times). The speed versus time curve tells us that the speed of the particle is increasing for $0 < t < 2$, decreasing for $2 < t < 4$, and increasing again for $t > 4$.

ACCELERATION

In rectilinear motion, the rate at which the velocity of a particle changes with time is called its *acceleration*. More precisely, we make the following definition.

4.4.2 DEFINITION. If $s(t)$ is the position function of a particle moving on a coordinate line, then the instantaneous acceleration of the particle at time t is defined by

$$a(t) = v'(t) = \frac{dv}{dt} \tag{3}$$

or alternatively, since $v(t) = s'(t)$,

$$a(t) = s''(t) = \frac{d^2s}{dt^2} \tag{4}$$

Example 3 Let $s(t) = t^3 - 6t^2$ be the position function of a particle moving along an s-axis, where s is in meters and t is in seconds. Find the instantaneous acceleration $a(t)$, and show the graph of acceleration versus time.

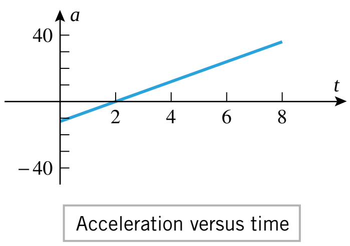


Figure 4.4.5

Solution. From Example 2, the instantaneous velocity of the particle is $v(t) = 3t^2 - 12t$, so the instantaneous acceleration is

$$a(t) = \frac{dv}{dt} = 6t - 12$$

and the acceleration versus time curve is the line shown in Figure 4.4.5. Note that in this example the acceleration has units of m/s^2, since v is in meters per second (m/s) and time is in seconds (s). ◀

SPEEDING UP AND SLOWING DOWN

We will say that a particle in rectilinear motion is ***speeding up*** when its instantaneous speed is increasing and is ***slowing down*** when its instantaneous speed is decreasing. In everyday language an object that is speeding up is said to be "accelerating" and an object that is slowing down is said to be "decelerating"; thus, one might expect that a particle in rectilinear motion will be speeding up when its instantaneous acceleration is positive and slowing down when it is negative. Although this is true for a particle moving in the positive direction, it is *not* true for a particle moving in the negative direction—a particle with negative velocity is speeding up when its acceleration is negative and slowing down when its acceleration is positive. This is because a positive acceleration implies an increasing velocity, and increasing a negative velocity decreases its absolute value; similarly, a negative acceleration implies a decreasing velocity, and decreasing a negative velocity increases its absolute value.

The following statement, which we will ask you to prove in Exercise 39, summarizes these informal ideas.

4.4.3 INTERPRETING THE SIGN OF ACCELERATION. *A particle in rectilinear motion is speeding up when its velocity and acceleration have the same sign and slowing down when they have opposite signs.*

FOR THE READER. For a particle in rectilinear motion, what is happening when $v(t) = 0$? When $a(t) = 0$?

Example 4 In Examples 2 and 3 we found the velocity versus time curve and the acceleration versus time curve for a particle with position function $s(t) = t^3 - 6t^2$. Use those curves to determine when the particle is speeding up and slowing down, and confirm that your results are consistent with the speed versus time curve obtained in Example 2.

Solution. Over the time interval $0 < t < 2$ the velocity and acceleration are negative, so the particle is speeding up. This is consistent with the speed versus time curve, since the speed is increasing over this time interval. Over the time interval $2 < t < 4$ the velocity is negative and the acceleration is positive, so the particle is slowing down. This is also consistent with the speed versus time curve, since the speed is decreasing over this time interval. Finally, on the time interval $t > 4$ the velocity and acceleration are positive, so the particle is speeding up, which again is consistent with the speed versus time curve. ◀

ANALYZING THE POSITION VERSUS TIME CURVE

The position versus time curve contains all of the significant information about the position and velocity of a particle in rectilinear motion:

- If $s(t) > 0$, the particle is on the positive side of the s-axis.
- If $s(t) < 0$, the particle is on the negative side of the s-axis.
- The slope of the curve at any time is equal to the instantaneous velocity at that time.
- Where the curve has positive slope, the velocity is positive and the particle is moving in the positive direction.
- Where the curve has negative slope, the velocity is negative and the particle is moving in the negative direction.
- Where the slope of the curve is zero, the velocity is zero, and the particle is momentarily stopped.

Information about the acceleration of a particle in rectilinear motion can also be deduced from the position versus time curve by examining its concavity. To see why this is so, observe that the position versus time curve will be concave up on intervals where $s''(t) > 0$, and it will be concave down on intervals where $s''(t) < 0$. But we know from (4) that $s''(t)$ is the instantaneous acceleration, so that on intervals where the position versus time curve is concave up the particle has a positive acceleration, and on intervals where it is concave down the particle has a negative acceleration.

Table 4.4.1 summarizes our observations about the position versus time curve.

Example 5 Use the position versus time curve in Figure 4.4.2 to determine when the jackrabbit in Example 1 is speeding up and slowing down.

Solution. From $t = 0$ to $t = 2$, the acceleration and velocity are positive, so the rabbit is speeding up. From $t = 2$ to $t = 4$, the acceleration is negative and the velocity is positive, so the rabbit is slowing down. At $t = 4$, the velocity is zero, so the rabbit has momentarily stopped. From $t = 4$ to $t = 6$, the acceleration is negative and the velocity is negative, so the rabbit is speeding up. From $t = 6$ to $t = 7$, the acceleration is positive and the velocity is negative, so the rabbit is slowing down. Thereafter, the velocity is zero, so the rabbit has stopped. ◀

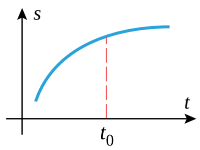
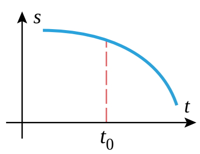
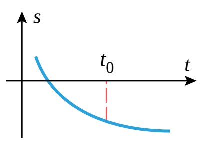
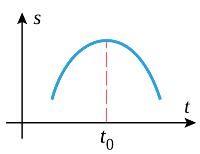
Example 6 Suppose that the position function of a particle moving on a coordinate line is given by $s(t) = 2t^3 - 21t^2 + 60t + 3$. Analyze the motion of the particle for $t \geq 0$.

Solution. The velocity and acceleration at time t are

$$v(t) = s'(t) = 6t^2 - 42t + 60 = 6(t-2)(t-5)$$
$$a(t) = v'(t) = 12t - 42 = 12\left(t - \tfrac{7}{2}\right)$$

At each instant we can determine the direction of motion from the sign of $v(t)$ and whether the particle is speeding up or slowing down from the signs of $v(t)$ and $a(t)$ together (Figures 4.4.6*a* and 4.4.6*b*). The motion of the particle is described schematically by the curved line in Figure 4.4.6*c*. At time $t = 0$ the particle is at $s(0) = 3$ moving right with velocity $v(0) = 60$, but slowing down with acceleration $a(0) = -42$. The particle continues moving right until time $t = 2$, when it stops at $s(2) = 55$, reverses direction, and begins to speed up with an acceleration of $a(2) = -18$. At time $t = \frac{7}{2}$ the particle begins to slow down, but

Table 4.4.1

POSITION VERSUS TIME CURVE	CHARACTERISTICS OF THE CURVE AT $t = t_0$	BEHAVIOR OF THE PARTICLE AT TIME $t = t_0$
	• $s(t_0) > 0$ • Curve has positive slope. • Curve is concave down.	• Particle is on the positive side of the origin. • Particle is moving in the positive direction. • Velocity is decreasing. • Particle is slowing down.
	• $s(t_0) > 0$ • Curve has negative slope. • Curve is concave down.	• Particle is on the positive side of the origin. • Particle is moving in the negative direction. • Velocity is decreasing. • Particle is speeding up.
	• $s(t_0) < 0$ • Curve has negative slope. • Curve is concave up.	• Particle is on the negative side of the origin. • Particle is moving in the negative direction. • Velocity is increasing. • Particle is slowing down.
	• $s(t_0) > 0$ • Curve has zero slope. • Curve is concave down.	• Particle is on the positive side of the origin. • Particle is momentarily stopped. • Velocity is decreasing.

continues moving left until time $t = 5$, when it stops at $s(5) = 28$, reverses direction again, and begins to speed up with acceleration $a(5) = 18$. The particle then continues moving right thereafter with increasing speed. ◀

REMARK. The curved line in Figure 4.4.6*c* is descriptive only. The actual path of the particle is back and forth on the coordinate line.

FOR THE READER. Figure 4.4.7*a* shows the graph of the position function $s(t)$ for the particle in Example 6, and Figure 4.4.7*b* shows the graphs of position, velocity, and acceleration superimposed in one figure. Describe how the signs and slopes of the velocity and acceleration curves relate to the shape of the graph of the position function.

FREE-FALL MOTION

We will now discuss how some of the ideas in this section can be applied to the study of ***free-fall motion***, which is the motion that occurs when an object near the Earth is imparted some initial vertical velocity (up or down), and thereafter moves on a vertical line. In modeling free-fall motion it is assumed that the only force acting on the object is the Earth's gravity and that the object stays sufficiently close to the Earth's surface so that the gravitational force is constant. In particular, air resistance and the gravitational pull of other celestial bodies are neglected.

In our study of free-fall motion, we will ignore the physical size of the object by treating it as a particle, and we will assume that the object moves along an s-axis whose origin

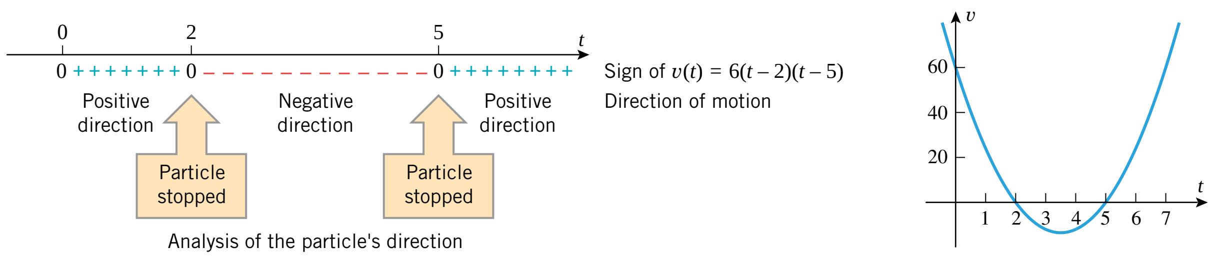


Figure 4.4.6*a*

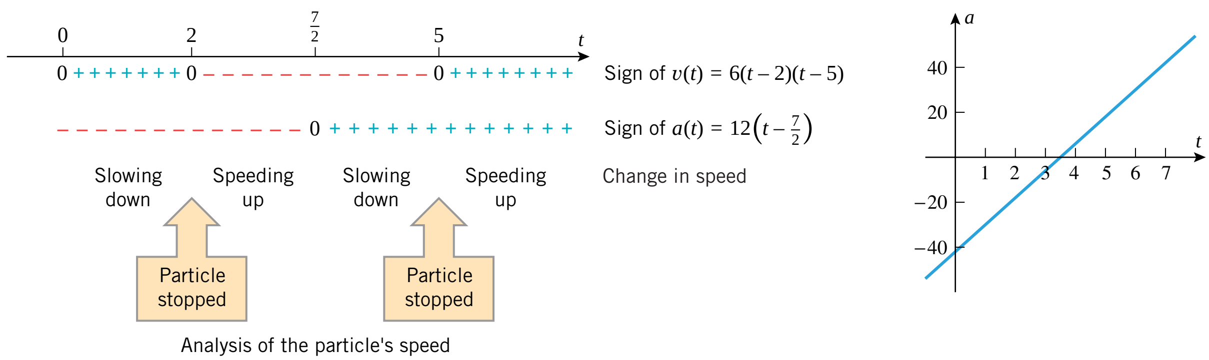


Figure 4.4.6*b*

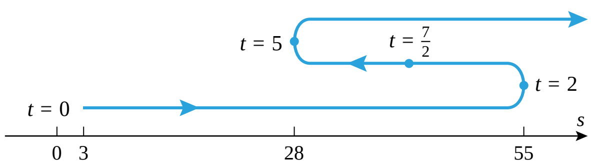


Figure 4.4.6*c*

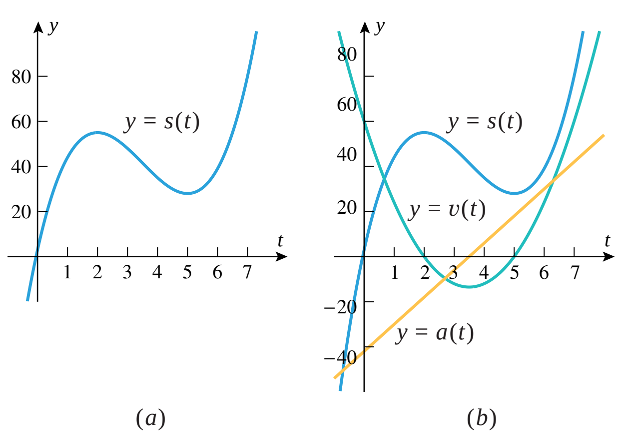


Figure 4.4.7

is at the surface of the Earth and whose positive direction is up. With this convention, the s-coordinate of the particle is the height of the particle above the Earth's surface (Figure 4.4.8). The following result will be derived later using calculus and some basic principles of physics.

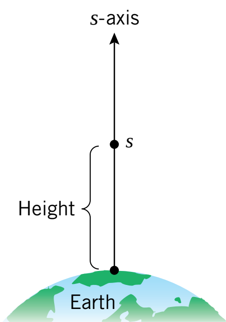


Figure 4.4.8

4.4.4 THE FREE-FALL MODEL. Suppose that at time $t = 0$ an object at a height of s_0 above the Earth's surface is imparted an upward or downward velocity of v_0 and thereafter moves vertically subject only to the force of the Earth's gravity. If the positive direction of the s-axis is up, and if the origin is at the surface of the Earth, then at any time t the height $s = s(t)$ of the object is given by the formula

$$s = s_0 + v_0t - \tfrac{1}{2}gt^2 \tag{5}$$

where g is a constant, called the ***acceleration due to gravity***. In this text we will use the following approximations for g, depending on the units of measurement:

$$g = 9.8 \text{ m/s}^2 \quad [\text{distance in meters and time in seconds}]$$
$$g = 32 \text{ ft/s}^2 \quad [\text{distance in feet and time in seconds}]$$

It follows from (5) that the instantaneous velocity and acceleration of an object in free-fall motion are

$$v = \frac{ds}{dt} = v_0 - gt \tag{6}$$

$$a = \frac{dv}{dt} = -g \tag{7}$$

REMARK. Because we have chosen the positive direction of the s-axis to be up, a positive velocity implies an upward motion and a negative velocity a downward motion. Thus, it makes sense that instantaneous acceleration $-g$ is negative, since an upward-moving object has positive velocity and negative acceleration, which implies that it is slowing down; and a downward-moving object has negative velocity and negative acceleration, which implies that it is speeding up. (It is a little confusing that the positive constant g is called the *acceleration due to gravity* in 4.4.4, given that the instantaneous acceleration is actually the negative constant $-g$. This mismatch in terminology is caused by the upward orientation of the s-axis in Figure 4.4.8; had we chosen the positive direction to be down, then the instantaneous acceleration would have turned out to be g. However, our orientation has the advantage of allowing us to interpret s as the height of the object.)

Nolan Ryan's rookie baseball card

Example 7 Nolan Ryan, one of the fastest baseball pitchers of all time, was capable of throwing a baseball 150 ft/s (over 102 mi/h). During his career, he had the opportunity to pitch in the Houston Astrodome, home to the Houston Astros Baseball Team from 1965 to 1999. The Astrodome was an indoor stadium with a ceiling 208 ft high. Could Nolan Ryan have hit the ceiling of the Astrodome if he were capable of giving a baseball an upward velocity of 100 ft/s from a height of 7 ft?

Solution. Taking $g = 32$ ft/s^2, $v_0 = 100$ ft/s, and $s_0 = 7$ ft in (5) and (6) yields the equations

$$s = 7 + 100t - 16t^2 \quad \text{and} \quad v = 100 - 32t \tag{8–9}$$

whose graphs are shown in Figure 4.4.9. It is evident from the graph of s versus t that the maximum height of the baseball is less than 208 ft, so Ryan could not have hit the ceiling. However, let us go a step further and determine exactly how high the ball will go. The maximum height s occurs at the stationary point obtained by solving the equation $ds/dt = 0$. However, $ds/dt = v$, which means that the maximum height occurs when $v = 0$, which from (9) can be expressed as

$$100 - 32t = 0 \tag{10}$$

Solving this equation yields $t = 25/8$. To find the height s at this time we substitute this value of t in (8), from which we obtain

$$s = 7 + 100(25/8) - 16(25/8)^2 = 163.25 \text{ ft}$$

which is roughly 45 ft short of hitting the ceiling. ◀

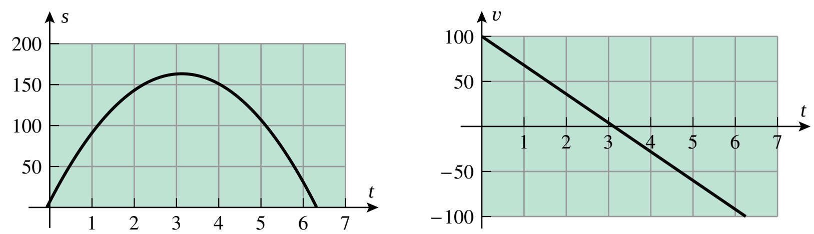


Figure 4.4.9

REMARK. Equation (10) can also be deduced by physical reasoning: The ball is moving up when the velocity is positive and moving down when the velocity is negative, so it makes sense that the velocity is zero when the ball reaches its peak.

EXERCISE SET 4.4 Graphing Calculator

1. The graphs of three position functions are shown in the accompanying figure. In each case determine the signs of the velocity and acceleration, then determine whether the particle is speeding up or slowing down.

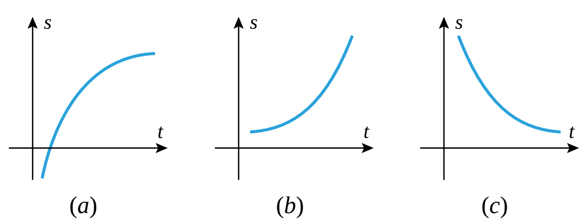


Figure Ex-1

2. The graphs of three velocity functions are shown in the accompanying figure. In each case determine the sign of the acceleration, then determine whether the particle is speeding up or slowing down.

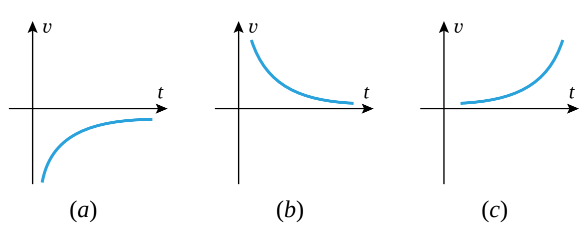


Figure Ex-2

3. The position function of a particle moving on a horizontal x-axis is shown in the accompanying figure.
(a) Is the particle moving left or right at time t_0?
(b) Is the acceleration positive or negative at time t_0?
(c) Is the particle speeding up or slowing down at time t_0?
(d) Is the particle speeding up or slowing down at time t_1?

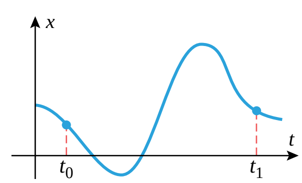


Figure Ex-3

4. For the graphs in the accompanying figure, match the position functions with their corresponding velocity functions.

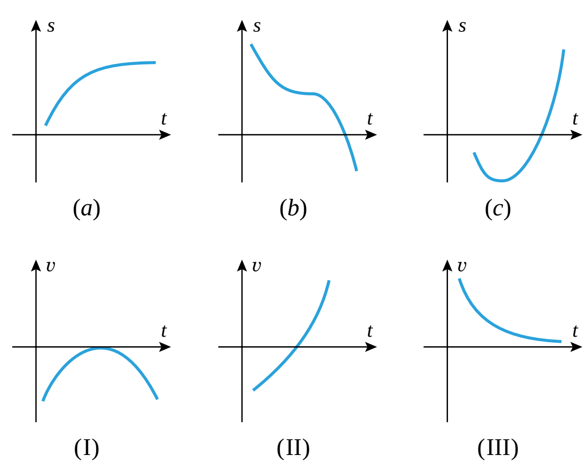


Figure Ex-4

5. Sketch a reasonable graph of s versus t for a mouse that is trapped in a narrow corridor (an s-axis with the positive direction to the right) and scurries back and forth as follows. It runs right with a constant speed of 1.2 m/s for awhile, then gradually slows down to 0.6 m/s, then quickly speeds up to 2.0 m/s, then gradually slows to a stop but immediately reverses direction and quickly speeds up to 1.2 m/s.

6. The accompanying figure shows the graph of s versus t for an ant that moves along a narrow vertical pipe (an s-axis with the positive direction up).
(a) When, if ever, is the ant above the origin?
(b) When, if ever, does the ant have velocity zero?
(c) When, if ever, is the ant moving down the pipe?

7. The accompanying figure shows the graph of velocity versus time for a particle moving along a coordinate line. Make a rough sketch of the graphs of speed versus time and acceleration versus time.

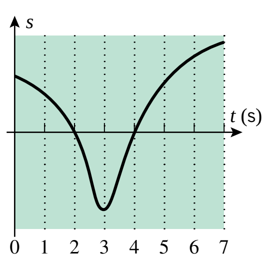


Figure Ex-6

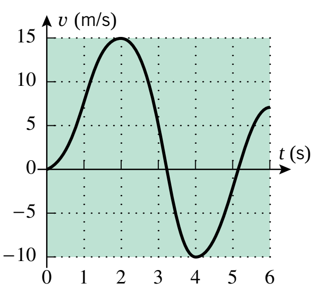


Figure Ex-7

8. The accompanying figure shows the position versus time graph for an elevator that ascends 40 m from one stop to the next.
(a) Estimate the velocity when the elevator is halfway up.
(b) Sketch rough graphs of the velocity versus time curve and the acceleration versus time curve.

9. The accompanying figure shows the velocity versus time graph for a test run on a classic Grand Prix GTP. Using this graph, estimate
(a) the acceleration at 60 mi/h (in units of ft/s^2)
(b) the time at which the maximum acceleration occurs.
[Data from *Car and Driver Magazine*, October 1990.]

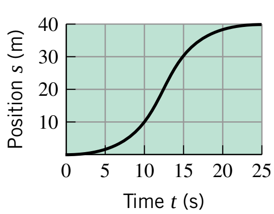


Figure Ex-8

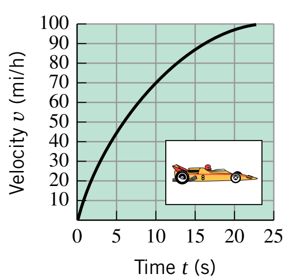


Figure Ex-9

10. Let $s(t) = \sin(\pi t/4)$ be the position function of a particle moving along a coordinate line, where s is in meters and t is in seconds.
(a) Make a table showing the position, velocity, and acceleration to two decimal places at times $t = 1, 2, 3, 4,$ and 5.
(b) At each of the times in part (a), determine whether the particle is stopped; if it is not, state its direction of motion.
(c) At each of the times in part (a), determine whether the particle is speeding up, slowing down, or neither.

In Exercises 11–14, the position function of a particle moving along a coordinate line is given, where s is in feet and t is in seconds.
(a) Find the velocity and acceleration functions.
(b) Find the position, velocity, speed, and acceleration at time $t = 1$.
(c) At what times is the particle stopped?
(d) When is the particle speeding up? Slowing down?
(e) Find the total distance traveled by the particle from time $t = 0$ to time $t = 5$.

11. $s(t) = t^3 - 6t^2, \quad t \geq 0$

12. $s(t) = t^4 - 4t + 2, \quad t \geq 0$

13. $s(t) = 3\cos(\pi t/2), \quad 0 \leq t \leq 5$

14. $s(t) = \dfrac{t}{t^2 + 4}, \quad t \geq 0$

15. Let $s(t) = t/(t^2 + 5)$ be the position function of a particle moving along a coordinate line, where s is in meters and t is in seconds. Use a graphing utility to generate the graphs of $s(t)$, $v(t)$, and $a(t)$ for $t \geq 0$, and use those graphs where needed.
(a) Use the appropriate graph to make a rough estimate of the time at which the particle first reverses the direction of its motion; and then find the time exactly.
(b) Find the exact position of the particle when it first reverses the direction of its motion.
(c) Use the appropriate graphs to make a rough estimate of the time intervals on which the particle is speeding up and on which it is slowing down; and then find those time intervals exactly.

16. Let $s(t) = (t^2 + t + 1)/(t^2 + 1)$ be the position function of a particle moving along a coordinate line, where s is in meters and t is in seconds. Use a graphing utility to generate the graphs of $s(t)$, $v(t)$, and $a(t)$ for $t \geq 0$, and use those graphs where needed.
(a) Use the appropriate graph to make a rough estimate of the time at which the particle first reverses the direction of its motion; and then find the time exactly.
(b) Find the exact position of the particle when it first reverses the direction of its motion.
(c) Use the appropriate graphs to make a rough estimate of the time intervals on which the particle is speeding up

and on which it is slowing down; and then find those time intervals exactly.

In Exercises 17–22, the position function of a particle moving along a coordinate line is given. Use the method of Example 6 to analyze the motion of the particle for $t \geq 0$, and give a schematic picture of the motion (as in Figure 4.4.6).

17. $s = -3t + 2$

18. $s = t^3 - 6t^2 + 9t + 1$

19. $s = t^3 - 9t^2 + 24t$

20. $s = t + \dfrac{9}{t+1}$

21. $s = \begin{cases} \cos t, & 0 \leq t \leq 2\pi \\ 1, & t > 2\pi \end{cases}$

22. $s = \sqrt{t}(4 - 4t + 2t^2)$

23. Let $s(t) = 5t^2 - 22t$ be the position function of a particle moving along a coordinate line, where s is in feet and t is in seconds.
(a) Find the maximum speed of the particle during the time interval $1 \leq t \leq 3$.
(b) When, during the time interval $1 \leq t \leq 3$, is the particle farthest from the origin? What is its position at that instant?

24. Let $s = 100/(t^2 + 12)$ be the position function of a particle moving along a coordinate line, where s is in feet and t is in seconds. Find the maximum speed of the particle for $t \geq 0$, and find the direction of motion of the particle when it has its maximum speed.

In Exercises 25–29, assume that the free-fall model applies and that the positive direction is up, so that Formulas (5), (6), and (7) can be used. In those problems stating that an object is "dropped" or "released from rest," you should interpret that to mean that the initial velocity of the object is zero. Take $g = 32$ ft/s^2 or $g = 9.8$ m/s^2, depending on the units.

25. A wrench is accidentally dropped at the top of an elevator shaft in a tall building.
(a) How many meters does the wrench fall in 1.5 s?
(b) What is the velocity of the wrench at that time?
(c) How long does it take for the wrench to reach a speed of 12 m/s?
(d) How long does it take for the wrench to fall 100 m?

26. In 1939, Joe Sprinz of the San Francisco Seals Baseball Club attempted to catch a ball dropped from a blimp at a height of 800 ft (for the purpose of breaking the record for catching a ball dropped from the greatest height set the preceding year by members of the Cleveland Indians).
(a) How long does it take for a ball to drop 800 ft?
(b) What is the velocity of a ball in miles per hour after an 800-ft drop (88 ft/s = 60 mi/h)?
[*Note:* As a practical matter, it is unrealistic to ignore wind resistance in this problem; however, even with the slowing effect of wind resistance, the impact of the ball slammed Sprinz's glove hand into his face, fractured his upper jaw in 12 places, broke five teeth, and knocked him unconscious. He dropped the ball!]

27. A projectile is launched upward from ground level with an initial speed of 60 m/s.
(a) How long does it take for the projectile to reach its highest point?
(b) How high does the projectile go?
(c) How long does it take for the projectile to drop back to the ground from its highest point?
(d) What is the speed of the projectile when it hits the ground?

28. (a) Use the results in Exercise 27 to make a conjecture about the relationship between the initial and final speeds of a projectile that is launched upward from ground level and returns to ground level.
(b) Prove your conjecture.

29. In Example 7, how fast would Nolan Ryan have to throw a ball upward from a height of 7 feet in order to hit the ceiling of the Astrodome?

30. The free-fall formulas (5) and (6) can be combined and rearranged in various useful ways. Derive the following variations of those formulas.
(a) $v^2 = v_0^2 - 2g(s - s_0)$ (b) $s = s_0 + \frac{1}{2}(v_0 + v)t$
(c) $s = s_0 + vt + \frac{1}{2}gt^2$

31. A rock, dropped from an unknown height, strikes the ground with a speed of 24 m/s. Use the formula in part (a) of Exercise 30 to find the unknown height.

32. A rock thrown downward with an unknown initial velocity from a height of 1000 ft reaches the ground in 5 s. Use the formula in part (c) of Exercise 30 to find the velocity of the rock when it hits the ground.

33. (a) A ball is thrown upward from a height s_0 with an initial velocity of v_0. Use the formula in part (a) of Exercise 30 to show that the maximum height of the ball is $s_{\max} = s_0 + v_0^2/2g$.
(b) Use this result to solve Exercise 29.

34. Let $s = t^3 - 6t^2 + 1$.
(a) Find s and v when $a = 0$.
(b) Find s and a when $v = 0$.

35. Let $s = \sqrt{2t^2 + 1}$ be the position function of a particle moving along a coordinate line.
(a) Use a graphing utility to generate the graph of v versus t, and make a conjecture about the velocity of the particle as $t \to +\infty$.
(b) Check your conjecture by finding $\lim_{t \to +\infty} v$.

36. (a) Use the chain rule to show that for a particle in rectilinear motion $a = v(dv/ds)$.
(b) Let $s = \sqrt{3t + 7}$, $t \geq 0$. Find a formula for v in terms of s and use the equation in part (a) to find the acceleration when $s = 5$.

37. Suppose that the position functions of two particles, P_1 and P_2, in motion along the same line are

$$s_1 = \tfrac{1}{2}t^2 - t + 3 \quad \text{and} \quad s_2 = -\tfrac{1}{4}t^2 + t + 1$$

respectively, for $t \geq 0$.

(a) Prove that P_1 and P_2 do not collide.
(b) How close can P_1 and P_2 get to one another?
(c) During what intervals of time are they moving in opposite directions?

38. Let $s_A = 15t^2 + 10t + 20$ and $s_B = 5t^2 + 40t$, $t \geq 0$, be the position functions of cars A and B that are moving along parallel straight lanes of a highway.
(a) How far is car A ahead of car B when $t = 0$?
(b) At what instants of time are the cars next to one another?
(c) At what instant of time do they have the same velocity? Which car is ahead at this instant?

39. Prove that a particle is speeding up if the velocity and acceleration have the same sign, and slowing down if they have opposite signs. [*Hint:* Let $r(t) = |v(t)|$ and find $r'(t)$ using the chain rule.]

4.5 ABSOLUTE MAXIMA AND MINIMA

At the beginning of Section 4.2 we observed that if the graph of a function f is viewed as a two-dimensional mountain range (Figure 4.2.1), then the relative maxima and minima correspond to the tops of the hills and the bottoms of the valleys; that is, they are the high and low points in their immediate vicinity. In this section we will be concerned with the more encompassing problem of finding the highest and lowest points over the entire mountain range, that is, we will be looking for the top of the highest hill and the bottom of the deepest valley. In mathematical terms, we will be looking for the largest and smallest values of a function over an interval.

ABSOLUTE EXTREMA

We will be concerned here with finding the largest and smallest values of a function over a finite or infinite interval I. We begin with some terminology.

4.5.1 DEFINITION. A function f is said to have an ***absolute maximum*** on an interval I at x_0 if $f(x_0)$ is the largest value of f on I; that is, $f(x_0) \geq f(x)$ for all x in I. Similarly, f is said to have an ***absolute minimum*** on I at x_0 if $f(x_0)$ is the smallest value of f on I; that is, $f(x_0) \leq f(x)$ for all x in I. If f has either an absolute maximum or absolute minimum on I at x_0, then f is said to have an ***absolute extremum*** on I at x_0.

As illustrated in Figure 4.5.1, there is no guarantee that a function f will have absolute extrema on a given interval.

EXISTENCE OF ABSOLUTE EXTREMA

The remainder of this section will focus on the following problem.

4.5.2 PROBLEM.
(a) Determine whether a function f has any absolute extrema on a given interval I.
(b) If there are absolute extrema, determine where they occur and what the absolute maximum and minimum values are.

Parts (*a*)–(*e*) of Figure 4.5.1 show that a continuous function may or may not have absolute maxima or minima on an infinite interval or on a finite open interval. However, the following theorem shows that a continuous function must have both an absolute maximum and an absolute minimum on every *finite closed* interval [see part (*f*) of Figure 4.5.1].

4.5.3 THEOREM (***Extreme-Value Theorem***). *If a function f is continuous on a finite closed interval $[a, b]$, then f has both an absolute maximum and an absolute minimum on $[a, b]$.*

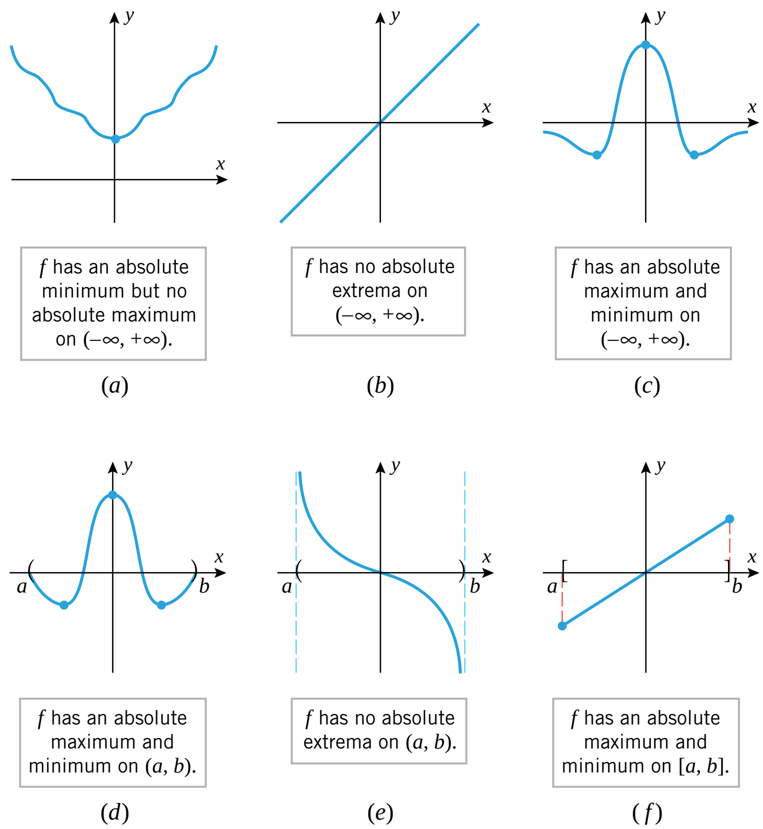


Figure 4.5.1

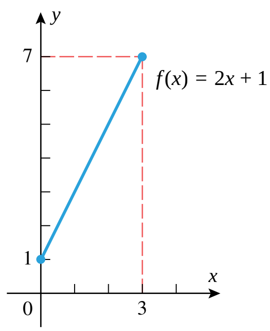


Figure 4.5.2

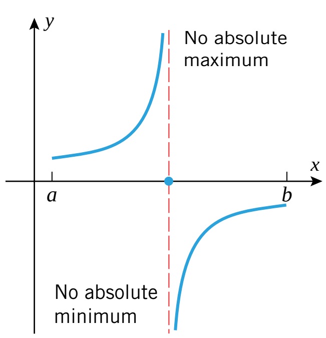


Figure 4.5.3

FOR THE READER. Although the proof of this theorem is too difficult to include here, you should be able to convince yourself of its validity with a little experimentation—try graphing various continuous functions over the interval [0, 1], and convince yourself that there is no way to avoid having a highest and lowest point on the graph. As a physical analogy, if you imagine the graph to be a roller coaster track starting at $x = 0$ and ending at $x = 1$, the roller coaster will have to pass through a highest point and a lowest point during the trip.

The function $f(x) = 2x + 1$ is continuous everywhere, so the Extreme-Value Theorem guarantees that $f(x)$ has both an absolute maximum and an absolute minimum on every finite closed interval. For example, on the interval [0, 3], the absolute minimum occurs at $x = 0$ and the absolute maximum occurs at $x = 3$. The absolute minimum and maximum values for $f(x)$ on [0, 3] are $f(0) = 1$ and $f(3) = 7$, respectively (Figure 4.5.2).

The hypotheses of the Extreme-Value Theorem are essential. Figure 4.5.3 shows the graph of a function that is defined on a closed interval $[a, b]$ but fails to be continuous on that interval. This function has neither an absolute maximum nor an absolute minimum on the interval $[a, b]$. If f is continuous on an interval that is not both closed and finite, then we could encounter situations such as those in Figure 4.5.1.

To illustrate further, consider again the function $f(x) = 2x + 1$, but now for values of x in the half-open interval $[0, 3)$. The function f has an absolute minimum value of 1 at $x = 0$ in the interval $[0, 3)$. However, for any number x_0 in $[0, 3)$ that we might choose as a candidate for the location of an absolute maximum, we can find another number, say $x_1 = (x_0 + 3)/2$, also in $[0, 3)$, with $f(x_1) > f(x_0)$ (Figure 4.5.4). Thus, for any particular value of $f(x)$ on $[0, 3)$, we can find a larger value of the function on this interval; that is, f does not attain an absolute maximum value on $[0, 3)$.

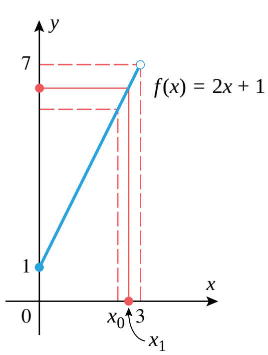


Figure 4.5.4

FINDING ABSOLUTE EXTREMA ON FINITE CLOSED INTERVALS

The Extreme-Value Theorem is an example of what mathematicians call an ***existence theorem***. Such theorems state conditions under which certain objects exist, in this case absolute extrema. However, knowing that an object exists and finding it are two separate things. We will now address methods for determining the locations of absolute extrema under the conditions of the Extreme-Value Theorem.

If f is continuous on the finite closed interval $[a, b]$, then the absolute extrema of f can occur either at the endpoints of the interval or inside on the open interval (a, b). If the absolute extrema happen to fall inside, then the following theorem tells us that they must occur at critical numbers of f.

4.5.4 THEOREM. *If f has an absolute extremum on an open interval (a, b), then it must occur at a critical number of f.*

Proof. If f has an absolute maximum on (a, b) at x_0, then $f(x_0)$ is also a relative maximum for f; for if $f(x_0)$ is the largest value of f on all of (a, b), then $f(x_0)$ is certainly the largest value for f in the immediate vicinity of x_0. Thus, x_0 is a critical number of f by Theorem 4.2.2. The proof for absolute minima is similar. ∎

REMARK. Theorem 4.5.4 is also valid for functions on infinite open intervals.

It follows from this theorem, that if f is continuous on the finite closed interval $[a, b]$, then the absolute extrema occur either at the endpoints of the interval or at critical numbers inside the interval (Figure 4.5.5). Thus, we can use the following procedure to find the absolute extrema of a continuous function on a finite closed interval $[a, b]$.

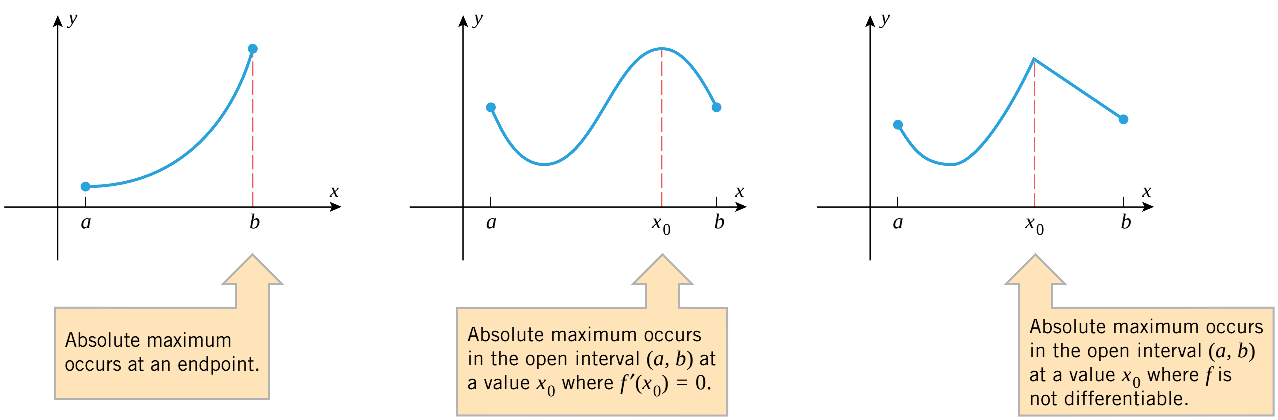


Figure 4.5.5

A Procedure for Finding the Absolute Extrema of a Continuous Function f on a Finite Closed Interval [a, b].

Step 1. Find the critical numbers of f in (a, b).

Step 2. Evaluate f at all the critical numbers and at the endpoints a and b.

Step 3. The largest of the values in Step 2 is the absolute maximum value of f on $[a, b]$ and the smallest value is the absolute minimum.

Example 1 Find the absolute maximum and minimum values of $f(x) = 2x^3 - 15x^2 + 36x$ on the interval [1, 5], and determine where these values occur.

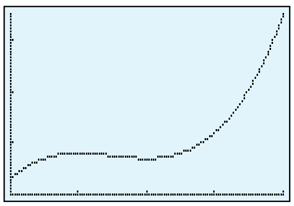
Solution. Since f is continuous and differentiable everywhere, the absolute extrema must occur either at endpoints of the interval or at solutions to the equation $f'(x) = 0$ in the open interval (1, 5). The equation $f'(x) = 0$ can be written as

$$6x^2 - 30x + 36 = 6(x^2 - 5x + 6) = 6(x - 2)(x - 3) = 0$$

Thus, there are stationary points at $x = 2$ and at $x = 3$. Evaluating f at the endpoints, at $x = 2$, and at $x = 3$ yields

$$f(1) = 2(1)^3 - 15(1)^2 + 36(1) = 23$$
$$f(2) = 2(2)^3 - 15(2)^2 + 36(2) = 28$$
$$f(3) = 2(3)^3 - 15(3)^2 + 36(3) = 27$$
$$f(5) = 2(5)^3 - 15(5)^2 + 36(5) = 55$$

from which we conclude that an absolute minimum of f on [1, 5] is 23, occurring at $x = 1$, and the absolute maximum of f on [1, 5] is 55, occurring at $x = 5$. This is consistent with the graph of f in Figure 4.5.6. ◀



$[1, 5] \times [20, 55]$
xScl = 1, yScl = 10

$y = 2x^3 - 15x^2 + 36x$

Figure 4.5.6

Example 2 Find the absolute extrema of $f(x) = 6x^{4/3} - 3x^{1/3}$ on the interval [−1, 1], and determine where these values occur.

Solution. Note that f is continuous everywhere and therefore the Extreme-Value Theorem guarantees that f has a maximum and a minimum value in the interval [−1, 1]. Differentiating, we obtain

$$f'(x) = 8x^{1/3} - x^{-2/3} = x^{-2/3}(8x - 1) = \frac{8x - 1}{x^{2/3}}$$

Thus, $f'(x) = 0$ at $x = \frac{1}{8}$, and $f'(x)$ is undefined at $x = 0$. Evaluating f at these critical numbers and endpoints yields Table 4.5.1, from which we conclude that an absolute minimum value of $-\frac{9}{8}$ occurs at $x = \frac{1}{8}$, and an absolute maximum value of 9 occurs at $x = -1$. ◀

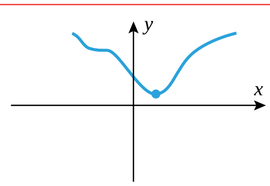
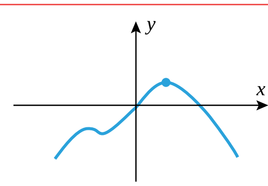
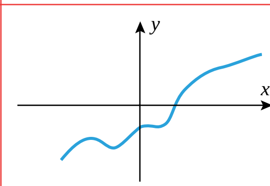
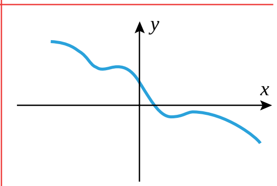
Table 4.5.1

x	−1	0	$\frac{1}{8}$	1
$f(x)$	9	0	$-\frac{9}{8}$	3

ABSOLUTE EXTREMA ON INFINITE INTERVALS

We observed earlier that a continuous function may or may not have absolute extrema on an infinite interval (see Figure 4.5.1). However, certain conclusions about the existence of absolute extrema of a continuous function f on $(-\infty, +\infty)$ can be drawn from the behavior of $f(x)$ as $x \to -\infty$ and as $x \to +\infty$ (Table 4.5.2).

Table 4.5.2

LIMITS	$\lim_{x\to-\infty} f(x) = +\infty$ $\lim_{x\to+\infty} f(x) = +\infty$	$\lim_{x\to-\infty} f(x) = -\infty$ $\lim_{x\to+\infty} f(x) = -\infty$	$\lim_{x\to-\infty} f(x) = -\infty$ $\lim_{x\to+\infty} f(x) = +\infty$	$\lim_{x\to-\infty} f(x) = +\infty$ $\lim_{x\to+\infty} f(x) = -\infty$
CONCLUSION IF f IS CONTINUOUS EVERYWHERE	f has an absolute minimum but no absolute maximum on $(-\infty, +\infty)$.	f has an absolute maximum but no absolute minimum on $(-\infty, +\infty)$.	f has neither an absolute maximum nor an absolute minimum on $(-\infty, +\infty)$.	f has neither an absolute maximum nor an absolute minimum on $(-\infty, +\infty)$.
GRAPH				

Example 3 What can you say about the existence of absolute extrema on $(-\infty, +\infty)$ for polynomials?

Solution. If $p(x)$ is a polynomial of odd degree, then

$$\lim_{x \to +\infty} p(x) \quad \text{and} \quad \lim_{x \to -\infty} p(x) \tag{1}$$

have opposite signs (one is $+\infty$ and the other is $-\infty$), so there are no absolute extrema. On the other hand, if $p(x)$ has even degree, then the limits in (1) have the same sign (both $+\infty$ or both $-\infty$). If the leading coefficient is positive, then both limits are $+\infty$, and there is an absolute minimum but no absolute maximum; if the leading coefficient is negative, then both limits are $-\infty$, and there is an absolute maximum but no absolute maximum. ◀

Example 4 Determine by inspection whether $p(x) = 3x^4 + 4x^3$ has any absolute extrema. If so, find them and state where they occur.

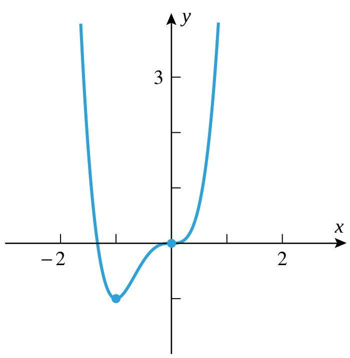
Solution. Since $p(x)$ has even degree and the leading coefficient is positive, $p(x) \to +\infty$ as $x \to \pm\infty$. Thus, there is an absolute minimum but no absolute maximum. From Theorem 4.5.4 [applied to the interval $(-\infty, +\infty)$], the absolute minimum must occur at a critical number of p. Since p is differentiable everywhere, we can find all critical numbers by solving the equation $p'(x) = 0$. This equation is

$$12x^3 + 12x^2 = 12x^2(x + 1) = 0$$

from which we conclude that the critical numbers are $x = 0$ and $x = -1$. Evaluating p at these critical numbers yields

$$p(0) = 0 \quad \text{and} \quad p(-1) = -1$$

Therefore, p has an absolute minimum of -1 at $x = -1$ (Figure 4.5.7). ◀



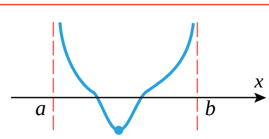
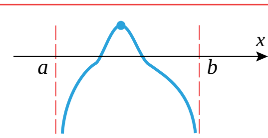
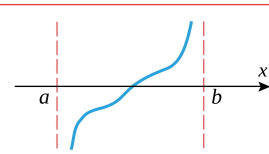
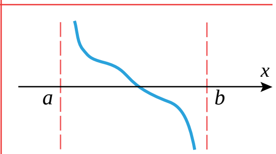
$p(x) = 3x^4 + 4x^3$

Figure 4.5.7

ABSOLUTE EXTREMA ON OPEN INTERVALS

We know that a continuous function may or may not have absolute extrema on an open interval. However, certain conclusions about the existence of absolute extrema of a continuous function f on a finite open interval (a, b) can be drawn from the behavior of $f(x)$ as $x \to a^+$ and as $x \to b^-$ (Table 4.5.3). Similar conclusions can be drawn for intervals of the form $(-\infty, b)$ or $(a, +\infty)$.

Table 4.5.3

LIMITS	$\lim_{x\to a^+} f(x) = +\infty$ $\lim_{x\to b^-} f(x) = +\infty$	$\lim_{x\to a^+} f(x) = -\infty$ $\lim_{x\to b^-} f(x) = -\infty$	$\lim_{x\to a^+} f(x) = -\infty$ $\lim_{x\to b^-} f(x) = +\infty$	$\lim_{x\to a^+} f(x) = +\infty$ $\lim_{x\to b^-} f(x) = -\infty$
CONCLUSION IF *f* IS CONTINUOUS ON (*a*, *b*)	*f* has an absolute minimum but no absolute maximum on (a, b).	*f* has an absolute maximum but no absolute minimum on (a, b).	*f* has neither an absolute maximum nor an absolute minimum on (a, b).	*f* has neither an absolute maximum nor an absolute minimum on (a, b).
GRAPH				

Example 5 Determine whether the function

$$f(x) = \frac{1}{x^2 - x}$$

has any absolute extrema on the interval $(0, 1)$. If so, find them and state where they occur.

Solution. Since f is continuous on the interval (0, 1) and

$$\lim_{x\to 0^+} f(x) = \lim_{x\to 0^+} \frac{1}{x^2 - x} = \lim_{x\to 0^+} \frac{1}{x(x-1)} = -\infty$$

$$\lim_{x\to 1^-} f(x) = \lim_{x\to 1^-} \frac{1}{x^2 - x} = \lim_{x\to 1^-} \frac{1}{x(x-1)} = -\infty$$

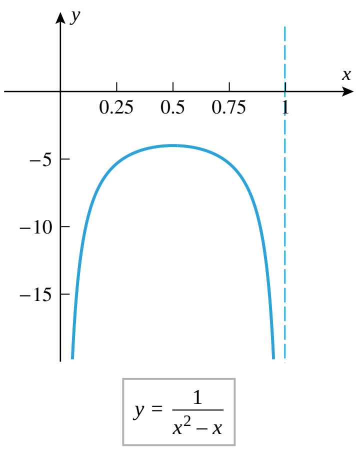


Figure 4.5.8

the function f has an absolute maximum but no absolute minimum on the interval (0, 1). By Theorem 4.5.4 the absolute maximum must occur at a critical number of f in the interval (0, 1). We have

$$f'(x) = -\frac{2x-1}{(x^2-x)^2}$$

so the only solution of the equation $f'(x) = 0$ is $x = \frac{1}{2}$. Although f is not differentiable at $x = 0$ or at $x = 1$, these values are doubly disqualified since they are neither in the domain of f nor in the interval (0, 1). Thus, the absolute maximum occurs at $x = \frac{1}{2}$, and this absolute maximum is

$$f\left(\tfrac{1}{2}\right) = \frac{1}{\left(\frac{1}{2}\right)^2 - \frac{1}{2}} = -4$$

(Figure 4.5.8). ◀

ABSOLUTE EXTREMA OF FUNCTIONS WITH ONE RELATIVE EXTREMUM

If a continuous function has only one relative extremum on a finite or infinite interval I, then that relative extremum must of necessity also be an absolute extremum. To understand why this is so, suppose that f has a relative maximum at x_0 in an interval I, and there are no other relative extrema of f on I. If $f(x_0)$ is *not* the absolute maximum of f on I, then the graph of f has to make an upward turn somewhere on I to rise above $f(x_0)$. However, this cannot happen because in the process of making an upward turn it would produce a second relative extremum on I (Figure 4.5.9). Thus, $f(x_0)$ must be the absolute maximum as well as a relative maximum. This idea is captured in the following theorem, which we state without proof.

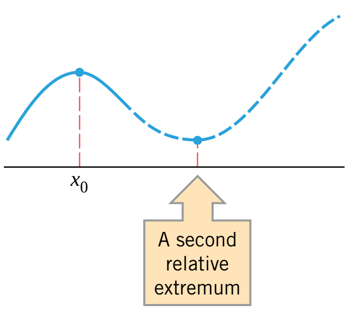


Figure 4.5.9

4.5.5 THEOREM. *Suppose that f is continuous and has exactly one relative extremum on an interval I, say at x_0.*

(a) If f has a relative minimum at x_0, then $f(x_0)$ is the absolute minimum of f on I.

(b) If f has a relative maximum at x_0, then $f(x_0)$ is the absolute maximum of f on I.

This theorem is often helpful in situations where other methods are difficult or tedious to apply.

Example 6 Find all absolute extrema of the function $f(x) = x^3 - 3x^2 + 4$ on the interval

(a) $(-\infty, +\infty)$ (b) $(0, +\infty)$

Solution (a). Because f is a polynomial of odd degree, it follows from the discussion in Example 3 that there are no absolute extrema on the interval $(-\infty, +\infty)$.

Solution (b). Since

$$\lim_{x\to +\infty} (x^3 - 3x^2 + 4) = +\infty$$

we know that f cannot have an absolute maximum on the interval $(0, +\infty)$. However, the limit

$$\lim_{x\to 0^+} (x^3 - 3x^2 + 4) = 4$$

is not infinite, so there is a possibility that f may have an absolute minimum on this interval. In this case it would have to occur at a stationary point, which suggests that we look for solutions of the equation $f'(x) = 0$. But,

$$f'(x) = 3x^2 - 6x = 3x(x-2)$$

so f has critical numbers $x = 0$ and $x = 2$. However, the only critical number inside the interval $(0, +\infty)$ is at $x = 2$. Thus, Theorem 4.5.5 is applicable here. Since

$$f''(x) = 6x - 6$$

we have $f''(2) = 6 > 0$, so a relative minimum occurs at $x = 2$ by the second derivative test. Thus, $f(x)$ has an absolute minimum at $x = 2$, and this absolute minimum is $f(2) = 0$ (Figure 4.5.10). ◀

ABSOLUTE EXTREMA AND PARAMETRIC CURVES

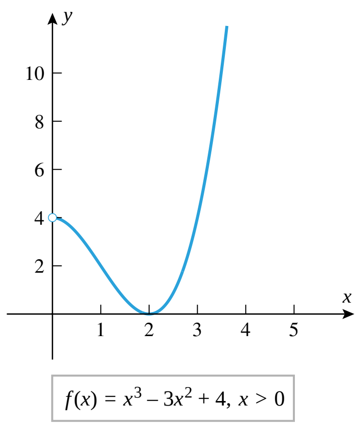


Figure 4.5.10

Suppose that a curve C is given parametrically by the equations

$$x = f(t), \quad y = g(t) \qquad (a \le t \le b)$$

where f and g are *continuous* on the finite closed interval $[a, b]$. It follows from the Extreme-Value Theorem that $f(t)$ and $g(t)$ have absolute maxima and absolute minima for $a \le t \le b$; this means that a particle moving along the curve cannot move away from the origin indefinitely—there must be a smallest and largest x-coordinate and a smallest and largest y-coordinate. Geometrically, the entire curve is contained within a box determined by these smallest and largest coordinates.

Example 7 Suppose that the equations of motion for a paper airplane during its first 10 seconds of flight are

$$x = t - 3\sin t, \quad y = 4 - 3\cos t \qquad (0 \le t \le 10)$$

What are the highest and lowest points in the trajectory, and when is the airplane at those points?

Solution. The trajectory, pictured in Figure 4.5.11, is shown in more detail in Figure 1.8.2. We want to find the absolute maximum and minimum values of y over the time interval $[0, 10]$ and the values of t for which these absolute extrema occur. The absolute extrema must occur either at the endpoints of the closed interval $[0, 10]$ or at critical numbers in the open interval $(0, 10)$. To find the critical numbers, we must solve the equation $dy/dt = 0$, which is

$$3\sin t = 0$$

Thus, there are critical numbers in the interval $(0, 10)$ at $t = \pi, 2\pi$, and 3π. Evaluating $y = 4 - 3\cos t$ at the endpoints and the critical numbers yields

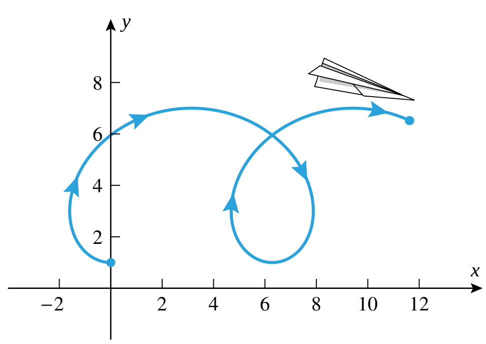


Figure 4.5.11

$$y = 4 - 3\cos 0 = 4 - 3 = 1$$
$$y = 4 - 3\cos \pi = 4 - (-3) = 7$$
$$y = 4 - 3\cos 2\pi = 4 - 3 = 1$$
$$y = 4 - 3\cos 3\pi = 4 - (-3) = 7$$
$$y = 4 - 3\cos 10 \approx 6.517$$

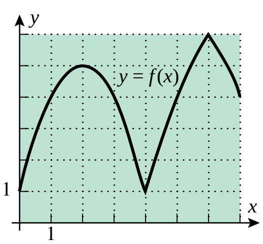
Thus, a high point of $y = 7$ is reached at times $t = \pi$ and $t = 3\pi$, and a low point of $y = 1$ is reached at times $t = 0$ and $t = 2\pi$. This is consistent with Figure 1.8.2. ◀

EXERCISE SET 4.5

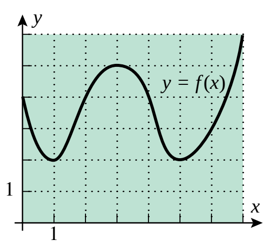
Graphing Calculator C CAS

In Exercises 1–2, use the graph to find x-coordinates of the relative extrema and absolute extrema of f on [0, 7].

1.



2.



3. In each part, sketch the graph of a continuous function f with the stated properties on the interval [0, 10].
(a) f has an absolute minimum at $x = 0$ and an absolute maximum at $x = 10$.
(b) f has an absolute minimum at $x = 2$ and an absolute maximum at $x = 7$.
(c) f has a relative minima at $x = 1$ and $x = 8$, has relative maxima at $x = 3$ and $x = 7$, has an absolute minimum at $x = 5$, and has an absolute maximum at $x = 10$.

4. In each part, sketch the graph of a continuous function f with the stated properties on the interval $(-\infty, +\infty)$.
(a) f has no relative extrema or absolute extrema.
(b) f has an absolute minimum at $x = 0$ but no absolute maximum.
(c) f has an absolute maximum at $x = -5$ and an absolute minimum at $x = 5$.

In Exercises 5–14, find the absolute maximum and minimum values of f on the given closed interval, and state where those values occur.

5. $f(x) = 4x^2 - 4x + 1$; $[0, 1]$

6. $f(x) = 8x - x^2$; $[0, 6]$

7. $f(x) = (x - 1)^3$; $[0, 4]$

8. $f(x) = 2x^3 - 3x^2 - 12x$; $[-2, 3]$

9. $f(x) = \dfrac{3x}{\sqrt{4x^2 + 1}}$; $[-1, 1]$

10. $f(x) = (x^2 + x)^{2/3}$; $[-2, 3]$

11. $f(x) = x - \tan x$; $[-\pi/4, \pi/4]$

12. $f(x) = \sin x - \cos x$; $[0, \pi]$

13. $f(x) = 1 + |9 - x^2|$; $[-5, 1]$

14. $f(x) = |6 - 4x|$; $[-3, 3]$

In Exercises 15–22, find the absolute maximum and minimum values of f, if any, on the given interval, and state where those values occur.

15. $f(x) = x^2 - 3x - 1$; $(-\infty, +\infty)$

16. $f(x) = 3 - 4x - 2x^2$; $(-\infty, +\infty)$

17. $f(x) = 4x^3 - 3x^4$; $(-\infty, +\infty)$

18. $f(x) = x^4 + 4x$; $(-\infty, +\infty)$

19. $f(x) = x^3 - 3x - 2$; $(-\infty, +\infty)$

20. $f(x) = x^3 - 9x + 1$; $(-\infty, +\infty)$

21. $f(x) = \dfrac{x^2}{x + 1}$; $(-5, -1)$ **22.** $f(x) = \dfrac{x + 3}{x - 3}$; $[-5, 5]$

In Exercises 23–32, use a graphing utility to estimate the absolute maximum and minimum values of f, if any, on the stated interval, and then use calculus methods to find the exact values.

23. $f(x) = (x^2 - 1)^2$; $(-\infty, +\infty)$

24. $f(x) = (x - 1)^2(x + 2)^2$; $(-\infty, +\infty)$

25. $f(x) = x^{2/3}(20 - x)$; $[-1, 20]$

26. $f(x) = \dfrac{x}{x^2 + 2}$; $[-1, 4]$

27. $f(x) = 1 + \dfrac{1}{x}$; $(0, +\infty)$

28. $f(x) = \dfrac{x}{x^2 + 1}$; $[0, +\infty)$

29. $f(x) = 2\sec x - \tan x$; $[0, \pi/4]$

30. $f(x) = \sin^2 x + \cos x$; $[-\pi, \pi]$

31. $f(x) = \sin(\cos x)$; $[0, 2\pi]$

32. $f(x) = \cos(\sin x)$; $[0, \pi]$

33. Find the absolute maximum and minimum values of

$$f(x) = \begin{cases} 4x - 2, & x < 1 \\ (x-2)(x-3), & x \geq 1 \end{cases}$$

on $\left[\frac{1}{2}, \frac{7}{2}\right]$.

34. Let $f(x) = x^2 + px + q$. Find the values of p and q such that $f(1) = 3$ is an extreme value of f on $[0, 2]$. Is this value a maximum or minimum?

If f is a periodic function, then the locations of all absolute extrema on the interval $(-\infty, +\infty)$ can be obtained by finding the locations of the absolute extrema for one period and using the periodicity to locate the rest. Use this idea in Exercises 35 and 36 to find the absolute maximum and minimum values of the function, and state the x-values at which they occur.

35. $f(x) = 2\sin 2x + \sin 4x$

36. $f(x) = 3\cos\dfrac{x}{3} + 2\cos\dfrac{x}{2}$

One way of proving that $f(x) \leq g(x)$ for all x in a given interval is to show that $0 \leq g(x) - f(x)$ for all x in the interval; and one way of proving the latter inequality is to show that the absolute minimum value of $g(x) - f(x)$ on the interval is nonnegative. Use this idea to prove the inequalities in Exercises 37 and 38.

37. Prove that $\sin x \leq x$ for all x in the interval $[0, 2\pi]$.

38. Prove that $\cos x \geq 1 - (x^2/2)$ for all x in the interval $[0, 2\pi]$.

39. What is the smallest possible slope for a tangent to the graph of the equation $y = x^3 - 3x^2 + 5x$?

40. (a) Show that

$$f(x) = \frac{64}{\sin x} + \frac{27}{\cos x}$$

has a minimum value but no maximum value on the interval $(0, \pi/2)$.

(b) Find the minimum value.

41. Show that the absolute minimum value of

$$f(x) = x^2 + \frac{16x^2}{(8-x)^2}, \quad x > 8$$

occurs at $x = 4(2 + \sqrt[3]{2})$ by using a CAS to find $f'(x)$ and to solve the equation $f'(x) = 0$.

42. Suppose that A and B denote any two positive real numbers. Use a CAS to determine the maximum value of the function $f(x) = A\cos x + B\sin x$ in terms of A and B.

43. It can be proved that if f is differentiable on (a, b) and L is a line that does not intersect the curve $y = f(x)$ over an interval (a, b), then the points at which the curve is closest to or farthest from the line L, if any, occur at points where the tangent line to the curve is parallel to L (see the accompanying figure). Use this result to find the points on the graph of $y = -x^2$ that are closest to and farthest from the line $y = 2 - x$ for $-1 \leq x \leq \frac{3}{2}$.

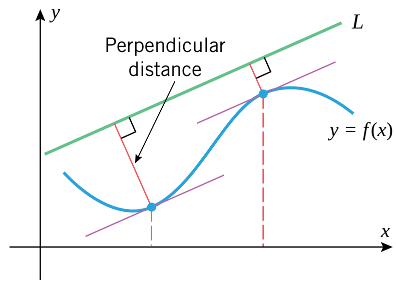


Figure Ex-43

44. Use the idea discussed in Exercise 43 to find the coordinates of all points on the graph of $y = x^3$ closest to and farthest from the line $y = \frac{4}{3}x - 1$ for $-1 \leq x \leq 1$.

45. Suppose that the equations of motion of a paper airplane during the first 12 seconds of flight are

$$x = t - 2\sin t, \quad y = 2 - 2\cos t \qquad (0 \leq t \leq 12)$$

What are the highest and lowest points in the trajectory, and when is the airplane at those points?

46. The accompanying figure shows the path of a fly whose equations of motion are

$$x = \frac{\cos t}{2 + \sin t}, \quad y = 3 + \sin(2t) - 2\sin^2 t \qquad (0 \leq t \leq 2\pi)$$

(a) How high and low does it fly?

(b) How far left and right of the origin does it fly?

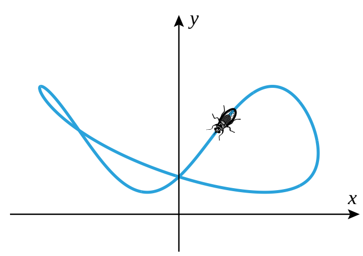


Figure Ex-46

47. Let $f(x) = ax^2 + bx + c$, where $a > 0$. Prove that $f(x) \geq 0$ for all x if and only if $b^2 - 4ac \leq 0$. [*Hint:* Find the minimum of $f(x)$.]

48. Prove Theorem 4.5.4 in the case where the extreme value is a minimum.

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4.6 APPLIED MAXIMUM AND MINIMUM PROBLEMS

In this section we will show how the methods discussed in the last section can be used to solve various applied optimization problems.

CLASSIFICATION OF OPTIMIZATION PROBLEMS

The applied optimization problems that we will consider in this section fall into the following two categories:

- Problems that reduce to maximizing or minimizing a continuous function over a finite closed interval.
- Problems that reduce to maximizing or minimizing a continuous function over an infinite interval or a finite interval that is not closed.

For problems of the first type the Extreme-Value Theorem (4.5.3) guarantees that the problem has a solution, and we know that the solution can be obtained by examining the values of the function at the critical numbers and at the endpoints. However, for problems of the second type there may or may not be a solution. If the function is continuous and has exactly one relative extremum of the appropriate type on the interval, then Theorem 4.5.5 guarantees the existence of a solution and provides a method for finding it. In cases where this theorem is not applicable some ingenuity may be required to solve the problem.

PROBLEMS INVOLVING FINITE CLOSED INTERVALS

In his *On a Method for the Evaluation of Maxima and Minima*, the seventeenth century French mathematician Pierre de Fermat* solved an optimization problem very similar to the one posed in our first example. Fermat's work on such optimization problems prompted the French mathematician Laplace to proclaim Fermat the "true inventor of the differential calculus." Although this honor must still reside with Newton and Leibniz, it is the case that Fermat developed procedures that anticipated parts of differential calculus.

*PIERRE DE FERMAT (1601–1665). Fermat, the son of a successful French leather merchant, was a lawyer who practiced mathematics as a hobby. He received a Bachelor of Civil Laws degree from the University of Orleans in 1631 and subsequently held various government positions, including a post as councillor to the Toulouse parliament. Although he was apparently financially successful, confidential documents of that time suggest that his performance in office and as a lawyer was poor, perhaps because he devoted so much time to mathematics. Throughout his life, Fermat fought all efforts to have his mathematical results published. He had the unfortunate habit of scribbling his work in the margins of books and often sent his results to friends without keeping copies for himself. As a result, he never received credit for many major achievements until his name was raised from obscurity in the mid-nineteenth century. It is now known that Fermat, simultaneously and independently of Descartes, developed analytic geometry. Unfortunately, Descartes and Fermat argued bitterly over various problems so that there was never any real cooperation between these two great geniuses.

Fermat solved many fundamental calculus problems. He obtained the first procedure for differentiating polynomials, and solved many important maximization, minimization, area, and tangent problems. His work served to inspire Isaac Newton. Fermat is best known for his work in number theory, the study of properties of and relationships between whole numbers. He was the first mathematician to make substantial contributions to this field after the ancient Greek mathematician Diophantus. Unfortunately, none of Fermat's contemporaries appreciated his work in this area, a fact that eventually pushed Fermat into isolation and obscurity in later life. In addition to his work in calculus and number theory, Fermat was one of the founders of probability theory and made major contributions to the theory of optics. Outside mathematics, Fermat was a classical scholar of some note, was fluent in French, Italian, Spanish, Latin, and Greek, and he composed a considerable amount of Latin poetry.

One of the great mysteries of mathematics is shrouded in Fermat's work in number theory. In the margin of a book by Diophantus, Fermat scribbled that for integer values of n greater than 2, the equation $x^n + y^n = z^n$ has no nonzero integer solutions for x, y, and z. He stated, "I have discovered a truly marvelous proof of this, which however the margin is not large enough to contain." This result, which became known as "Fermat's last theorem," appeared to be true, but its proof evaded the greatest mathematical geniuses for 300 years until Professor Andrew Wiles of Princeton University presented a proof in June 1993 in a dramatic series of three lectures that drew international media attention (see *New York Times*, June 27, 1993). As it turned out, that proof had a serious gap that he and Richard Taylor fixed and published in 1995. A prize of 100,000 German marks was offered in 1908 for the solution, but it is worthless today because of inflation.

Example 1 A garden is to be laid out in a rectangular area and protected by a chicken wire fence. What is the largest possible area of the garden if only 100 running feet of chicken wire is available for the fence?

Solution. Let

x = length of the rectangle (ft)
y = width of the rectangle (ft)
A = area of the rectangle (ft^2)

Then

$$A = xy \tag{1}$$

Since the perimeter of the rectangle is 100 ft, the variables x and y are related by the equation

$$2x + 2y = 100 \quad \text{or} \quad y = 50 - x \tag{2}$$

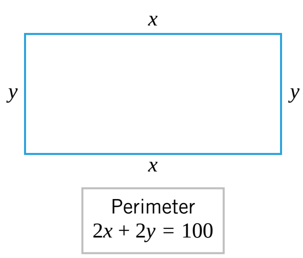


Figure 4.6.1

(See Figure 4.6.1.) Substituting (2) in (1) yields

$$A = x(50 - x) = 50x - x^2 \tag{3}$$

Because x represents a length it cannot be negative, and because the two sides of length x cannot have a combined length exceeding the total perimeter of 100 ft, the variable x must satisfy

$$0 \le x \le 50 \tag{4}$$

Thus, we have reduced the problem to that of finding the value (or values) of x in $[0, 50]$, for which A is maximum. Since A is a polynomial in x, it is continuous on $[0, 50]$, and so the maximum must occur at an endpoint of this interval or at a critical number.

From (3) we obtain

$$\frac{dA}{dx} = 50 - 2x$$

Setting $dA/dx = 0$ we obtain

$$50 - 2x = 0$$

or $x = 25$. Thus, the maximum occurs at one of the values

$$x = 0, \quad x = 25, \quad x = 50$$

Substituting these values in (3) yields Table 4.6.1, which tells us that the maximum area of 625 ft^2 occurs at $x = 25$, which is consistent with the graph of (3) in Figure 4.6.2. From (2) the corresponding value of y is 25, so the rectangle of perimeter 100 ft with greatest area is a square with sides of length 25 ft. ◀

Table 4.6.1

x	0	25	50
A	0	625	0

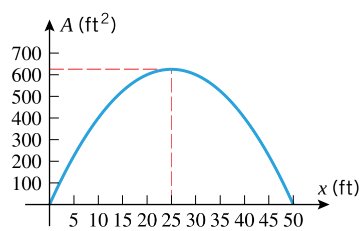


Figure 4.6.2

REMARK. In this example we included $x = 0$ and $x = 50$ as possible values for x, even though both values lead to rectangles with two sides of length zero. Whether or not these values should be allowed will depend on our objective in the problem. If we view this purely as a mathematical problem, then there is nothing wrong with allowing sides of length zero. However, if we view this as an applied problem in which the rectangle will be formed from physical material, then these values should be excluded.

Example 1 illustrates the following five-step procedure that can be used for solving many applied maximum and minimum problems.

Step 1. Draw an appropriate figure and label the quantities relevant to the problem.

Step 2. Find a formula for the quantity to be maximized or minimized.

Step 3. Using the conditions stated in the problem to eliminate variables, express the quantity to be maximized or minimized as a function of one variable.

Step 4. Find the interval of possible values for this variable from the physical restrictions in the problem.

Step 5. If applicable, use the techniques of the preceding section to obtain the maximum or minimum.

Example 2 An open box is to be made from a 16-inch by 30-inch piece of cardboard by cutting out squares of equal size from the four corners and bending up the sides (Figure 4.6.3). What size should the squares be to obtain a box with the largest volume?

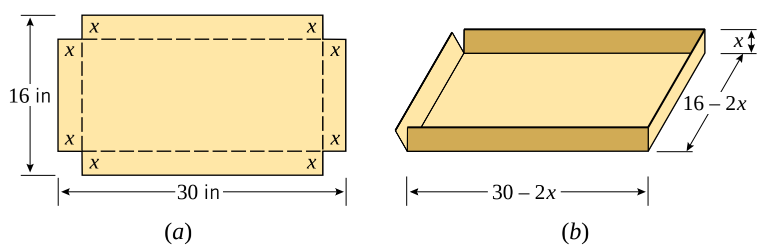


Figure 4.6.3

Solution. For emphasis, we explicitly list the steps of the five-step problem-solving procedure given above as an outline for the solution of this problem. (In later examples we will follow these guidelines implicitly.)

- *Step 1:* Figure 4.6.3*a* illustrates the cardboard piece with squares removed from its corners. Let

  $x =$ length (in inches) of the sides of the squares to be cut out

  $V =$ volume (in cubic inches) of the resulting box

- *Step 2:* Because we are removing a square of side x from each corner, the resulting box will have dimensions $16 - 2x$ by $30 - 2x$ by x (Figure 4.6.3*b*). Since the volume of a box is the product of its dimensions, we have

$$V = (16 - 2x)(30 - 2x)x = 480x - 92x^2 + 4x^3 \qquad (5)$$

- *Step 3:* Note that our expression for volume is already in terms of the single variable x.
- *Step 4:* The variable x in (5) is subject to certain restrictions. Because x represents a length, it cannot be negative, and because the width of the cardboard is 16 inches, we cannot cut out squares whose sides are more than 8 inches long. Thus, the variable x in (5) must satisfy

$$0 \le x \le 8$$

  and hence we have reduced our problem to finding the value (or values) of x in the interval $[0, 8]$ for which (5) is a maximum.

Table 4.6.2

x	0	$\frac{10}{3}$	8
V	0	$\frac{19600}{27} \approx 726$	0

- *Step 5:* From (5) we obtain

$$\frac{dV}{dx} = 480 - 184x + 12x^2 = 4(120 - 46x + 3x^2)$$
$$= 4(x - 12)(3x - 10)$$

Setting $dV/dx = 0$ yields

$$x = \tfrac{10}{3} \quad \text{and} \quad x = 12$$

Since $x = 12$ falls outside the interval [0, 8], the maximum value of V occurs either at the critical number $x = \frac{10}{3}$ or at the endpoints $x = 0, x = 8$. Substituting these values into (5) yields Table 4.6.2, which tells us that the greatest possible volume $V = \frac{19600}{27}$ in^3 ≈ 726 in^3 occurs when we cut out squares whose sides have length $\frac{10}{3}$ inches. This is consistent with the graph of (5) shown in Figure 4.6.4. ◀

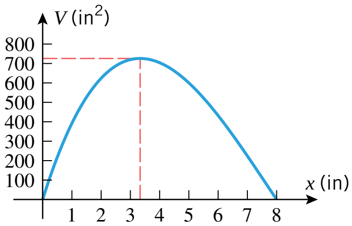


Figure 4.6.4

In Example 2 of Section 1.1 we used approximate graphical methods to solve a problem of piping oil from an offshore well to a point on the shore with minimal cost. We will now show how to solve that problem exactly using calculus.

Example 3 Figure 4.6.5 shows an offshore oil well located at a point W that is 5 km from the closest point A on a straight shoreline. Oil is to be piped from W to a shore point B that is 8 km from A by piping it on a straight line under water from W to some shore point P between A and B and then on to B via pipe along the shoreline. If the cost of laying pipe is \$1,000,000/km under water and \$500,000/km over land, where should the point P be located to minimize the cost of laying the pipe?

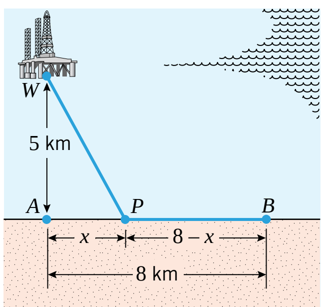


Figure 4.6.5

Solution. Let

x = distance (in kilometers) between A and P

c = cost (in millions of dollars) for the entire pipeline

From Figure 4.6.5 the length of pipe under water is the distance between W and P. By the Theorem of Pythagoras, that length is

$$\sqrt{x^2 + 25} \tag{6}$$

Also from Figure 4.6.5, the length of pipe over land is the distance between P and B, which is

$$8 - x \tag{7}$$

From (6) and (7) it follows that the total cost c (in millions of dollars) for the pipeline is

$$c = 1(\sqrt{x^2 + 25}) + \tfrac{1}{2}(8 - x) = \sqrt{x^2 + 25} + \tfrac{1}{2}(8 - x) \tag{8}$$

Because the distance between A and B is 8 km, the distance x between A and P must satisfy

$$0 \le x \le 8$$

We have thus reduced our problem to finding the value (or values) of x in the interval [0, 8] for which (8) is a minimum. Since c is a continuous function of x on the closed interval [0, 8], we can use the methods developed in the preceding section to find the minimum.

From (8) we obtain

$$\frac{dc}{dx} = \frac{x}{\sqrt{x^2 + 25}} - \frac{1}{2}$$

Setting $dc/dx = 0$ and solving for x yields

$$\frac{x}{\sqrt{x^2 + 25}} = \frac{1}{2} \tag{9}$$

$$x^2 = \frac{1}{4}(x^2 + 25)$$

$$x = \pm\frac{5}{\sqrt{3}}$$

The number $-5/\sqrt{3}$ is not a solution of (9) and must be discarded, leaving $x = 5/\sqrt{3}$ as the only critical number. Since this number lies in the interval [0, 8], the minimum must occur at one of the values

$$x = 0, \quad x = 5/\sqrt{3}, \quad x = 8$$

Substituting these values into (8) yields Table 4.6.3, which tells us that the least possible cost of the pipeline (to the nearest dollar) is $c = \$8{,}330{,}127$, and this occurs when the point P is located at a distance of $5/\sqrt{3} \approx 2.89$ km from A. This is consistent with the graph in Figure 1.1.9*c*. ◀

Table 4.6.3

x	0	$\frac{5}{\sqrt{3}}$	8
c	9	$\frac{10}{\sqrt{3}} + \left(4 - \frac{5}{2\sqrt{3}}\right) \approx 8.330127$	$\sqrt{89} \approx 9.433981$

FOR THE READER. If you have a CAS, use it to check all of the computations in this example. Specifically, differentiate c with respect to x, solve the equation $dc/dx = 0$, and perform all of the numerical calculations.

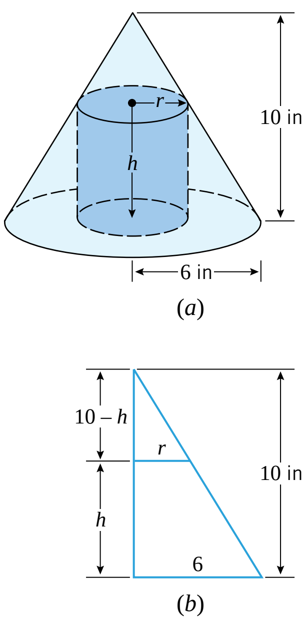


Figure 4.6.6

Example 4 Find the radius and height of the right circular cylinder of largest volume that can be inscribed in a right circular cone with radius 6 inches and height 10 inches (Figure 4.6.6*a*).

Solution. Let

r = radius (in inches) of the cylinder
h = height (in inches) of the cylinder
V = volume (in cubic inches) of the cylinder

The formula for the volume of the inscribed cylinder is

$$V = \pi r^2 h \tag{10}$$

To eliminate one of the variables in (10) we need a relationship between r and h. Using similar triangles (Figure 4.6.6*b*) we obtain

$$\frac{10-h}{r} = \frac{10}{6} \quad \text{or} \quad h = 10 - \tfrac{5}{3}r \tag{11}$$

Substituting (11) into (10) we obtain

$$V = \pi r^2 \left(10 - \tfrac{5}{3}r\right) = 10\pi r^2 - \tfrac{5}{3}\pi r^3 \tag{12}$$

which expresses V in terms of r alone. Because r represents a radius it cannot be negative, and because the radius of the inscribed cylinder cannot exceed the radius of the cone, the variable r must satisfy

$$0 \le r \le 6$$

Thus, we have reduced the problem to that of finding the value (or values) of r in [0, 6] for which (12) is a maximum. Since V is a continuous function of r on [0, 6], the methods developed in the preceding section apply.

From (12) we obtain

$$\frac{dV}{dr} = 20\pi r - 5\pi r^2 = 5\pi r(4 - r)$$

Setting $dV/dr = 0$ gives

$$5\pi r(4 - r) = 0$$

so $r = 0$ and $r = 4$ are critical numbers. Since these lie in the interval [0, 6], the maximum must occur at one of the values

$$r = 0, \quad r = 4, \quad r = 6$$

Table 4.6.4

r	0	4	6
V	0	$\frac{160}{3}\pi$	0

Substituting these values into (12) yields Table 4.6.4, which tells us that the maximum volume $V = \frac{160}{3}\pi \approx 168$ in^3 occurs when the inscribed cylinder has radius 4 in. When $r = 4$ it follows from (11) that $h = \frac{10}{3}$. Thus, the inscribed cylinder of largest volume has radius $r = 4$ in and height $h = \frac{10}{3}$ in. ◀

PROBLEMS INVOLVING INTERVALS THAT ARE NOT BOTH FINITE AND CLOSED

Example 5 A closed cylindrical can is to hold 1 liter (1000 cm^3) of liquid. How should we choose the height and radius to minimize the amount of material needed to manufacture the can?

Solution. Let

h = height (in cm) of the can
r = radius (in cm) of the can
S = surface area (in cm^2) of the can

Assuming there is no waste or overlap, the amount of material needed for manufacture will be the same as the surface area of the can. Since the can consists of two circular disks of radius r and a rectangular sheet with dimensions h by $2\pi r$ (Figure 4.6.7), the surface area will be

$$S = 2\pi r^2 + 2\pi r h \tag{13}$$

Since S depends on two variables, r and h, we will look for some condition in the problem that will allow us to express one of these variables in terms of the other. For this purpose, observe that the volume of the can is 1000 cm^3, so it follows from the formula $V = \pi r^2 h$ for the volume of a cylinder that

$$1000 = \pi r^2 h \quad \text{or} \quad h = \frac{1000}{\pi r^2} \tag{14–15}$$

Substituting (15) in (13) yields

$$S = 2\pi r^2 + \frac{2000}{r} \tag{16}$$

Thus, we have reduced the problem to finding a value of r in the interval $(0, +\infty)$ for which S is minimum. Since S is a continuous function of r on the interval $(0, +\infty)$ and

$$\lim_{r\to 0^+}\left(2\pi r^2 + \frac{2000}{r}\right) = +\infty \quad \text{and} \quad \lim_{r\to +\infty}\left(2\pi r^2 + \frac{2000}{r}\right) = +\infty$$

the analysis in Table 4.5.3 implies that S does have a minimum on the interval $(0, +\infty)$.

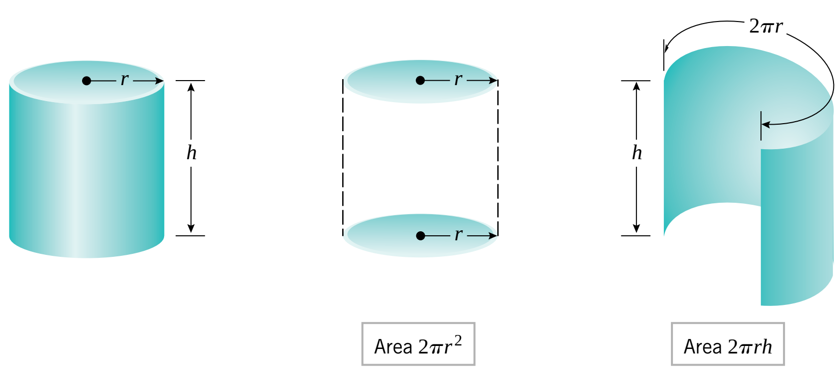


Figure 4.6.7

Since this minimum must occur at a critical number, we calculate

$$\frac{dS}{dr} = 4\pi r - \frac{2000}{r^2} \tag{17}$$

Setting $dS/dr = 0$ gives

$$r = \frac{10}{\sqrt[3]{2\pi}} \approx 5.4 \tag{18}$$

Since (18) is the only critical number in the interval $(0, +\infty)$, this value of r yields the minimum value of S. From (15) the value of h corresponding to this r is

$$h = \frac{1000}{\pi(10/\sqrt[3]{2\pi})^2} = \frac{20}{\sqrt[3]{2\pi}} = 2r$$

It is not an accident here that the minimum occurs when the height of the can is equal to the diameter of its base (Exercise 27).

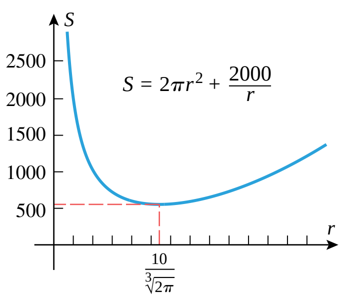


Figure 4.6.8

Second Solution. The conclusion that a minimum occurs at the value of r in (18) can be deduced from Theorem 4.5.5 and the second derivative test by noting that

$$\frac{d^2S}{dr^2} = 4\pi + \frac{4000}{r^3}$$

is positive if $r > 0$ and hence is positive if $r = 10/\sqrt[3]{2\pi}$. This implies that a relative minimum, and therefore a minimum, occurs at the critical number $r = 10/\sqrt[3]{2\pi}$.

Third Solution. An alternative justification that the critical number $r = 10/\sqrt[3]{2\pi}$ corresponds to a minimum for S is to view the graph of S versus r (Figure 4.6.8). ◀

REMARK. Note that S has no maximum on $(0, +\infty)$. Thus, had we asked for the dimensions of the can requiring the maximum amount of material for its manufacture, there would have been no solution to the problem. Optimization problems with no solution are sometimes called ***ill posed***.

Example 6 Find a point on the curve $y = x^2$ that is closest to the point (18, 0).

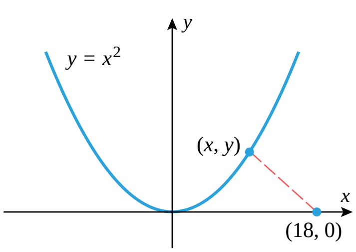


Figure 4.6.9

Solution. The distance L between (18, 0) and an arbitrary point (x, y) on the curve $y = x^2$ (Figure 4.6.9) is given by

$$L = \sqrt{(x-18)^2 + (y-0)^2}$$

Since (x, y) lies on the curve, x and y satisfy $y = x^2$; thus,

$$L = \sqrt{(x-18)^2 + x^4} \tag{19}$$

Because there are no restrictions on x, the problem reduces to finding a value of x in $(-\infty, +\infty)$ for which (19) is a minimum. The distance L and the square of the distance L^2 are minimized at the same value (see Exercise 60). Thus, the minimum value of L in (19) and the minimum value of

$$S = L^2 = (x-18)^2 + x^4 \tag{20}$$

occur at the same x-value.

From (20),

$$\frac{dS}{dx} = 2(x-18) + 4x^3 = 4x^3 + 2x - 36 \tag{21}$$

so that the critical numbers satisfy $4x^3 + 2x - 36 = 0$ or, equivalently,

$$2x^3 + x - 18 = 0 \tag{22}$$

To solve for x we will begin by checking the divisors of -18 to see whether the polynomial on the left side has any integer roots (see Appendix F). These divisors are $\pm1, \pm2, \pm3, \pm6, \pm9,$

and ±18. A check of these values shows that $x = 2$ is a root, so that $x - 2$ is a factor of the polynomial. After dividing the polynomial by this factor we can rewrite (22) as

$$(x-2)(2x^2+4x+9) = 0$$

Thus, the remaining solutions of (22) satisfy the quadratic equation

$$2x^2 + 4x + 9 = 0$$

But this equation has no real solutions (using the quadratic formula), so that $x = 2$ is the only critical number of S. To determine the nature of this critical number we will use the second derivative test. From (21),

$$\frac{d^2S}{dx^2} = 12x^2 + 2, \quad \text{so} \quad \left.\frac{d^2S}{dx^2}\right|_{x=2} = 50 > 0$$

which shows that a relative minimum occurs at $x = 2$. Since $x = 2$ is the only relative extremum for L, it follows from Theorem 4.5.5 that an absolute minimum value of L also occurs at $x = 2$. Thus, the point on the curve $y = x^2$ closest to (18, 0) is

$$(x, y) = (x, x^2) = (2, 4)$$ ◀

AN APPLICATION TO ECONOMICS

Three functions of importance to an economist or a manufacturer are

$C(x)$ = total cost of producing x units of a product during some time period
$R(x)$ = total revenue from selling x units of the product during the time period
$P(x)$ = total profit obtained by selling x units of the product during the time period

These are called, respectively, the ***cost function***, ***revenue function***, and ***profit function***. If all units produced are sold, then these are related by

$$P(x) = R(x) - C(x) \tag{23}$$
[profit] = [revenue] – [cost]

The total cost $C(x)$ of producing x units can be expressed as a sum

$$C(x) = a + M(x) \tag{24}$$

where a is a constant, called ***overhead***, and $M(x)$ is a function representing ***manufacturing cost***. The overhead, which includes such fixed costs as rent and insurance, does not depend on x; it must be paid even if nothing is produced. On the other hand, the manufacturing cost $M(x)$, which includes such items as cost of materials and labor, depends on the number of items manufactured. It is shown in economics that with suitable simplifying assumptions, $M(x)$ can be expressed in the form

$$M(x) = bx + cx^2$$

where b and c are constants. Substituting this in (24) yields

$$C(x) = a + bx + cx^2 \tag{25}$$

If a manufacturing firm can sell all the items it produces for p dollars apiece, then its total revenue $R(x)$ (in dollars) will be

$$R(x) = px \tag{26}$$

and its total profit $P(x)$ (in dollars) will be

$$P(x) = [\text{total revenue}] - [\text{total cost}] = R(x) - C(x) = px - C(x)$$

Thus, if the cost function is given by (25),

$$P(x) = px - (a + bx + cx^2) \tag{27}$$

Depending on such factors as number of employees, amount of machinery available, economic conditions, and competition, there will be some upper limit ℓ on the number of items a manufacturer is capable of producing and selling. Thus, during a fixed time period the variable x in (27) will satisfy

$$0 \le x \le \ell$$

By determining the value or values of x in $[0, \ell]$ that maximize (27), the firm can determine how many units of its product must be manufactured and sold to yield the greatest profit. This is illustrated in the following numerical example.

Example 7 A liquid form of penicillin manufactured by a pharmaceutical firm is sold in bulk at a price of \$200 per unit. If the total production cost (in dollars) for x units is

$$C(x) = 500{,}000 + 80x + 0.003x^2$$

and if the production capacity of the firm is at most 30,000 units in a specified time, how many units of penicillin must be manufactured and sold in that time to maximize the profit?

Solution. Since the total revenue for selling x units is $R(x) = 200x$, the profit $P(x)$ on x units will be

$$P(x) = R(x) - C(x) = 200x - (500{,}000 + 80x + 0.003x^2) \tag{28}$$

Since the production capacity is at most 30,000 units, x must lie in the interval [0, 30,000]. From (28)

$$\frac{dP}{dx} = 200 - (80 + 0.006x) = 120 - 0.006x$$

Setting $dP/dx = 0$ gives

$$120 - 0.006x = 0 \quad \text{or} \quad x = 20{,}000$$

Since this critical number lies in the interval [0, 30,000], the maximum profit must occur at one of the values

$$x = 0, \quad x = 20{,}000, \quad \text{or} \quad x = 30{,}000$$

Substituting these values in (28) yields Table 4.6.5, which tells us that the maximum profit $P = \$700{,}000$ occurs when $x = 20{,}000$ units are manufactured and sold in the specified time. ◀

Table 4.6.5

x	0	20,000	30,000
$P(x)$	–500,000	700,000	400,000

MARGINAL ANALYSIS

Economists call $P'(x)$, $R'(x)$, and $C'(x)$ the ***marginal profit***, ***marginal revenue***, and ***marginal cost***, respectively; and they interpret these quantities as the *additional* profit, revenue, and cost that result from producing and selling one additional unit of the product when the production and sales levels are at x units. These interpretations follow from the local linear approximations of the profit, revenue, and cost functions. For example, it follows from Formula (2) of Section 3.8 that when the production and sales levels are at x units the local linear approximation of the profit function is

$$P(x + \Delta x) \approx P(x) + P'(x)\Delta x$$

Thus, if $\Delta x = 1$ (one additional unit produced and sold), this formula implies

$$P(x + 1) \approx P(x) + P'(x)$$

and hence the *additional* profit that results from producing and selling one additional unit can be approximated as

$$P(x + 1) - P(x) \approx P'(x)$$

A BASIC PRINCIPLE OF ECONOMICS

It follows from (23) that $P'(x) = 0$ has the same solution as $C'(x) = R'(x)$, and this implies that the maximum profit must occur where the marginal revenue is equal to the marginal cost; that is:

> *The maximum profit occurs where the cost of manufacturing and selling an additional unit of a product is approximately equal to the revenue generated by the additional unit.*

In Example 7, the maximum profit occurs when $x = 20{,}000$ units. Note that

$$C(20{,}001) - C(20{,}000) = \$200.003 \quad \text{and} \quad R(20{,}001) - R(20{,}000) = \$200$$

which is consistent with this basic economic principle.

EXERCISE SET 4.6

1. Express the number 10 as a sum of two nonnegative numbers whose product is as large as possible.

2. How should two nonnegative numbers be chosen so that their sum is 1 and the sum of their squares is
(a) as large as possible
(b) as small as possible?

3. Find a number in the closed interval $\left[\frac{1}{2}, \frac{3}{2}\right]$ such that the sum of the number and its reciprocal is
(a) as small as possible
(b) as large as possible.

4. A rectangular field is to be bounded by a fence on three sides and by a straight stream on the fourth side. Find the dimensions of the field with maximum area that can be enclosed with 1000 feet of fence.

5. A rectangular plot of land is to be fenced in using two kinds of fencing. Two opposite sides will use heavy-duty fencing selling for \$3 a foot, while the remaining two sides will use standard fencing selling for \$2 a foot. What are the dimensions of the rectangular plot of greatest area that can be fenced in at a cost of \$6000?

6. A rectangle is to be inscribed in a right triangle having sides of length 6 in, 8 in, and 10 in. Find the dimensions of the rectangle with greatest area assuming the rectangle is positioned as in the accompanying figure.

7. Solve the problem in Exercise 6 assuming the rectangle is positioned as in the accompanying figure.

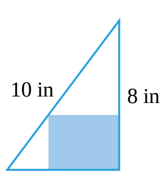


Figure Ex-6

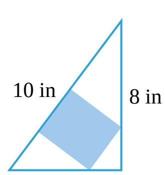


Figure Ex-7

8. A rectangle has its two lower corners on the x-axis and its two upper corners on the curve $y = 16 - x^2$. For all such rectangles, what are the dimensions of the one with largest area?

9. Find the dimensions of the rectangle with maximum area that can be inscribed in a circle of radius 10.

10. Find the dimensions of the rectangle of greatest area that can be inscribed in a semicircle of radius R as shown in the accompanying figure.

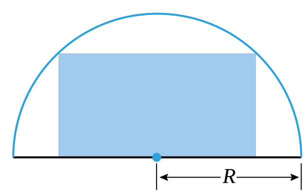


Figure Ex-10

11. A rectangular area of 3200 ft^2 is to be fenced off. Two opposite sides will use fencing costing \$1 per foot and the remaining sides will use fencing costing \$2 per foot. Find the dimensions of the rectangle of least cost.

12. Show that among all rectangles with perimeter p, the square has the maximum area.

13. Show that among all rectangles with area A, the square has the minimum perimeter.

14. A wire of length 12 in can be bent into a circle, bent into a square, or cut into two pieces to make both a circle and a square. How much wire should be used for the circle if the total area enclosed by the figure(s) is to be
(a) a maximum (b) a minimum?

15. A field in the shape of an isosceles triangle is to be bounded by a fence on the two equal sides of the triangle, and by a straight stream on the third side. Find the dimensions of the field with maximum area that can be enclosed by 300 yards of fence.

16. A church window consisting of a rectangle topped by a semicircle is to have a perimeter p. Find the radius of the semicircle if the area of the window is to be maximum.

17. A sheet of cardboard 12 in square is used to make an open box by cutting squares of equal size from the four corners and folding up the sides. What size squares should be cut to obtain a box with largest possible volume?

18. A square sheet of cardboard of side k is used to make an open box by cutting squares of equal size from the four corners and folding up the sides. What size squares should be cut from the corners to obtain a box with largest possible volume?

19. An open box is to be made from a 3-ft by 8-ft rectangular piece of sheet metal by cutting out squares of equal size from the four corners and bending up the sides. Find the maximum volume that the box can have.

20. A closed rectangular container with a square base is to have a volume of 2250 in^3. The material for the top and bottom of the container will cost \$2 per in^2, and the material for the sides will cost \$3 per in^2. Find the dimensions of the container of least cost.

21. A closed rectangular container with a square base is to have a volume of 2000 cm^3. It costs twice as much per square centimeter for the top and bottom as it does for the sides. Find the dimensions of the container of least cost.

22. A container with square base, vertical sides, and open top is to be made from 1000 ft^2 of material. Find the dimensions of the container with greatest volume.

23. A rectangular container with two square sides and an open top is to have a volume of V cubic units. Find the dimensions of the container with minimum surface area.

24. Find the dimensions of the right circular cylinder of largest volume that can be inscribed in a sphere of radius R.

25. Find the dimensions of the right circular cylinder of greatest surface area that can be inscribed in a sphere of radius R.

26. Show that the right circular cylinder of greatest volume that can be inscribed in a right circular cone has volume that is $\frac{4}{9}$ the volume of the cone (Figure Ex-26).

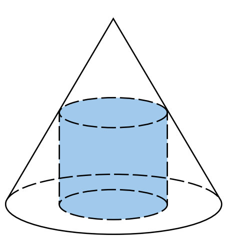


Figure Ex-26

27. A closed, cylindrical can is to have a volume of V cubic units. Show that the can of minimum surface area is achieved when the height is equal to the diameter of the base.

28. A closed cylindrical can is to have a surface area of S square units. Show that the can of maximum volume is achieved when the height is equal to the diameter of the base.

29. A cylindrical can, open at the top, is to hold 500 cm^3 of liquid. Find the height and radius that minimize the amount of material needed to manufacture the can.

30. A soup can in the shape of a right circular cylinder of radius r and height h is to have a prescribed volume V. The top and bottom are cut from squares as shown in the accompanying figure. If the shaded corners are wasted, but there is no other waste, find the ratio r/h for the can requiring the least material (including waste).

31. A box-shaped wire frame consists of two identical wire squares whose vertices are connected by four straight wires of equal length (Figure Ex-31). If the frame is to be made from a wire of length L, what should the dimensions be to obtain a box of greatest volume?

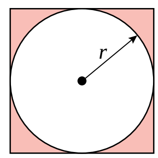


Figure Ex-30

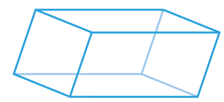


Figure Ex-31

32. Suppose that the sum of the surface areas of a sphere and a cube is a constant.

(a) Show that the sum of their volumes is smallest when the diameter of the sphere is equal to the length of an edge of the cube.

(b) When will the sum of their volumes be greatest?

33. Find the height and radius of the cone of slant height L whose volume is as large as possible.

34. A cone is made from a circular sheet of radius R by cutting out a sector and gluing the cut edges of the remaining piece together (Figure Ex-34). What is the maximum volume attainable for the cone?

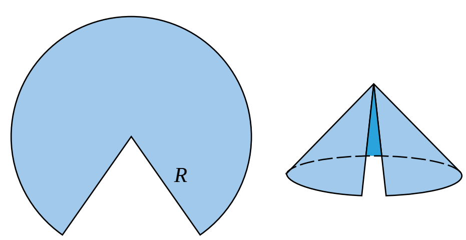


Figure Ex-34

35. A cone-shaped paper drinking cup is to hold 10 cm^3 of water. Find the height and radius of the cup that will require the least amount of paper.

36. Find the dimensions of the isosceles triangle of least area that can be circumscribed about a circle of radius R.

37. Find the height and radius of the right circular cone with least volume that can be circumscribed about a sphere of radius R.

38. A trapezoid is inscribed in a semicircle of radius 2 so that one side is along the diameter (Figure Ex-38). Find the maximum possible area for the trapezoid. [*Hint:* Express the area of the trapezoid in terms of θ.]

39. A drainage channel is to be made so that its cross section is a trapezoid with equally sloping sides (Figure Ex-39). If the sides and bottom all have a length of 5 ft, how should the angle θ ($0 \le \theta \le \pi/2$) be chosen to yield the greatest cross-sectional area of the channel?

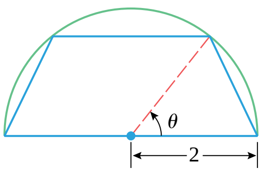


Figure Ex-38

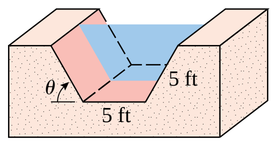


Figure Ex-39

40. A lamp is suspended above the center of a round table of radius r. How high above the table should the lamp be placed to achieve maximum illumination at the edge of the table? [Assume that the illumination I is directly proportional to the cosine of the angle of incidence ϕ of the light rays and inversely proportional to the square of the distance l from the light source (Figure Ex-40).]

41. A plank is used to reach over a fence 8 ft high to support a wall that is 1 ft behind the fence (Figure Ex-41). What is the length of the shortest plank that can be used? [*Hint:* Express the length of the plank in terms of the angle θ shown in the figure.]

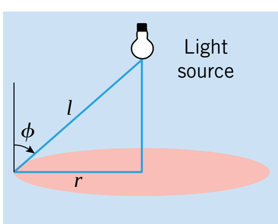


Figure Ex-40

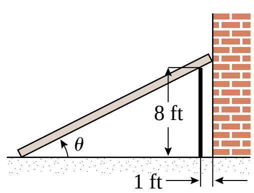


Figure Ex-41

42. A commercial cattle ranch currently allows 20 steers per acre of grazing land; on the average its steers weigh 2000 lb at market. Estimates by the Agriculture Department indicate that the average market weight per steer will be reduced by 50 lb for each additional steer added per acre of grazing land. How many steers per acre should be allowed in order for the ranch to get the largest possible total market weight for its cattle?

43. (a) A chemical manufacturer sells sulfuric acid in bulk at a price of \$100 per unit. If the daily total production cost in dollars for x units is

$$C(x) = 100{,}000 + 50x + 0.0025x^2$$

and if the daily production capacity is at most 7000 units, how many units of sulfuric acid must be manufactured and sold daily to maximize the profit?

(b) Would it benefit the manufacturer to expand the daily production capacity?

(c) Use marginal analysis to approximate the effect on profit if daily production could be increased from 7000 to 7001 units.

44. A firm determines that x units of its product can be sold daily at p dollars per unit, where

$$x = 1000 - p$$

The cost of producing x units per day is

$$C(x) = 3000 + 20x$$

(a) Find the revenue function $R(x)$.

(b) Find the profit function $P(x)$.

(c) Assuming that the production capacity is at most 500 units per day, determine how many units the company must produce and sell each day to maximize the profit.

(d) Find the maximum profit.

(e) What price per unit must be charged to obtain the maximum profit?

45. In a certain chemical manufacturing process, the daily weight y of defective chemical output depends on the total weight x of all output according to the empirical formula

$$y = 0.01x + 0.00003x^2$$

where x and y are in pounds. If the profit is \$100 per pound of nondefective chemical produced and the loss is \$20 per pound of defective chemical produced, how many pounds of chemical should be produced daily to maximize the total daily profit?

46. The cost c (in dollars per hour) to run an ocean liner at a constant speed v (in miles per hour) is given by $c = a + bv^n$, where a, b, and n are positive constants with $n > 1$. Find the speed needed to make the cheapest 3000-mi run.

47. Two particles, A and B, are in motion in the xy-plane. Their coordinates at each instant of time t ($t \ge 0$) are given by $x_A = t$, $y_A = 2t$, $x_B = 1 - t$, and $y_B = t$. Find the minimum distance between A and B.

48. Follow the directions of Exercise 47, with $x_A = t$, $y_A = t^2$, $x_B = 2t$, and $y_B = 2$.

49. Prove that $(1, 0)$ is the closest point on the curve $x^2 + y^2 = 1$ to $(2, 0)$.

50. Find all points on the curve $y = \sqrt{x}$ for $0 \le x \le 3$ that are closest to, and at the greatest distance from, the point $(2, 0)$.

51. Find all points on the curve $x^2 - y^2 = 1$ closest to $(0, 2)$.

52. Find a point on the curve $x = 2y^2$ closest to $(0, 9)$.

53. Find the coordinates of the point P on the curve

$$y = \frac{1}{x^2} \quad (x > 0)$$

where the segment of the tangent line at P that is cut off by the coordinate axes has its shortest length.

54. Find the x-coordinate of the point P on the parabola

$$y = 1 - x^2 \quad (0 < x \le 1)$$

where the triangle that is enclosed by the tangent line at P and the coordinate axes has the smallest area.

55. Where on the curve $y = (1 + x^2)^{-1}$ does the tangent line have the greatest slope?

56. A man is floating in a rowboat 1 mile from the (straight) shoreline of a large lake. A town is located on the shoreline 1 mile from the point on the shoreline closest to the man. As suggested in the accompanying figure, he intends to row in a straight line to some point P on the shoreline and then walk the remaining distance to the town. To what point should he row in order to reach his destination in the least time if
(a) he can walk 5 mi/h and row 3 mi/h;
(b) he can walk 5 mi/h and row 4 mi/h?

57. A pipe of negligible diameter is to be carried horizontally around a corner from a hallway 8 ft wide into a hallway 4 ft wide (Figure Ex-57). What is the maximum length that the pipe can have? [An interesting discussion of this problem in the case where the diameter of the pipe is not neglected is given by Norman Miller in the *American Mathematical Monthly*, Vol. 56, 1949, pp. 177–179.]

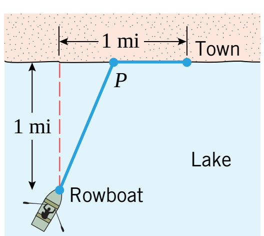


Figure Ex-56

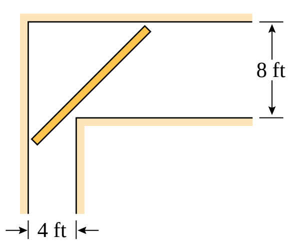


Figure Ex-57

58. If an unknown physical quantity x is measured n times, the measurements $x_1, x_2, \ldots, x_n$ often vary because of uncontrollable factors such as temperature, atmospheric pressure, and so forth. Thus, a scientist is often faced with the problem of using n different observed measurements to obtain an estimate $\bar{x}$ of an unknown quantity x. One method for making such an estimate is based on the ***least squares principle***, which states that the estimate $\bar{x}$ should be chosen to minimize

$$s = (x_1 - \bar{x})^2 + (x_2 - \bar{x})^2 + \cdots + (x_n - \bar{x})^2$$

which is the sum of the squares of the deviations between the estimate $\bar{x}$ and the measured values. Show that the estimate resulting from the least squares principle is

$$\bar{x} = \frac{1}{n}(x_1 + x_2 + \cdots + x_n)$$

that is, $\bar{x}$ is the arithmetic average of the observed values.

59. Suppose that the intensity of a point light source is directly proportional to the strength of the source and inversely proportional to the square of the distance from the source. Two point light sources with strengths of S and $8S$ are separated by a distance of 90 cm. Where on the line segment between the two sources is the intensity a minimum?

60. Prove: If $f(x) \ge 0$ on an interval I and if $f(x)$ has a maximum value on I at x_0, then $\sqrt{f(x)}$ also has a maximum value at x_0. Similarly for minimum values. [*Hint:* Use the fact that $\sqrt{x}$ is an increasing function on the interval $[0, +\infty)$.]

61. ***Fermat's*** (biography on pp. XXX–XXX) ***principle*** in optics states that light traveling from one point to another follows that path for which the total travel time is minimum. In a uniform medium, the paths of "minimum time" and "shortest distance" turn out to be the same, so that light, if unobstructed, travels along a straight line. Assume that we have a light source, a flat mirror, and an observer in a uniform medium. If a light ray leaves the source, bounces off the mirror, and travels on to the observer, then its path will consist of two line segments, as shown in Figure Ex-61. According to Fermat's principle, the path will be such that the total travel time t is minimum or, since the medium is uniform, the path will be such that the total distance traveled from A to P to B is as small as possible. Assuming the minimum occurs when $dt/dx = 0$, show that the light ray will strike the mirror at the point P where the "angle of incidence" θ_1 equals the "angle of reflection" θ_2.

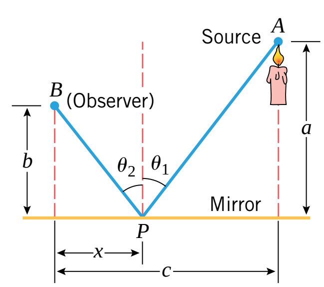


Figure Ex-61

62. Fermat's principle (Exercise 61) also explains why light rays traveling between air and water undergo bending (refraction). Imagine that we have two uniform media (such as air and water) and a light ray traveling from a source A in one medium to an observer B in the other medium (Figure Ex-62). It is known that light travels at a constant speed in a uniform medium, but more slowly in a dense medium (such as water) than in a thin medium (such as air). Consequently, the path of shortest time from A to B is not necessarily a straight line, but rather some broken line path A to P to B allowing the light to take greatest advantage of its higher speed through the thin medium. ***Snell's***[*] (biography on p. XXX) ***law of refraction*** states that the path of the light ray will be such that

$$\frac{\sin\theta_1}{v_1} = \frac{\sin\theta_2}{v_2}$$

where v_1 is the speed of light in the first medium, v_2 is the speed of light in the second medium, and θ_1 and θ_2 are the angles shown in Figure Ex-62. Show that this follows from the assumption that the path of minimum time occurs when $dt/dx = 0$.

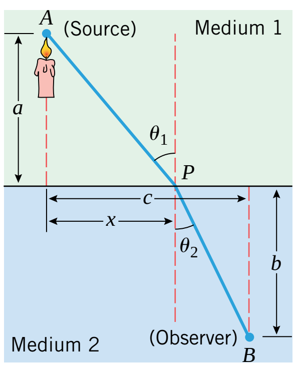


Figure Ex-62

63. A farmer wants to walk at a constant rate from her barn to a straight river, fill her pail, and carry it to her house in the least time.
(a) Explain how this problem relates to Fermat's principle and the light-reflection problem in Exercise 61.
(b) Use the result of Exercise 61 to describe geometrically the best path for the farmer to take.
(c) Use part (b) to determine where the farmer should fill her pail if her house and barn are located as in Figure Ex-63.

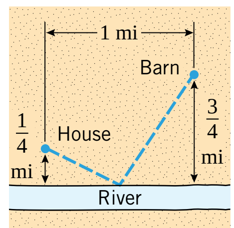


Figure Ex-63

4.7 NEWTON'S METHOD

In Section 2.5 we showed how to approximate the roots of an equation $f(x) = 0$ by using the Intermediate-Value Theorem and also by zooming in on the x-intercepts of $y = f(x)$ with a graphing utility. In this section we will study a technique, called Newton's Method, that is usually more efficient than either of those methods. Newton's Method is the technique used by many commercial and scientific computer programs for finding roots.

NEWTON'S METHOD

In beginning algebra one learns that the solution of a first-degree equation $ax + b = 0$ is given by the formula $x = -b/a$, and the solutions of a second-degree equation

$$ax^2 + bx + c = 0$$

are given by the quadratic formula. Formulas also exist for the solutions of all third- and fourth-degree equations, although they are too complicated to be of practical use. In 1826

[*] WILLEBRORD VAN ROIJEN SNELL (1591–1626). Dutch mathematician. Snell, who succeeded his father to the post of Professor of Mathematics at the University of Leiden in 1613, is most famous for the result of light refraction that bears his name. Although this phenomenon was studied as far back as the ancient Greek astronomer Ptolemy, until Snell's work the relationship was incorrectly thought to be $\theta_1/v_1 = \theta_2/v_2$. Snell's law was published by Descartes in 1638 without giving proper credit to Snell. Snell also discovered a method for determining distances by triangulation that founded the modern technique of mapmaking.

it was shown by the Norwegian mathematician Niels Henrik Abel* that it is impossible to construct a similar formula for the solutions of a *general* fifth-degree equation or higher. Thus, for a *specific* fifth-degree polynomial equation such as

$$x^5 - 9x^4 + 2x^3 - 5x^2 + 17x - 8 = 0$$

it may be difficult or impossible to find exact values for all of the solutions. Similar difficulties occur for nonpolynomial equations such as

$$x - \cos x = 0$$

For such equations the solutions are generally approximated in some way, often by the method we will now discuss.

Suppose that we are trying to find a root r of the equation $f(x) = 0$, and suppose that by some method we are able to obtain an initial rough estimate, x_1, of r, say by generating the graph of $y = f(x)$ with a graphing utility and examining the x-intercept. If $f(x_1) = 0$, then $r = x_1$. If $f(x_1) \neq 0$, then we consider an easier problem, that of finding a root to a linear equation. The best linear approximation to $y = f(x)$ near $x = x_1$ is given by the tangent line to the graph of f at x_1, so it might be reasonable to expect that the x-intercept to this tangent line provides an improved approximation to r. Call this intercept x_2 (Figure 4.7.1). We can now treat x_2 in the same way we did x_1. If $f(x_2) = 0$, then $r = x_2$. If $f(x_2) \neq 0$, then construct the tangent line to the graph of f at x_2, and take x_3 to be the x-intercept of this tangent line. Continuing in this way we can generate a succession of values $x_1, x_2, x_3, x_4, \ldots$ that will usually approach r. This procedure for approximating r is called ***Newton's Method***.

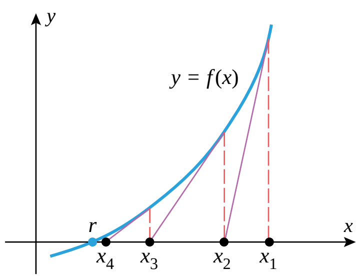


Figure 4.7.1

To implement Newton's Method analytically, we must derive a formula that will tell us how to calculate each improved approximation from the preceding approximation. For this purpose, we note that the point-slope form of the tangent line to $y = f(x)$ at the initial approximation x_1 is

$$y - f(x_1) = f'(x_1)(x - x_1) \tag{1}$$

If $f'(x_1) \neq 0$, then this line is not parallel to the x-axis and consequently it crosses the

*NIELS HENRIK ABEL (1802–1829). Norwegian mathematician. Abel was the son of a poor Lutheran minister and a remarkably beautiful mother from whom he inherited strikingly good looks. In his brief life of 26 years Abel lived in virtual poverty and suffered a succession of adversities; yet he managed to prove major results that altered the mathematical landscape forever. At the age of thirteen he was sent away from home to a school whose better days had long passed. By a stroke of luck the school had just hired a teacher named Bernt Michael Holmboe, who quickly discovered that Abel had extraordinary mathematical ability. Together, they studied the calculus texts of Euler and works of Newton and the later French mathematicians. By the time he graduated, Abel was familiar with most of the great mathematical literature. In 1820 his father died, leaving the family in dire financial straits. Abel was able to enter the University of Christiania in Oslo only because he was granted a free room and several professors supported him directly from their salaries. The University had no advanced courses in mathematics, so Abel took a preliminary degree in 1822 and then continued to study mathematics on his own. In 1824 he published at his own expense the proof that it is impossible to solve the general fifth-degree polynomial equation algebraically. With the hope that this landmark paper would lead to his recognition and acceptance by the European mathematical community, Abel sent the paper to the great German mathematician Gauss, who casually declared it to be a "monstrosity" and tossed it aside. However, in 1826 Abel's paper on the fifth-degree equation and other work was published in the first issue of a new journal, founded by his friend, Leopold Crelle. In the summer of 1826 he completed a landmark work on transcendental functions, which he submitted to the French Academy of Sciences in the hope of establishing himself as a major mathematician, for many young mathematicians had gained quick distinction by having their work accepted by the Academy. However, Abel waited in vain because the paper was either ignored or misplaced by one of the referees, and it did not surface again until two years after his death. That paper was later described by one major mathematician as "...the most important mathematical discovery that has been made in our century...." After submitting his paper, Abel returned to Norway, ill with tuberculosis and in heavy debt. While eking out a meager living as a tutor, he continued to produce great work and his fame spread. Soon great efforts were being made to secure a suitable mathematical position for him. Fearing that his great work had been lost by the Academy, he mailed a proof of the main results to Crelle in January of 1829. In April he suffered a violent hemorrhage and died. Two days later Crelle wrote to inform him that an appointment had been secured for him in Berlin and his days of poverty were over! Abel's great paper was finally published by the Academy twelve years after his death.

x-axis at some point $(x_2, 0)$. Substituting the coordinates of this point in (1) yields

$$-f(x_1) = f'(x_1)(x_2 - x_1)$$

Solving for x_2 we obtain

$$x_2 = x_1 - \frac{f(x_1)}{f'(x_1)} \tag{2}$$

The next approximation can be obtained more easily. If we view x_2 as the starting approximation and x_3 the new approximation, we can simply apply (2) with x_2 in place of x_1 and x_3 in place of x_2. This yields

$$x_3 = x_2 - \frac{f(x_2)}{f'(x_2)} \tag{3}$$

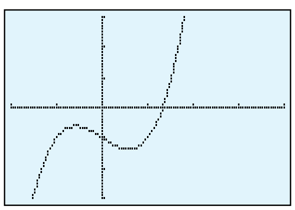
provided $f'(x_2) \neq 0$. In general, if x_n is the nth approximation, then it is evident from the pattern in (2) and (3) that the improved approximation x_{n+1} is given by

Newton's Method

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}, \qquad n = 1, 2, 3, \ldots \tag{4}$$

Example 1 Use Newton's Method to approximate the real solutions of

$$x^3 - x - 1 = 0$$



[−2, 4] × [−3, 3]
xScl = 1, yScl = 1

$y = x^3 - x - 1$

Figure 4.7.2

Solution. Let $f(x) = x^3 - x - 1$, so $f'(x) = 3x^2 - 1$ and (4) becomes

$$x_{n+1} = x_n - \frac{x_n^3 - x_n - 1}{3x_n^2 - 1} \tag{5}$$

From the graph of f in Figure 4.7.2, we see that the given equation has only one real solution. This solution lies between 1 and 2 because $f(1) = -1 < 0$ and $f(2) = 5 > 0$. We will use $x_1 = 1.5$ as our first approximation ($x_1 = 1$ or $x_1 = 2$ would also be reasonable choices).

Letting $n = 1$ in (5) and substituting $x_1 = 1.5$ yields

$$x_2 = 1.5 - \frac{(1.5)^3 - 1.5 - 1}{3(1.5)^2 - 1} \approx 1.34782609 \tag{6}$$

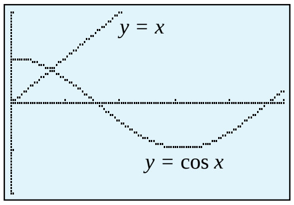
(We used a calculator that displays nine digits.) Next, we let $n = 2$ in (5) and substitute x_2 to obtain

$$x_3 = x_2 - \frac{x_2^3 - x_2 - 1}{3x_2^2 - 1} \approx 1.32520040 \tag{7}$$

If we continue this process until two identical approximations are generated in succession, we obtain

$$x_1 \approx 1.5$$
$$x_2 \approx 1.34782609$$
$$x_3 \approx 1.32520040$$
$$x_4 \approx 1.32471817$$
$$x_5 \approx 1.32471796$$
$$x_6 \approx 1.32471796$$

At this stage there is no need to continue further because we have reached the display accuracy limit of our calculator, and all subsequent approximations that the calculator generates will likely be the same. Thus, the solution is approximately $x \approx 1.32471796$. ◀



[0, 5] × [–2, 2]
xScl = 1, yScl = 1

Figure 4.7.3

REMARK. Many calculators and computer programs calculate internally with more digits than they display. Thus, where possible, you should use stored calculated values rather than displayed values from intermediate calculations. For example, the value of x_2 used in (7) should be the stored value, not (6).

Example 2 It is evident from Figure 4.7.3 that if x is in radians, then the equation

$$\cos x = x$$

has a solution between 0 and 1. Use Newton's Method to approximate it.

Solution. Rewrite the equation as

$$x - \cos x = 0$$

and apply (4) with $f(x) = x - \cos x$. Since $f'(x) = 1 + \sin x$, (4) becomes

$$x_{n+1} = x_n - \frac{x_n - \cos x_n}{1 + \sin x_n} \tag{8}$$

From Figure 4.7.3, the solution seems closer to $x = 1$ than $x = 0$, so we will use $x_1 = 1$ (radian) as our initial approximation. Letting $n = 1$ in (8) and substituting $x_1 = 1$ yields

$$x_2 = 1 - \frac{1 - \cos 1}{1 + \sin 1} \approx 0.750363868$$

Next, letting $n = 2$ in (8) and substituting this value of x_2 yields

$$x_3 = x^2 - \frac{x^2 - \cos x^2}{1 + \sin x_2} \approx 0.739112891$$

If we continue this process until two identical approximations are generated in succession, we obtain

$$x_1 = 1$$
$$x_2 \approx 0.750363868$$
$$x_3 \approx 0.739112891$$
$$x_4 \approx 0.739085133$$
$$x_5 \approx 0.739085133$$

Thus, to the accuracy limit of our calculator, the solution of the equation $\cos x = x$ is $x \approx 0.739085133$. ◀

SOME DIFFICULTIES WITH NEWTON'S METHOD

When Newton's Method works, the approximations usually converge toward the solution with dramatic speed. However, there are situations in which the method fails. For example, if $f'(x_n) = 0$ for some n, then (4) involves a division by zero, making it impossible to generate x_{n+1}. However, this is to be expected because the tangent line to $y = f(x)$ is parallel to the x-axis where $f'(x_n) = 0$, and hence this tangent line does not cross the x-axis to generate the next approximation (Figure 4.7.4).

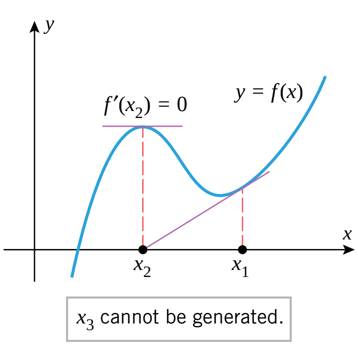


Figure 4.7.4

Newton's Method can fail for other reasons as well; sometimes it may overlook the root you are trying to find and converge to a different root, and sometimes it may fail to converge altogether. For example, consider the equation

$$x^{1/3} = 0$$

which has $x = 0$ as its only solution, and try to approximate this solution by Newton's Method with a starting value of $x_0 = 1$. Letting $f(x) = x^{1/3}$, Formula (4) becomes

$$x_{n+1} = x_n - \frac{(x_n)^{1/3}}{\frac{1}{3}(x_n)^{-2/3}} = x_n - 3x_n = -2x_n$$

Beginning with $x_1 = 1$, the successive values generated by this formula are

$$x_1 = 1, \quad x_2 = -2, \quad x_3 = 4, \quad x_4 = -8, \ldots$$

which obviously do not converge to $x = 0$. Figure 4.7.5 illustrates what is happening geometrically in this situation.

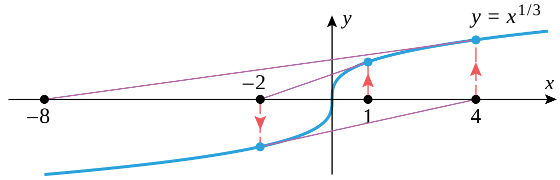


Figure 4.7.5

To learn more about the conditions under which Newton's Method converges and for a discussion of error questions, you should consult a book on numerical analysis. For a more in-depth discussion of Newton's Method and its relationship to contemporary studies of chaos and fractals, you may want to read the article, "Newton's Method and Fractal Patterns," by Phillip Straffin, which appears in *Applications of Calculus*, MAA Notes, Vol. 3, No. 29, 1993, published by the Mathematical Association of America.

EXERCISE SET 4.7 Graphing Calculator

In this exercise set express your answer with as many decimal digits as your calculating utility can display, but use the procedure in the remark following Example 1.

1. Approximate $\sqrt{2}$ by applying Newton's Method to the equation $x^2 - 2 = 0$.

2. Approximate $\sqrt{7}$ by applying Newton's Method to the equation $x^2 - 7 = 0$.

3. Approximate $\sqrt[3]{6}$ by applying Newton's Method to the equation $x^3 - 6 = 0$.

4. To what equation would you apply Newton's Method to approximate the nth root of a?

In Exercises 5–8, the equation has one real solution. Approximate it by Newton's Method.

5. $x^3 - x + 3 = 0$ **6.** $x^3 + x - 1 = 0$

7. $x^5 + x^4 - 5 = 0$ **8.** $x^5 - x + 1 = 0$

In Exercises 9–14, use a graphing utility to determine how many solutions the equation has, and then use Newton's Method to approximate the solution that satisfies the stated condition.

9. $x^4 + x - 3 = 0;\ x < 0$

10. $x^5 - 5x^3 - 2 = 0;\ x > 0$

11. $2\sin x = x;\ x > 0$ **12.** $\sin x = x^2;\ x > 0$

13. $x - \tan x = 0;\ \pi/2 < x < 3\pi/2$

14. $1 + x^2 \cos x = 0;\ 0 < x < \pi$

In Exercises 15–18, use a graphing utility to determine the number of times the curves intersect; and then apply Newton's Method, where needed, to approximate the x-coordinates of all intersections.

15. $y = x^3$ and $y = \frac{1}{2}x - 1$

16. $y = \sin x$ and $y = x^3 - 2x^2 + 1$

17. $y = x^2$ and $y = \sqrt{2x + 1}$

18. $y = \frac{1}{8}x^3 + 1$ and $y = \cos 2x$

19. The *mechanic's rule* for approximating square roots states that $\sqrt{a} \approx x_{n+1}$, where

$$x_{n+1} = \frac{1}{2}\left(x_n + \frac{a}{x_n}\right), \quad n = 1, 2, 3, \ldots$$

and x_1 is any positive approximation to $\sqrt{a}$.

(a) Apply Newton's Method to

$$f(x) = x^2 - a$$

to derive the mechanic's rule.

(b) Use the mechanic's rule to approximate $\sqrt{10}$.

20. Many calculators compute reciprocals using the approximation $1/a \approx x_{n+1}$, where

$$x_{n+1} = x_n(2 - ax_n), \quad n = 1, 2, 3, \ldots$$

and x_1 is an initial approximation to $1/a$. This formula makes it possible to perform divisions using multiplications and subtractions, which is a faster procedure than dividing directly.

(a) Apply Newton's Method to

$$f(x) = \frac{1}{x} - a$$

to derive this approximation.

(b) Use the formula to approximate $\frac{1}{17}$.

21. Use Newton's Method to find the absolute minimum of

$$f(x) = \tfrac{1}{4}x^4 + x^2 + 5x$$

22. Use Newton's Method to find the absolute maximum of $f(x) = x \sin x$ on the interval $[0, \pi]$.

23. Use Newton's Method to find the coordinates of the point on the parabola $y = x^2$ that is closest to the point $(1, 0)$.

24. Use Newton's Method to find the dimensions of the rectangle of largest area that can be inscribed under the curve $y = \cos x$ for $0 \le x \le \pi/2$, as shown in the accompanying figure.

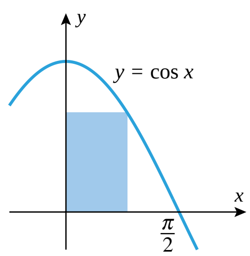


Figure Ex-24

25. (a) Show that on a circle of radius r, the central angle θ that subtends an arc whose length is 1.5 times the length L of its chord satisfies the equation $\theta = 3\sin(\theta/2)$ (see the accompanying figure).

(b) Use Newton's Method to approximate θ.

26. A ***segment*** of a circle is the region enclosed by an arc and its chord (see the accompanying figure). If r is the radius of the circle and θ the angle subtended at the center of the circle, then it can be shown that the area A of the segment is $A = \frac{1}{2}r^2(\theta - \sin\theta)$, where θ is in radians. Find the value of θ for which the area of the segment is one-fourth the area of the circle. Give θ to the nearest degree.

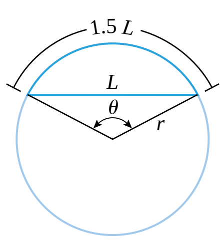


Figure Ex-25

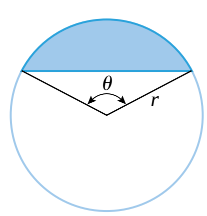


Figure Ex-26

In Exercises 27 and 28, use Newton's Method to approximate all real values of y satisfying the given equation for the indicated value of x.

27. $xy^4 + x^3y = 1;\ x = 1$

28. $xy - \cos\left(\frac{1}{2}xy\right) = 0;\ x = 2$

29. An ***annuity*** is a sequence of equal payments that are paid or received at regular time intervals. For example, you may want to deposit equal amounts at the end of each year into an interest-bearing account for the purpose of accumulating a lump sum at some future time. If, at the end of each year, interest of $i \times 100\%$ on the account balance for that year is added to the account, then the account is said to pay $i \times 100\%$ interest, ***compounded annually***. It can be shown that if payments of Q dollars are deposited at the end of each year into an account that pays $i \times 100\%$ compounded annually, then at the time when the nth payment and the accrued interest for the past year are deposited, the amount $S(n)$ in the account is given by the formula

$$S(n) = \frac{Q}{i}[(1+i)^n - 1]$$

Suppose that you can invest \$5000 in an interest-bearing account at the end of each year, and your objective is to have \$250,000 on the 25th payment. What annual compound interest rate must the account pay for you to achieve your goal? [*Hint:* Show that the interest rate i satisfies the equation $50i = (1+i)^{25} - 1$, and solve it using Newton's Method.]

30. (a) Use a graphing utility to generate the graph of

$$f(x) = \frac{x}{x^2+1}$$

and use it to explain what happens if you apply Newton's Method with a starting value of $x_1 = 2$. Check your conclusion by computing x_2, x_3, x_4, and x_5.

(b) Use the graph generated in part (a) to explain what happens if you apply Newton's Method with a starting value of $x_1 = 0.5$. Check your conclusion by computing x_2, x_3, x_4, and x_5.

31. (a) Apply Newton's Method to the function $f(x) = x^2 + 1$ with a starting value of $x_1 = 0.5$, and determine if the values of $x_2, \ldots, x_{10}$ appear to converge.

(b) Explain what is happening.

4.8 ROLLE'S THEOREM; MEAN-VALUE THEOREM

In this section we will discuss a result called the Mean-Value Theorem. This theorem has so many important consequences that it is regarded as one of the major principles in calculus.

ROLLE'S THEOREM

We will begin with a special case of the Mean-Value Theorem, called Rolle's Theorem, in honor of the mathematician Michel Rolle.* This theorem states the geometrically obvious fact that if the graph of a differentiable function intersects the x-axis at two places, a and b, then somewhere between a and b there must be at least one place where the tangent line is horizontal (Figure 4.8.1). The precise statement of the theorem is as follows:

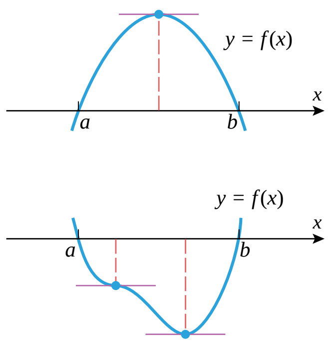


Figure 4.8.1

4.8.1 THEOREM **(*Rolle's Theorem*).** *Let f be differentiable on (a, b) and continuous on $[a, b]$. If $f(a) = f(b) = 0$, then there is at least one number c in (a, b) such that $f'(c) = 0$.*

Proof. Either $f(x)$ is equal to zero for all x in $[a, b]$ or it is not. If it is, then $f'(x) = 0$ for all x in (a, b), since f is constant on (a, b). Thus, for any c in (a, b)

$$f'(c) = 0$$

If $f(x)$ is not equal to zero for all x in $[a, b]$, then there must be a value of x in (a, b) where $f(x) > 0$ or $f(x) < 0$. We will consider the first case and leave the second as an exercise.

Since f is continuous on $[a, b]$, it follows from the Extreme-Value Theorem (4.5.3) that f has a maximum value at some number c in $[a, b]$. Since $f(a) = f(b) = 0$ and $f(x) > 0$ somewhere in (a, b), the number c cannot be an endpoint; it must lie in (a, b). By hypothesis, f is differentiable everywhere on (a, b). In particular, it is differentiable at c so that $f'(c) = 0$ by Theorem 4.5.4. ∎

Example 1 The function $f(x) = \sin x$ has roots at $x = 0$ and $x = 2\pi$. Verify the hypotheses and conclusion of Rolle's Theorem for $f(x) = \sin x$ on $[0, 2\pi]$.

Solution. Since f is continuous and differentiable everywhere, it is differentiable on $(0, 2\pi)$ and continuous on $[0, 2\pi]$. Thus, Rolle's Theorem guarantees that there is at least one number c in the interval $(0, 2\pi)$ such that $f'(c) = 0$. Since $f'(x) = \cos x$, we can find c by solving the equation $\cos c = 0$ on the interval $(0, 2\pi)$. This yields two values for c, namely $c_1 = \pi/2$ and $c_2 = 3\pi/2$ (Figure 4.8.2). ◀

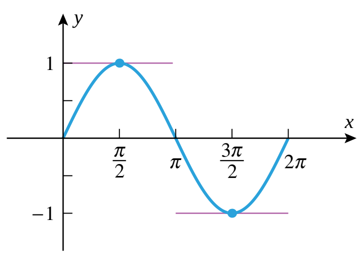


Figure 4.8.2

* MICHEL ROLLE (1652-1719), French mathematician. Rolle, the son of a shopkeeper, received only an elementary education. He married early and as a young man struggled hard to support his family on the meager wages of a transcriber for notaries and attorneys. In spite of his financial problems and minimal education, Rolle studied algebra and Diophantine analysis (a branch of number theory) on his own. Rolle's fortune changed dramatically in 1682 when he published an elegant solution of a difficult, unsolved problem in Diophantine analysis. The public recognition of his achievement led to a patronage under minister Louvois, a job as an elementary mathematics teacher, and eventually to a short-term administrative post in the Ministry of War. In 1685 he joined the Académie des Sciences in a low-level position for which he received no regular salary until 1699. He stayed there until he died of apoplexy in 1719.

While Rolle's forté was always Diophantine analysis, his most important work was a book on the algebra of equations, called *Traité d'algèbre*, published in 1690. In that book Rolle firmly established the notation $\sqrt[n]{a}$ [earlier written as $\sqrt{\textcircled{n}\; a}$] for the nth root of a, and proved a polynomial version of the theorem that today bears his name. (Rolle's Theorem was named by Giusto Bellavitis in 1846.) Ironically, Rolle was one of the most vocal early antagonists of calculus. He strove intently to demonstrate that it gave erroneous results and was based on unsound reasoning. He quarreled so vigorously on the subject that the Académie des Sciences was forced to intervene on several occasions. Among his several achievements, Rolle helped advance the currently accepted size order for negative numbers. Descartes, for example, viewed -2 as smaller than -5. Rolle preceded most of his contemporaries by adopting the current convention in 1691.

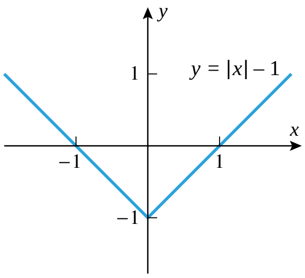


Figure 4.8.3

REMARK. In the preceding example, we were able to find the exact values of c because the equation $f'(c) = 0$ was easy to solve. However, if this equation cannot be solved, then you may not be able to find precise values of c, even though you know they exist. This will rarely cause problems because usually one is more interested in knowing that the values of c exist than in finding them.

The hypotheses in Rolle's Theorem are critical—if f fails to be differentiable at even one place in the interval, then the conclusion may not hold. For example, the function $f(x) = |x| - 1$ has roots at $x = \pm 1$, yet there is no horizontal tangent line to the graph of f over the interval $(-1, 1)$ (Figure 4.8.3).

THE MEAN-VALUE THEOREM

Rolle's Theorem is a special case of the ***Mean-Value Theorem***, which states that between any two points A and B on the graph of a differentiable function, there must be at least one place where the tangent line to the curve is parallel to the secant line joining A and B (Figure 4.8.4).

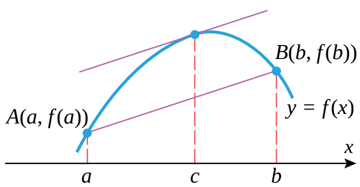


Figure 4.8.4

Noting that the slope of the secant line joining $A(a, f(a))$ and $B(b, f(b))$ is

$$\frac{f(b) - f(a)}{b - a}$$

and the slope of the tangent at c is $f'(c)$, the Mean-Value Theorem can be stated precisely as follows.

4.8.2 THEOREM (*Mean-Value Theorem*). *Let f be differentiable on (a, b) and continuous on $[a, b]$. Then there is at least one number c in (a, b) such that*

$$f'(c) = \frac{f(b) - f(a)}{b - a} \tag{1}$$

VELOCITY INTERPRETATION OF THE MEAN-VALUE THEOREM

There is a nice interpretation of the Mean-Value Theorem in the situation where $x = f(t)$ is the position versus time curve for a car moving along a straight road. In this case, the right side of (1) is the average velocity of the car over the time interval from $a \le t \le b$, and the left side is the instantaneous velocity at time $t = c$. Thus, the Mean-Value Theorem implies that at least once during the time interval the instantaneous velocity must equal the average velocity. This agrees with our real-world experience—if the average velocity for a trip is 40 mi/h, then sometime during the trip the speedometer has to read 40 mi/h.

Example 2 You are driving on a straight highway on which the speed limit is 55 mi/h. At 8:05 A.M. a police car clocks your velocity at 50 mi/h and at 8:10 A.M. a second police car posted 5 mi down the road clocks your velocity at 55 mi/h. Explain why the police have a right to charge you with a speeding violation.

Solution. You traveled 5 mi in 5 min $\left(= \frac{1}{12}\text{ h}\right)$, so your average velocity was 60 mi/h. However, the Mean-Value Theorem guarantees the police that your instantaneous velocity was 60 mi/h at least once over the 5-mi section of highway. ◀

PROOF OF THE MEAN-VALUE THEOREM

Motivation for the Proof of Theorem 4.8.2. Figure 4.8.4 suggests that (1) will hold (i.e., the tangent line will be parallel to the secant line) at a number c where the vertical distance between the curve and the secant line is maximum. Thus, to prove the Mean-Value Theorem it is natural to begin by looking for a formula for the vertical distance $v(x)$ between the curve $y = f(x)$ and the secant line joining $(a, f(a))$ and $(b, f(b))$.

Proof of Theorem 4.8.2. Since the two-point form of the equation of the secant line joining $(a, f(a))$ and $(b, f(b))$ is

$$y - f(a) = \frac{f(b) - f(a)}{b - a}(x - a)$$

or equivalently,

$$y = \frac{f(b) - f(a)}{b - a}(x - a) + f(a)$$

the difference $v(x)$ between the height of the graph of f and the height of the secant line is

$$v(x) = f(x) - \left[\frac{f(b) - f(a)}{b - a}(x - a) + f(a)\right] \quad (2)$$

Since $f(x)$ is continuous on $[a, b]$ and differentiable on (a, b), so is $v(x)$. Moreover,

$$v(a) = 0 \quad \text{and} \quad v(b) = 0$$

so that $v(x)$ satisfies the hypotheses of Rolle's Theorem on the interval $[a, b]$. Thus, there is a number c in (a, b) such that $v'(c) = 0$. But from Equation (2)

$$v'(x) = f'(x) - \frac{f(b) - f(a)}{b - a}$$

so

$$v'(c) = f'(c) - \frac{f(b) - f(a)}{b - a}$$

Since $v'(c) = 0$, we have

$$f'(c) = \frac{f(b) - f(a)}{b - a}$$

Example 3

(a) Generate the graph of $f(x) = (x^3/4) + 1$ over the interval [0, 2], and use it to determine the number of tangent lines to the graph of f over the interval (0, 2) that are parallel to the secant line joining the endpoints of the graph.

(b) Show that f satisfies the hypotheses of the Mean-Value Theorem on the interval [0, 2], and find all values of c in the interval (0, 2) whose existence is guaranteed by the Mean-Value Theorem. Confirm that these values of c are consistent with your graph in part (a).

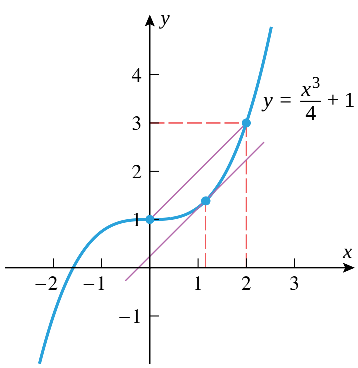


Figure 4.8.5

Solution (a). The graph of f in Figure 4.8.5 suggests that there is only one tangent line over the interval (0, 2) that is parallel to the secant line joining the endpoints.

Solution (b). The function f is continuous and differentiable everywhere because it is a polynomial. In particular, f is continuous on [0, 2] and differentiable on (0, 2), so the hypotheses of the Mean-Value Theorem are satisfied with $a = 0$ and $b = 2$. But

$$f(a) = f(0) = 1, \quad f(b) = f(2) = 3$$

$$f'(x) = \frac{3x^2}{4}, \quad f'(c) = \frac{3c^2}{4}$$

so in this case Equation (1) becomes

$$\frac{3c^2}{4} = \frac{3 - 1}{2 - 0} \quad \text{or} \quad 3c^2 = 4$$

which has the two solutions $c = \pm 2/\sqrt{3} \approx \pm 1.15$. However, only the positive solution lies in the interval (0, 2); this value of c is consistent with Figure 4.8.5. ◀

CONSEQUENCES OF THE MEAN-VALUE THEOREM

We stated at the beginning of this section that the Mean-Value Theorem is the starting point for many important results in calculus. As an example of this, we will use it to prove Theorem 4.1.2, which was one of our fundamental tools for analyzing graphs of functions.

> **4.1.2 THEOREM (*Revisited*).** *Let f be a function that is continuous on a closed interval $[a, b]$ and differentiable on the open interval (a, b).*
> (*a*) *If $f'(x) > 0$ for every value of x in (a, b), then f is increasing on $[a, b]$.*
> (*b*) *If $f'(x) < 0$ for every value of x in (a, b), then f is decreasing on $[a, b]$.*
> (*c*) *If $f'(x) = 0$ for every value of x in (a, b), then f is constant on $[a, b]$.*

Proof (a). Suppose that x_1 and x_2 are numbers in $[a, b]$ such that $x_1 < x_2$. We must show that $f(x_1) < f(x_2)$. Because the hypotheses of the Mean-Value Theorem are satisfied on the entire interval $[a, b]$, they are satisfied on the subinterval $[x_1, x_2]$. Thus, there is some number c in the open interval (x_1, x_2) such that

$$f'(c) = \frac{f(x_2) - f(x_1)}{x_2 - x_1}$$

or equivalently,

$$f(x_2) - f(x_1) = f'(c)(x_2 - x_1) \tag{3}$$

Since c is in the open interval (x_1, x_2), it follows that $a < c < b$; thus, $f'(c) > 0$. However, $x_2 - x_1 > 0$ since we assumed that $x_1 < x_2$. It follows from (3) that $f(x_2) - f(x_1) > 0$ or, equivalently, $f(x_1) < f(x_2)$, which is what we were to prove. The proofs of parts (*b*) and (*c*) are similar and are left as exercises. ■

THE CONSTANT DIFFERENCE THEOREM

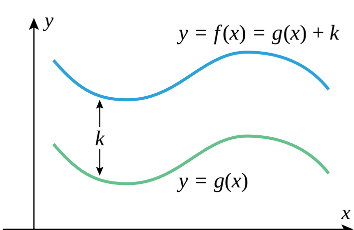
We know from our earliest study of derivatives that the derivative of a constant is zero. Part (*c*) of Theorem 4.1.2 is the converse of that result; that is, a function whose derivative is zero on an interval must be constant on that interval. If we apply this to the difference of two functions, we obtain the following useful theorem.

> **4.8.3 THEOREM (*The Constant Difference Theorem*).** *If f and g are continuous on a closed interval $[a, b]$, and if $f'(x) = g'(x)$ for all x in the open interval (a, b), then f and g differ by a constant on $[a, b]$; that is, there is a constant k such that $f(x) - g(x) = k$ for all x in $[a, b]$.*

Proof. Let $h(x) = f(x) - g(x)$. Then for every x in (a, b)

$$h'(x) = f'(x) - g'(x) = 0$$

Thus, $h(x) = f(x) - g(x)$ is constant on $[a, b]$ by Theorem 4.1.2(*c*). ■



If $f'(x) = g'(x)$ on an interval, then the graphs of f and g are vertical translations of one another.

Figure 4.8.6

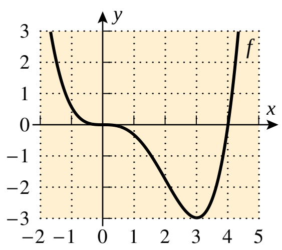
REMARK. This theorem remains true if the closed interval $[a, b]$ is replaced by a finite or infinite interval (a, b), $[a, b)$, or $(a, b]$, provided f and g are differentiable on (a, b) and continuous on the entire interval.

The Constant Difference Theorem has a simple geometric interpretation—it tells us that if f and g have the same derivative on an interval, then there is a constant k such that $f(x) = g(x) + k$ for each x in the interval; that is, the graphs of f and g can be obtained from one another by a vertical translation (Figure 4.8.6).

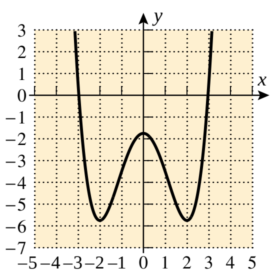
Exercise Set 4.8 Graphing Calculator

In Exercises 1 and 2, use the graph of f to find an interval $[a, b]$ on which Rolle's Theorem applies, and find all values of c in that interval that satisfy the conclusion of the theorem.

1.



2.



In Exercises 3–8, verify that the hypotheses of Rolle's Theorem are satisfied on the given interval, and find all values of c in that interval that satisfy the conclusion of the theorem.

3. $f(x) = x^2 - 6x + 8;\ [2, 4]$

4. $f(x) = x^3 - 3x^2 + 2x;\ [0, 2]$

5. $f(x) = \cos x;\ [\pi/2, 3\pi/2]$

6. $f(x) = \dfrac{x^2 - 1}{x - 2};\ [-1, 1]$

7. $f(x) = \frac{1}{2}x - \sqrt{x};\ [0, 4]$

8. $f(x) = \dfrac{1}{x^2} - \dfrac{4}{3x} + \dfrac{1}{3};\ \ [1, 3]$

9. Use the graph of f in the accompanying figure to estimate all values of c that satisfy the conclusion of the Mean-Value Theorem on the interval $[0, 8]$.

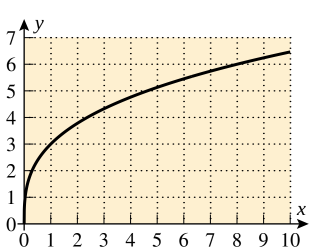


Figure Ex-9

10. Use the graph of f in Exercise 9 to estimate all values of c that satisfy the conclusion of the Mean-Value Theorem on the interval $[0, 4]$.

In Exercises 11–16, verify that the hypotheses of the Mean-Value Theorem are satisfied on the given interval, and find all values of c in that interval that satisfy the conclusion of the theorem.

11. $f(x) = x^2 + x;\ [-4, 6]$

12. $f(x) = x^3 + x - 4;\ [-1, 2]$

13. $f(x) = \sqrt{x + 1};\ [0, 3]$

14. $f(x) = x + \dfrac{1}{x};\ [3, 4]$

15. $f(x) = \sqrt{25 - x^2};\ [-5, 3]$

16. $f(x) = \dfrac{1}{x - 1};\ [2, 5]$

17. (a) Find an interval $[a, b]$ on which

$$f(x) = x^4 + x^3 - x^2 + x - 2$$

satisfies the hypotheses of Rolle's Theorem.

(b) Generate the graph of $f'(x)$, and use it to make rough estimates of all values of c in the interval obtained in part (a) that satisfy the conclusion of Rolle's Theorem.

(c) Use Newton's Method to improve on the rough estimates obtained in part (b).

18. Let $f(x) = x^3 + 4x$.

(a) Find the equation of the secant line through the points $(-2, f(-2))$ and $(1, f(1))$.

(b) Show that there is only one number c in the interval $(-2, 1)$ that satisfies the conclusion of the Mean-Value Theorem for the secant line in part (a).

(c) Find the equation of the tangent line to the graph of f at the point $(c, f(c))$.

(d) Use a graphing utility to generate the secant line in part (a) and the tangent line in part (c) in the same coordinate system, and confirm visually that the two lines seem parallel.

19. Let $f(x) = \tan x$.

(a) Show that there is no number c in the interval $(0, \pi)$ such that $f'(c) = 0$, even though $f(0) = f(\pi) = 0$.

(b) Explain why the result in part (a) does not violate Rolle's Theorem.

20. Let $f(x) = x^{2/3}$, $a = -1$, and $b = 8$.

(a) Show that there is no number c in (a, b) such that

$$f'(c) = \frac{f(b) - f(a)}{b - a}$$

(b) Explain why the result in part (a) does not violate the Mean-Value Theorem.

21. (a) Show that if f is differentiable on $(-\infty, +\infty)$, and if $y = f(x)$ and $y = f'(x)$ are graphed in the same coordinate system, then between any two x-intercepts of f there is at least one x-intercept of f'.

(b) Give some examples that illustrate this.

22. Review Definitions 3.1.3 and 3.1.4 of average and instantaneous rate of change of y with respect to x, and use the Mean-Value Theorem to show that if f is differentiable on $(-\infty, +\infty)$, then for any interval $[x_0, x_1]$ there is at least one number in (x_0, x_1) where the instantaneous rate of change of y with respect to x is equal to the average rate of change over the interval.

In Exercises 23–25, use the result of Exercise 22.

23. An automobile travels 4 mi along a straight road in 5 min. Show that the speedometer reads exactly 48 mi/h at least once during the trip.

24. At 11 A.M. on a certain morning the outside temperature was 76°F. At 11 P.M. that evening it had dropped to 52°F.
(a) Show that at some instant during this period the temperature was decreasing at the rate of 2°F/h.
(b) Suppose that you know that the temperature reached a high of 88°F sometime between 11 A.M. and 11 P.M. Show that at some instant during this period the temperature was decreasing at a rate greater than 3°F/h.

25. Suppose that two runners in a 100-m dash finish in a tie. Show that they had the same velocity at least once during the race.

26. Use the fact that

$$\frac{d}{dx}(x^6 - 2x^2 + x) = 6x^5 - 4x + 1$$

to show that the equation $6x^5 - 4x + 1 = 0$ has at least one solution in the interval $(0, 1)$.

27. (a) Use the Constant Difference Theorem (4.8.3) to show that if $f'(x) = g'(x)$ for all x in the interval $(-\infty, +\infty)$, and if f and g have the same value at some number x_0, then $f(x) = g(x)$ for all x in $(-\infty, +\infty)$.
(b) Use the result in part (a) to confirm the trigonometric identity $\sin^2 x + \cos^2 x = 1$.

28. (a) Use the Constant Difference Theorem (4.8.3) to show that if $f'(x) = g'(x)$ for all x in $(-\infty, +\infty)$, and if $f(x_0) - g(x_0) = c$ at some number x_0, then

$$f(x) - g(x) = c$$

for all x in $(-\infty, +\infty)$.
(b) Use the result in part (a) to show that the function

$$h(x) = (x - 1)^3 - (x^2 + 3)(x - 3)$$

is constant for all x in $(-\infty, +\infty)$, and find the constant.
(c) Check the result in part (b) by multiplying out and simplifying the formula for $h(x)$.

29. (a) Use the Mean-Value Theorem to show that if f is differentiable on an interval I, and if $|f'(x)| \le M$ for all values of x in I, then

$$|f(x) - f(y)| \le M|x - y|$$

for all values of x and y in I.
(b) Use the result in part (a) to show that

$$|\sin x - \sin y| \le |x - y|$$

for all real values of x and y.

30. (a) Use the Mean-Value Theorem to show that if f is differentiable on an open interval I, and if $|f'(x)| \ge M$ for all values of x in I, then

$$|f(x) - f(y)| \ge M|x - y|$$

for all values of x and y in I.
(b) Use the result in part (a) to show that

$$|\tan x - \tan y| \ge |x - y|$$

for all values of x and y in the interval $(-\pi/2, \pi/2)$.
(c) Use the result in part (b) to show that

$$|\tan x + \tan y| \ge |x + y|$$

for all values of x and y in the interval $(-\pi/2, \pi/2)$.

31. (a) Use the Mean-Value Theorem to show that

$$\sqrt{y} - \sqrt{x} < \frac{y - x}{2\sqrt{x}}$$

if $0 < x < y$.
(b) Use the result in part (a) to show that if $0 < x < y$, then $\sqrt{xy} < \frac{1}{2}(x + y)$.

32. Show that if f is differentiable on an open interval I and $f'(x) \ne 0$ on I, the equation $f(x) = 0$ can have at most one real root in I.

33. Use the result in Exercise 32 to show the following:
(a) The equation $x^3 + 4x - 1 = 0$ has exactly one real root.
(b) If $b^2 - 3ac < 0$ and if $a \ne 0$, then the equation

$$ax^3 + bx^2 + cx + d = 0$$

has exactly one real root.

34. Use the Mean-Value Theorem and the inequality $\frac{1}{6}\sqrt{3} < 0.29$ to prove that

$$1.71 < \sqrt{3} < 1.75$$

[*Hint:* Let $f(x) = \sqrt{x}$, $a = 3$, and $b = 4$ in the Mean-Value Theorem.]

35. (a) Show that if f and g are functions for which

$$f'(x) = g(x) \quad \text{and} \quad g'(x) = -f(x)$$

for all x, then $f^2(x) + g^2(x)$ is a constant.
(b) Give an example of functions f and g with this property.

36. Show that if f and g are functions for which

$$f'(x) = g(x) \quad \text{and} \quad g'(x) = f(x)$$

for all x, then $f^2(x) - g^2(x)$ is a constant.

37. Let $g(x) = x^3 - 4x + 6$. Find $f(x)$ so that $f'(x) = g'(x)$ and $f(1) = 2$.

38. Let f and g be continuous on $[a, b]$ and differentiable on (a, b). Prove: If $f(a) = g(a)$ and $f(b) = g(b)$, then there is a number c in (a, b) such that $f'(c) = g'(c)$.

39. Illustrate the result in Exercise 38 by drawing an appropriate picture.

40. (a) Prove: If $f''(x) > 0$ for all x in (a, b), then $f'(x) = 0$ at most once in (a, b).
(b) Give a geometric interpretation of the result in (a).

41. (a) Prove part (*b*) of Theorem 4.1.2.
(b) Prove part (*c*) of Theorem 4.1.2.

42. Use the Mean-Value Theorem to prove the following result: Let f be continuous at x_0 and suppose that $\lim_{x\to x_0} f'(x)$ exists. Then f is differentiable at x_0, and

$$f'(x_0) = \lim_{x\to x_0} f'(x)$$

[*Hint*: The derivative $f'(x_0)$ is given by

$$f'(x_0) = \lim_{x\to x_0} \frac{f(x) - f(x_0)}{x - x_0}$$

provided this limit exists.]

43. Let

$$f(x) = \begin{cases} 3x^2, & x \le 1 \\ ax + b, & x > 1 \end{cases}$$

Find the values of a and b so that f will be differentiable at $x = 1$.

44. (a) Let

$$f(x) = \begin{cases} x^2, & x \le 0 \\ x^2 + 1, & x > 0 \end{cases}$$

Show that

$$\lim_{x\to 0^-} f'(x) = \lim_{x\to 0^+} f'(x)$$

but that $f'(0)$ does not exist.

(b) Let

$$f(x) = \begin{cases} x^2, & x \le 0 \\ x^3, & x > 0 \end{cases}$$

Show that $f'(0)$ exists but $f''(0)$ does not.

45. Use the Mean-Value Theorem to prove the following result, alluded to in Section 4.3: The graph of a function f has a vertical tangent line at $(x_0, f(x_0))$ if f is continuous at x_0 and $f'(x)$ approaches either $+\infty$ or $-\infty$ as $x \to x_0^+$ and as $x \to x_0^-$.

SUPPLEMENTARY EXERCISES

Graphing Calculator C CAS

1. (a) If $x_1 < x_2$, what relationship must hold between $f(x_1)$ and $f(x_2)$ if f is increasing on an interval containing x_1 and x_2? Decreasing? Constant?
(b) What condition on f' ensures that f is increasing on an interval $[a, b]$? Decreasing? Constant?

2. (a) What condition on f' ensures that f is concave up on an open interval I? Concave down?
(b) What condition on f'' ensures that f is concave up on an open interval I? Concave down?
(c) In words, what is an inflection point of f?

3. (a) Where on the graph of $y = f(x)$ would you expect y to be increasing or decreasing most rapidly with respect to x?
(b) In words, what is a relative extremum?
(c) State a procedure for determining where the relative extrema of f occur.

4. Determine whether the statement is true or false. If it is false, give an example for which the statement fails.
(a) If f has a relative maximum at x_0, then $f(x_0)$ is the largest value that $f(x)$ can have.
(b) If $f(x_0)$ is the largest value for f on the interval (a, b), then f has a relative maximum at x_0.
(c) A function f has a relative extremum at each of its critical numbers.

5. (a) According to the first derivative test, what conditions ensure that f has a relative maximum at x_0? A relative minimum?
(b) According to the second derivative test, what conditions ensure that f has a relative maximum at x_0? A relative minimum?

6. In each part, sketch a continuous curve $y = f(x)$ with the stated properties.
(a) $f(2) = 4$, $f'(2) = 1$, $f''(x) < 0$ for $x < 2$, $f''(x) > 0$ for $x > 2$
(b) $f(2) = 4$, $f''(x) > 0$ for $x < 2$, $f''(x) < 0$ for $x > 2$, and $\lim_{x\to 2^-} f'(x) = +\infty$, $\lim_{x\to 2^+} f'(x) = +\infty$
(c) $f(2) = 4$, $f''(x) < 0$ for $x \ne 2$, and $\lim_{x\to 2^-} f'(x) = 1$, $\lim_{x\to 2^+} f'(x) = -1$

7. In each part, find all critical numbers, and use the first derivative test to classify them as relative maxima, relative minima, or neither.
(a) $f(x) = x^{1/3}(x - 7)^2$
(b) $f(x) = 2\sin x - \cos 2x$, $0 \le x \le 2\pi$
(c) $f(x) = 3x - (x - 1)^{3/2}$

8. In each part, find all critical numbers, and use the second derivative test(where possible) to classify them as relative

maxima, relative minima, or neither.
(a) $f(x) = x^{-1/2} + \frac{1}{9}x^{1/2}$
(b) $f(x) = x^2 + 8/x$
(c) $f(x) = \sin^2 x - \cos x, \quad 0 \le x \le 2\pi$

In Exercises 9–16, give a graph of f, and identify the limits as $x \to \pm\infty$, as well as locations of all relative extrema, inflection points, and asymptotes (as appropriate).

9. $f(x) = x^4 - 3x^3 + 3x^2 + 1$

10. $f(x) = x^5 - 4x^4 + 4x^3$

11. $f(x) = \tan(x^2 + 1)$

12. $f(x) = x - \cos x$

13. $f(x) = \dfrac{x^2}{x^2 + 2x + 5}$

14. $f(x) = \dfrac{25 - 9x^2}{x^3}$

15. $f(x) = \begin{cases} \frac{1}{2}x^2, & x \le 0 \\ -x^2, & x > 0 \end{cases}$

16. $f(x) = (1 + x)^{2/3}(3 - x)^{1/3}$

When using a graphing utility, important features of a graph may be missed if the viewing window is not chosen appropriately. This is illustrated in Exercises 17 and 18.

17. (a) Generate the graph of $f(x) = \frac{1}{3}x^3 - \frac{1}{400}x$ over the interval $[-5, 5]$, and make a conjecture about the locations and nature of all critical numbers.
(b) Find the exact locations of all the critical numbers, and classify them as relative maxima, relative minima, or neither.
(c) Confirm the results in part (b) by graphing f over an appropriate interval.

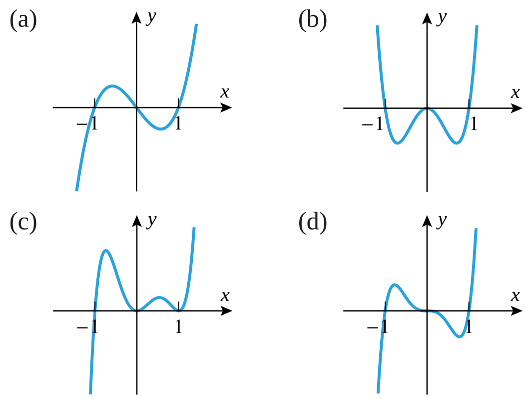
18. (a) Generate the graph of

$$f(x) = \frac{1}{5}x^5 - \frac{7}{8}x^4 + \frac{1}{3}x^3 + \frac{7}{2}x^2 - 6x$$

over the interval $[-5, 5]$, and make a conjecture about the locations and nature of all critical numbers.
(b) Find the exact locations of all the critical numbers, and classify them as relative maxima, relative minima, or neither.
(c) Confirm the results in part (b) by graphing portions of f over appropriate intervals. [*Note:* It will not be possible to find a single window in which all of the critical numbers are clearly visible.]

19. (a) Use a graphing utility to generate the graphs of $y = x$ and $y = (x^3 - 8)/(x^2 + 1)$ together over the interval $[-5, 5]$, and make a conjecture about the relationship between the two graphs.
(b) Use Exercise 48 of Section 4.3 to confirm your conjecture in part (a).

20. In parts (a)–(d), the graph of a polynomial with degree at most 6 is given. Find equations for polynomials that produce graphs with these shapes, and check your answers with a graphing utility.



21. Find the equations of the tangent lines at all inflection points of the graph of

$$f(x) = x^4 - 6x^3 + 12x^2 - 8x + 3$$

22. Use implicit differentiation to show that a function defined implicitly by $\sin x + \cos y = 2y$ has a critical number whenever $\cos x = 0$. Then use either the first or second derivative test to classify these critical numbers as relative maxima or minima.

23. Let

$$f(x) = \frac{2x^3 + x^2 - 15x + 7}{(2x - 1)(3x^2 + x - 1)}$$

Graph $y = f(x)$, and find the equations of all horizontal and vertical asymptotes. Explain why there is no vertical asymptote at $x = \frac{1}{2}$, even though the denominator of f is zero at that point.

24. Let

$$f(x) = \frac{x^5 - x^4 - 3x^3 + 2x + 4}{x^7 - 2x^6 - 3x^5 + 6x^4 + 4x - 8}$$

(a) Use a CAS to factor the numerator and denominator of f, and use the results to determine the locations of all vertical asymptotes.
(b) Confirm that your answer is consistent with the graph of f.

25. For a general quadratic polynomial

$$f(x) = ax^2 + bx + c \quad (a \ne 0)$$

find conditions on a, b, and c to ensure that f is always increasing or always decreasing on $[0, +\infty)$.

26. For the general cubic polynomial

$$f(x) = ax^3 + bx^2 + cx + d \quad (a \ne 0)$$

find conditions on a, b, c, and d to ensure that f is always increasing or always decreasing on $(-\infty, +\infty)$.

27. In each part, approximate the coordinates (x, y) of the relative extrema, and confirm that your answers are consistent with the graph of f.
(a) $f(x) = x^2 - \sin x$

(b) $f(x) = \sqrt{x^4+1} - \sqrt{x^2+1}$

(c) $f(x) = \dfrac{x}{x^2 - \sin x + 1}$

28. Approximate to six decimal places the largest value of k such that the function $f(x) = 1 + 2x + x^3 - x^4$ is increasing on $(-\infty, k]$.

29. (a) Can an object in rectilinear motion reverse direction if its acceleration is constant? Justify your answer using a velocity versus time curve.

(b) Can an object in rectilinear motion have increasing speed and decreasing acceleration? Justify your answer using a velocity versus time curve.

30. Suppose that the position function of a particle in rectilinear motion is given by the formula $s(t) = t/(t^2+5)$ for $t \geq 0$.

(a) Use a graphing utility to generate the position, velocity, and acceleration versus time curves.

(b) Use the appropriate graph to make a rough estimate of the time when the particle reverses direction, and then find that time exactly.

(c) Find the position, velocity, and acceleration at the instant when the particle reverses direction.

(d) Use the appropriate graphs to make rough estimates of the time intervals on which the particle is speeding up and the time intervals on which it is slowing down, and then find those time intervals exactly.

(e) When does the particle have its maximum and minimum velocities?

31. A basketball player, standing near the basket to grab a rebound, jumps 76.0 cm vertically.

(a) How much time does the player spend in the top 15.0 cm of the jump and how much time in the bottom 15.0 cm?

(b) In words, explain why basketball players seem to be suspended in air when they jump.

32. (a) Suppose that an object is released from rest from the top of a high building. Assuming that a free-fall model applies and that time is in seconds and distance is in meters, make a table that shows the distance traveled by the object and its speed to one decimal place at 1-second increments from $t = 0$ to $t = 4$.

(b) Confirm that doubling the elapsed time doubles the velocity, and explain why this happens.

(c) Confirm that doubling the elapsed time increases the distance traveled by a factor of 4, and explain why this happens.

33. Suppose that the position function of a particle in rectilinear motion is given by the formula

$$s(t) = \frac{t^2+1}{t^4+1}, \quad t \geq 0$$

(a) Use a CAS to find simplified formulas for the velocity $v(t)$ and the acceleration $a(t)$.

(b) Graph the position, velocity, and acceleration versus time curves.

(c) Use the appropriate graph to make a rough estimate of the time at which the particle is farthest from the origin and its distance from the origin at that time.

(d) Use the appropriate graph to make a rough estimate of the time interval during which the particle is moving in the positive direction.

(e) Use the appropriate graphs to make rough estimates of the time intervals during which the particle is speeding up and the time intervals during which it is slowing down.

(f) Use the appropriate graph to make a rough estimate of the maximum speed of the particle and the time at which the maximum speed occurs.

34. Is it true or false that a particle in rectilinear motion is speeding up when its velocity is increasing and slowing down when its velocity is decreasing? Justify your answer.

35. (a) What inequality must $f(x)$ satisfy for the function f to have an absolute maximum on an interval I at x_0?

(b) What inequality must $f(x)$ satisfy for f to have an absolute minimum on I at x_0?

(c) What is the difference between an absolute extremum and a relative extremum?

36. According to the Extreme-Value Theorem, what conditions on a function f and an interval I guarantee that f will have both an absolute maximum and an absolute minimum on I?

37. In each part, determine whether the statement is true or false, and justify your answer.

(a) If f is differentiable on the open interval (a, b), and if f has an absolute extremum on that interval, then it must occur at a stationary point of f.

(b) If f is continuous on the open interval (a, b), and if f has an absolute extremum on that interval, then it must occur at a stationary point of f.

38. Suppose that f is continuous on the closed interval $[a, b]$ and differentiable on the open interval (a, b), and suppose that $f(a) = f(b)$. Is it true or false that f must have at least one stationary point in (a, b)? Justify your answer.

39. In each part, find the absolute minimum m and the absolute maximum M of f on the given interval (if they exist), and state where the absolute extrema occur.

(a) $f(x) = 1/x$; $[-2, -1]$

(b) $f(x) = x^3 - x^4$; $\left[-1, \frac{3}{2}\right]$

(c) $f(x) = x^2(x-2)^{1/3}$; $(0, 3]$

40. In each part, find the absolute minimum m and the absolute maximum M of f on the given interval (if they exist), and state where the absolute extrema occur.

(a) $f(x) = 2x/(x^2+3)$; $(0, 2]$

(b) $f(x) = 2x^5 - 5x^4 + 7$; $(-1, 3)$

(c) $f(x) = -|x^2 - 2x|$; $[1, 3]$

41. Draw an appropriate picture, and describe the basic idea of Newton's Method without using any formulas.

42. Use Newton's Method to approximate all three solutions of $x^3 - 4x + 1 = 0$.

43. Use Newton's Method to approximate the smallest positive solution of $\sin x + \cos x = 0$.

44. Suppose that f is an increasing function on $[a, b]$ and that x_0 is a number in (a, b). Prove that if f is differentiable at x_0, then $f'(x_0) \geq 0$.

45. In each part, determine whether all of the hypotheses of Rolle's Theorem are satisfied on the stated interval. If not, state which hypotheses fail; if so, find all values of c guaranteed in the conclusion of the theorem.
(a) $f(x) = \sqrt{4 - x^2}$ on $[-2, 2]$
(b) $f(x) = x^{2/3} - 1$ on $[-1, 1]$
(c) $f(x) = \sin(x^2)$ on $[0, \sqrt{\pi}\,]$

46. In each part, determine whether all of the hypotheses of the Mean-Value Theorem are satisfied on the stated interval. If not, state which hypotheses fail; if so, find all values of c guaranteed in the conclusion of the theorem.
(a) $f(x) = |x - 1|$ on $[-2, 2]$
(b) $f(x) = \dfrac{x + 1}{x - 1}$ on $[2, 3]$
(c) $f(x) = \begin{cases} 3 - x^2 & \text{if } x \leq 1 \\ 2/x & \text{if } x > 1 \end{cases}$ on $[0, 2]$

47. A church window consists of a blue semicircular section surmounting a clear rectangular section as shown in the accompanying figure. The blue glass lets through half as much light per unit area as the clear glass. Find the radius r of the window that admits the most light if the perimeter of the entire window is to be P feet.

48. Find the dimensions of the rectangle of maximum area that can be inscribed inside the ellipse $(x/4)^2 + (y/3)^2 = 1$ (see the accompanying figure).

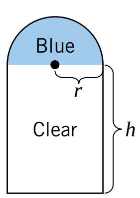


Figure Ex-47

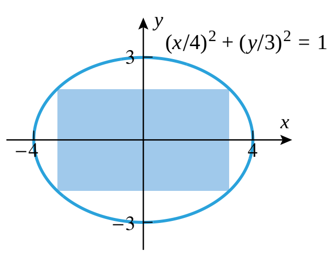


Figure Ex-48

C **49.** Let

$$f(x) = \frac{x^3 + 2}{x^4 + 1}$$

(a) Generate the graph of $y = f(x)$, and use the graph to make rough estimates of the coordinates of the absolute extrema.
(b) Use a CAS to solve the equation $f'(x) = 0$ and then use it to make more accurate approximations of the coordinates in part (a).

C **50.** As shown in the accompanying figure, suppose that a boat enters the river at the point $(1, 0)$ and maintains a heading toward the origin. As a result of the strong current, the boat follows the path

$$y = \frac{x^{10/3} - 1}{2x^{2/3}}$$

where x and y are in miles.
(a) Graph the path taken by the boat.
(b) Can the boat reach the origin? If not, discuss its fate and find how close it comes to the origin.
(c) What is the velocity of the boat in the x-direction at the instant when it is closest to the origin if the velocity in the y-direction is -4 mi/h at this instant?

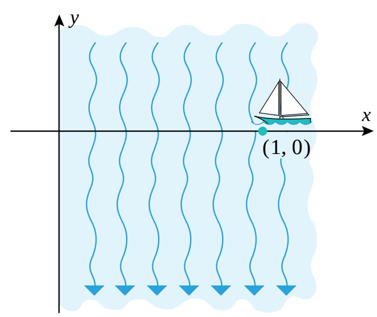


Figure Ex-50

51. According to ***Kepler's law***, the planets in our solar system move in elliptical orbits around the Sun. If a planet's closest approach to the Sun occurs at time $t = 0$, then the distance r from the center of the planet to the center of the Sun at some later time t can be determined from the equation

$$r = a(1 - e\cos\phi)$$

where a is the average distance between centers, e is a positive constant that measures the "flatness" of the elliptical orbit, and ϕ is the solution of *Kepler's equation*

$$\frac{2\pi t}{T} = \phi - e\sin\phi$$

in which T is the time it takes for one complete orbit of the planet. Estimate the distance from the Earth to the Sun when $t = 90$ days. [First find ϕ from Kepler's equation, and then use this value of ϕ to find the distance. Use $a = 150 \times 10^6$ km, $e = 0.0167$, and $T = 365$ days.]

52. Using the formulas in Exercise 51, find the distance from the planet Mars to the Sun when $t = 1$ year. For Mars use $a = 228 \times 10^6$ km, $e = 0.0934$, and $T = 1.88$ years.