Note:

 $\frac{dr}{ds} = \frac{dr}{dt} \cdot \frac{dt}{ds} = v \frac{1}{|v|} = \frac{v}{|v|} = T \dots (5)$ This equation says that $\frac{dr}{ds}$ is the unit tangent vector in the direction of the velocity vector. 4: Curvature and Normal Vector of a Curve $y \uparrow P_0 \qquad T$ $P_0 \qquad T$

As a particle moves along a smooth curve in the plane, $T = \frac{dr}{ds}$ turns as the curve bends. Since *T* is a unit vector, its length remains constant and only its direction changes as particle moves along the curve. The rate at which *T* turns per unit of length along the curve is called the curvature.

Definition (9):

If *T* is a unit vector of a smooth curve, the curvature function of the curve is $\kappa = \left| \frac{dT}{ds} \right|$.

Formula for Calculating Curvature

If a smooth curve r(t) is already given in terms of some parameter t other than the arc *length parameter* s, we can calculate the curvature as:

$$\kappa = \left| \frac{dT}{ds} \right| = \left| \frac{dT}{dt} \frac{dt}{ds} \right| = \left| \frac{\frac{dT}{dt}}{\frac{ds}{dt}} \right| = \frac{1}{\left| \frac{dS}{dt} \right|} \left| \frac{dT}{dt} \right| = \frac{1}{\left| \nu \right|} \left| \frac{dT}{dt} \right|$$

<u>Note:</u> The curvature of the straight line is zero.

Example (10):

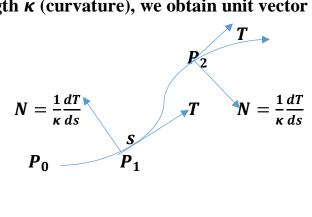
Find the curvature of the circle.

Solution:

Let $r(t) = (a \cos t)i + (a \sin t)j$ the parameterization of a circle of radius a. $\therefore v = \frac{dr}{dt} = (-a \sin t)i + (a \cos t)j \rightarrow |v| = \sqrt{a^2 \sin^2 t + a^2 \cos^2 t} = a$. $\therefore T = \frac{v}{|v|} = (-\sin t)i + (\cos t)j \rightarrow \frac{dT}{dt} = (-\cos t)i - (\sin t)j$. $\therefore \left|\frac{dT}{dt}\right| = \sqrt{\cos^2 t + \sin^2 t} = 1$. $\therefore \kappa = \frac{1}{|v|} \left|\frac{dT}{dt}\right| = \frac{1}{|v|} = \frac{1}{a} = \frac{1}{radius}$.

Normal Vector of a Curve

Since T has a constant length, the derivative $\frac{dT}{ds}$ is orthogonal to T. Therefore, if we divide $\frac{dT}{ds}$ by its length κ (curvature), we obtain unit vector N orthogonal to T.



Definition (10):

At a point where $\kappa \neq 0$, the principle unit normal vector for a smooth curve in the plane is $N = \frac{1}{\kappa} \frac{dT}{ds}$.

Note:

The principle normal vector N will point toward the concave side of the curve.

Formula for Calculating Normal Unit Vector

If r(t) is a smooth curve, then the principle unit normal vector is given by

Example (11):

Find T & N for the circular motion $r(t) = (\cos 2t)i + (\sin 2t)j$.

Solution:

$$T = \frac{v}{|v|}, v = r'(t) = (-2\sin 2t)i + (2\cos 2t)j \& |v| = \sqrt{4\sin^2 2t + 4\cos^2 2t}$$

$$\therefore |v| = 2.$$

$$\therefore T = (-\sin 2t)i + (\cos 2t)j.$$

$$N = \frac{\frac{dT}{dt}}{|\frac{dT}{dt}|}, \frac{dT}{dt} = (-2\cos 2t)i - (2\sin 2t)j, |\frac{dT}{dt}| = 2.$$

$$\therefore N = (-\cos 2t)i - (\sin 2t)j.$$

Notice that $T \cdot N = 0$ (N is orthogonal to T).

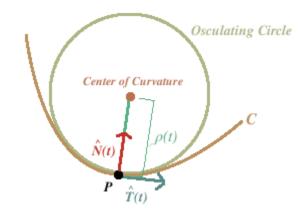
<u>Circle of Curvature for Plane Curves</u>

The circle of the curvature or osculating circle at a point *P* on a plane curve where $\kappa \neq 0$ is the circle in the plane of the curve that

1: is tangent to the curve at *P* (has the same tangent line the curve has).

2: has the same curvature the curve has at P.

3: has center that lies toward the concave or inner side of the curve.



The radius of curvature of the curve at *P* is the radius of the circle of curvature which is $\rho = \frac{1}{\kappa}$.

Example (12):

Find the osculating circle (circle of curvature) of the parabola $y = x^2$ at the origin.

Solution:

We parameterize the parabola using the parameter t = x, then $y = t^2$. $\therefore r(t) = ti + t^2 j.$ Since $\kappa = \frac{1}{|v|} \left| \frac{dT}{dt} \right|$, where $T = \frac{v}{|v|}$. $\therefore \boldsymbol{\nu} = \boldsymbol{r}'(t) = \boldsymbol{i} + 2t\boldsymbol{j} \rightarrow |\boldsymbol{\nu}| = \sqrt{1 + 4t^2}.$ So that $T = \frac{1}{\sqrt{1+4t^2}} (i+2tj) \rightarrow \frac{dT}{dt} = \frac{1}{\sqrt{1+4t^2}} (2j) - \frac{4t}{\sqrt{(1+4t^2)^3}} (i+2tj).$ So that, at the origin $t = 0 \rightarrow v(0) = i \& \frac{dT}{dt}(0) = 2j$. $|v(0)| = 1 \& \left| \frac{dT}{dt}(0) \right| = 2.$ $: \kappa(\mathbf{0}) = \mathbf{2}$. :. The radius of curvature is $\rho = \frac{1}{\kappa} = \frac{1}{2}$. The center of the circle is $(0, \frac{1}{2})$. :The equation of the osculating circle is $x^2 - \left(y - \frac{1}{2}\right)^2 = \frac{1}{4}$. y _osculating circle The Curve x

Curvature and Normal Vectors for Space Curves

If a smooth curve in space is specified by the position vector r(t) as a function of *some parameter t*, and if *s* is the arc length of the curve, then the unit tangent vector $T = \frac{dr}{ds} = \frac{v}{|v|}$.

The curvature in space is then defined to be

to be

Example (13):

Find the curvature for the helix $r(t) = (a \cos t)i + (a \sin t)j + btk$, $a, b \ge 0 \& a^2 + b^2 \ne 0$. Solution:

The curvature is given by
$$\kappa = \frac{1}{|v|} \left| \frac{dT}{dt} \right|, T = \frac{v}{|v|}.$$

 $\therefore v = r'(t) = (-a \sin t)i + (a \cos t)j + bk \rightarrow |v| = \sqrt{a^2 + b^2}$
 $\therefore T = \frac{1}{\sqrt{a^2 + b^2}} ((-a \sin t)i + (a \cos t)j + bk).$
 $\therefore \frac{dT}{dt} = \frac{1}{\sqrt{a^2 + b^2}} ((-a \cos t)i - (a \sin t)j) \rightarrow \left| \frac{dT}{dt} \right| = \frac{a}{\sqrt{a^2 + b^2}}.$
 $\therefore \kappa = \frac{a}{a^2 + b^2}.$

Example (14): Find *N* for the helix in Example (13). Solution:

$$N = \frac{\frac{dT}{dt}}{\left|\frac{dT}{dt}\right|} = (-\cos t)i - (\sin t)j.$$

Note:

If y = f(x) is a twice differentiable *function of x*, then the curvature of the graph of a function in the xy - plane is given by

$$\mathbf{x}(\mathbf{x}) = \frac{|f''(\mathbf{x})|}{[1+(f'(\mathbf{x})^2]^{\frac{3}{2}}]}$$

Example (15): Find the curvature of the curve $y = \ln(\cos x)$, $-\frac{\pi}{2} < x < \frac{\pi}{2}$. Solution: $y' = -\tan x \rightarrow y'' = -\sec^2 x$. $|f''(x)| = |-\sec^2 x| = \sec^2 x = \sec^2 x = 1$

$$\kappa(x) = \frac{|f''(x)|}{[1+(f'(x)^2]^{\frac{3}{2}}]} = \frac{|-\sec^2 x|}{[1+\tan^2 x]^{\frac{3}{2}}} = \frac{\sec^2 x}{[\sec^2 x]^{\frac{3}{2}}} = \frac{\sec^2 x}{\sec^3 x} = \frac{1}{\sec x} = \cos x.$$

Note:

If x = g(y) is a twice differentiable function of y, then the curvature is given by $\kappa(y) = \frac{|g''(y)|}{[1+(g'(y)^2]^2]^2}$.

Note:

The curvature of a smooth curve defined by twice differentiable functions x = f(t) & y = g(t) is given by the formula $\kappa(t) = \frac{|\dot{x}\ddot{y} - \dot{y}\ddot{x}|}{|\dot{x}^2 + \dot{y}^2|^{\frac{3}{2}}}.$

The dots in the formula denote differentiation with respect to t, one derivative for each dot.

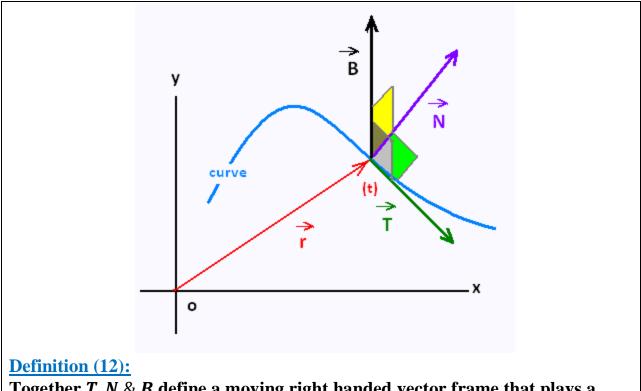
Example (16):

Find the curvature of the curve $r(t) = ti + (\ln \sin t)j$, $0 < t < \pi$. Solution:

The parametric equations for the curve are $x = t \& y = \ln \sin t$. $\therefore \dot{x} = 1, \dot{y} = \cot t, \quad \ddot{x} = 0 \& \ddot{y} = -\csc^2 t$ $\therefore \kappa(t) = \kappa(t) = \frac{|\dot{x}\ddot{y} - \dot{y}\ddot{x}|}{|\dot{x}^2 + \dot{y}^2|^2} = \frac{|-\csc^2 t}{|1 + \cot^2 t|^2} = \frac{\csc^2 t}{|\csc^2 t|^2} = \frac{\csc^2 t}{\csc^3 t} = \frac{1}{\csc t} = \sin t$.

Definition (11):

The bi-normal vector of a curve in space is $B = T \times N$, which is a unit vector that is orthogonal to both T & N.



Together T, N & B define a moving right handed vector frame that plays a significant role in calculating the paths of particle's moving through space. It is called the *Frenet frame* or the *TNB frame*.